

A photograph of an artist with dark hair, wearing a dark long-sleeved shirt, painting a large, abstract canvas. The artist is holding a paintbrush in their right hand and a red cup of paint in their left hand. The canvas is covered in vibrant, layered colors including red, orange, yellow, and blue. The background is dark and out of focus.

# EMPOWER: YOU

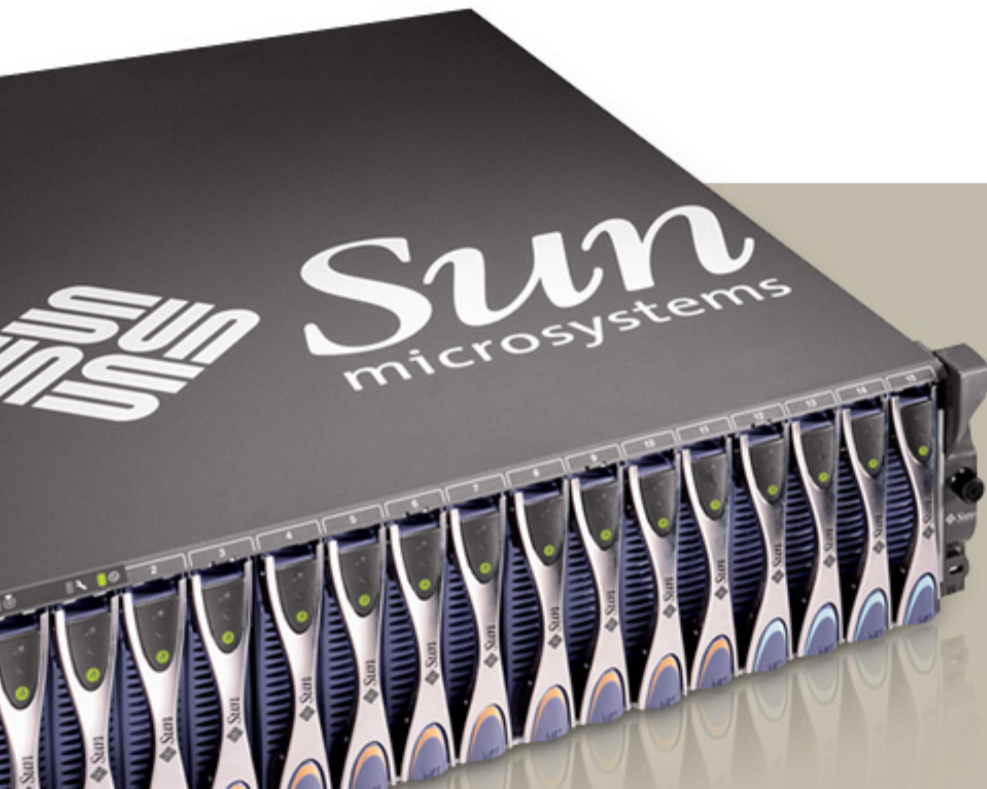
## What is New on the Java Platform?

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**SUN TECH DAYS 2008–2009**  
A Worldwide Developer Conference



# Java SE 6 u10





# Three Deployment Routes

There are three major ways a Java platform program  
can be distributed today

- Applets (Java Plug-In software)
- JNLP (Java Web Start software)
- Standalone Programs (Custom Installers)

All three paths share similar challenges





# Deployment Challenges

- What versions of Java Technology are installed?
- How do I launch Java Technology?
- What's the best way to install a new version?

When you consider the number of platform and browser combinations Java technology supports, none of these questions have simple answers



# Present-Day Solutions

- Possible to detect JRE version 1.4.2+ using JavaScript™ Technology
- Exact version details not available
- Auto-install too complex
  - > Only available for Internet Explorer on Windows
- Sun only provides sample scripts
  - > No complete, working solution
- Outside the browser, you're on your own
  - > Fun with registry manipulation
- Installation could be smoother



# Next-Generation Installer

- New Windows look-and-feel
- More streamlined
- Less intimidating
- Improved messaging
- More visually appealing



# Deployment Toolkit

- ActiveX Control and NPAPI Plugin included in JRE
- Script will use the plugins if available
  - > Fine grained JRE detection
    - Pure javascript can only detect at the family granularity
  - > Install any available JRE version
    - Pure javascript will only install latest JRE version
  - > Select installation type (kernel or online installer)
  - > Declare application or applet required packages
- Plugins remain installed after JRE uninstallation



# Browser Plug-Ins

- Use native code to perform tests
- JavaScript solution will check for the plug-in
  - > If found, delegate to plugin
- Deployment unchanged; call to JavaScript function
  - > Improved accuracy on which JRE versions are installed





# Problem: Too Many Java Versions

- Every Java Update version is installed as a separate program.
- Java Auto-Update cause many versions to be installed.
- Add / Remove Programs is filled with many versions of the JRE.

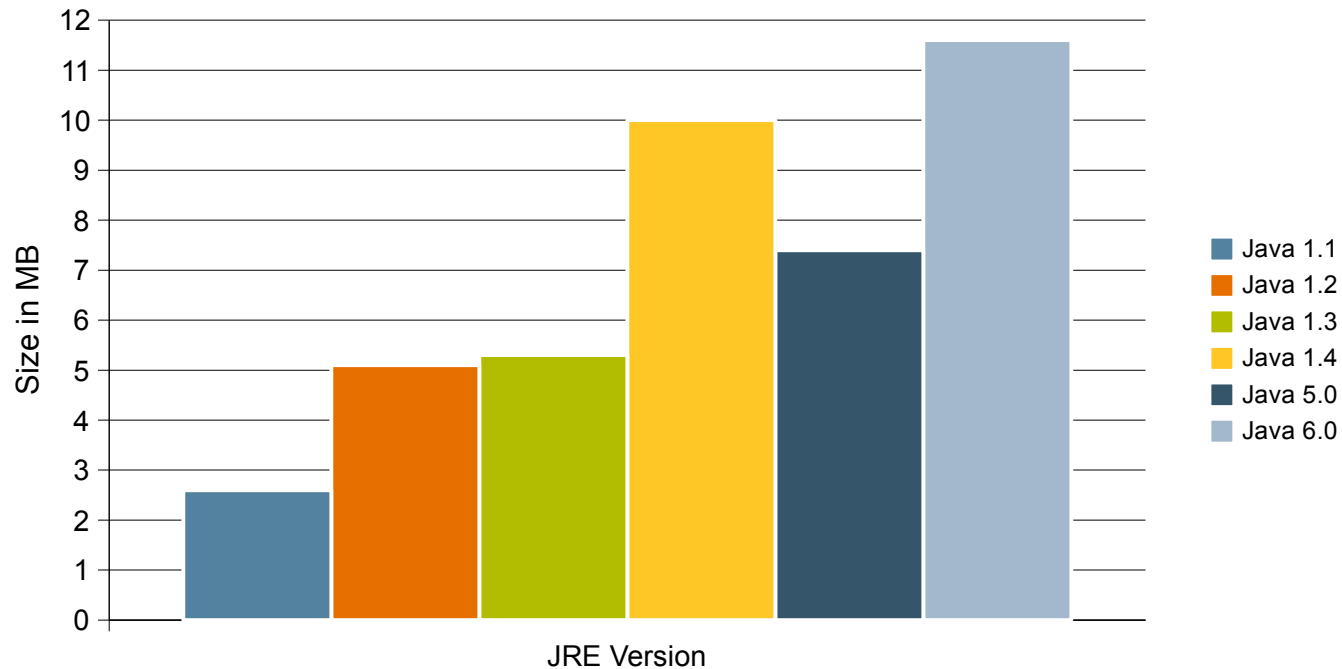


## Solution: Patch in Place

- Patch in Place allows updating an existing Java version to a later update of the same family.
- Static installation will be available for enterprises that need to rely on static versioning.
- Add / Remove Programs will only see one non-static Java Runtime installation in each family.
  - > Existing installations are all Static
  - > New versions explicitly installed statically will also be shown.



# JRE Release Size





## Solution: Incremental Update

- Download only the incremental changes from the version that the client machine actually has.
  - > Separate patches depending on existing install.
    - For example, for 6 update 8, this would include :  
6u5 -> 6u8,  
6u6 -> 6u8, and 6u7 -> 6u8.
- No longer need to copy and install base images during initial install of the first version of a family.
  - > Faster installation of initial version
- Occupy less disk space by not retaining base images.



# Modularization

- Modularize the JRE software
- A core part of the JRE is defined as the kernel
  - > Enough functionality to run basic program like 'Hello World'
- The remaining JRE components are downloaded on demand, or lazily downloaded





# Java Kernel

- Every app needs some core functionality
  - > VM, networking, security, classloader
- ... plus other stuff on demand
  - > Swing, AWT, 2D
- Kernel downloads and installs:
  - > Bare essentials immediately
  - > Additional dependencies on demand
    - Referencing a class
    - `Class.getResource()` or equivalent
    - `System.loadLibrary()` or equivalent
  - > Everything else in the background

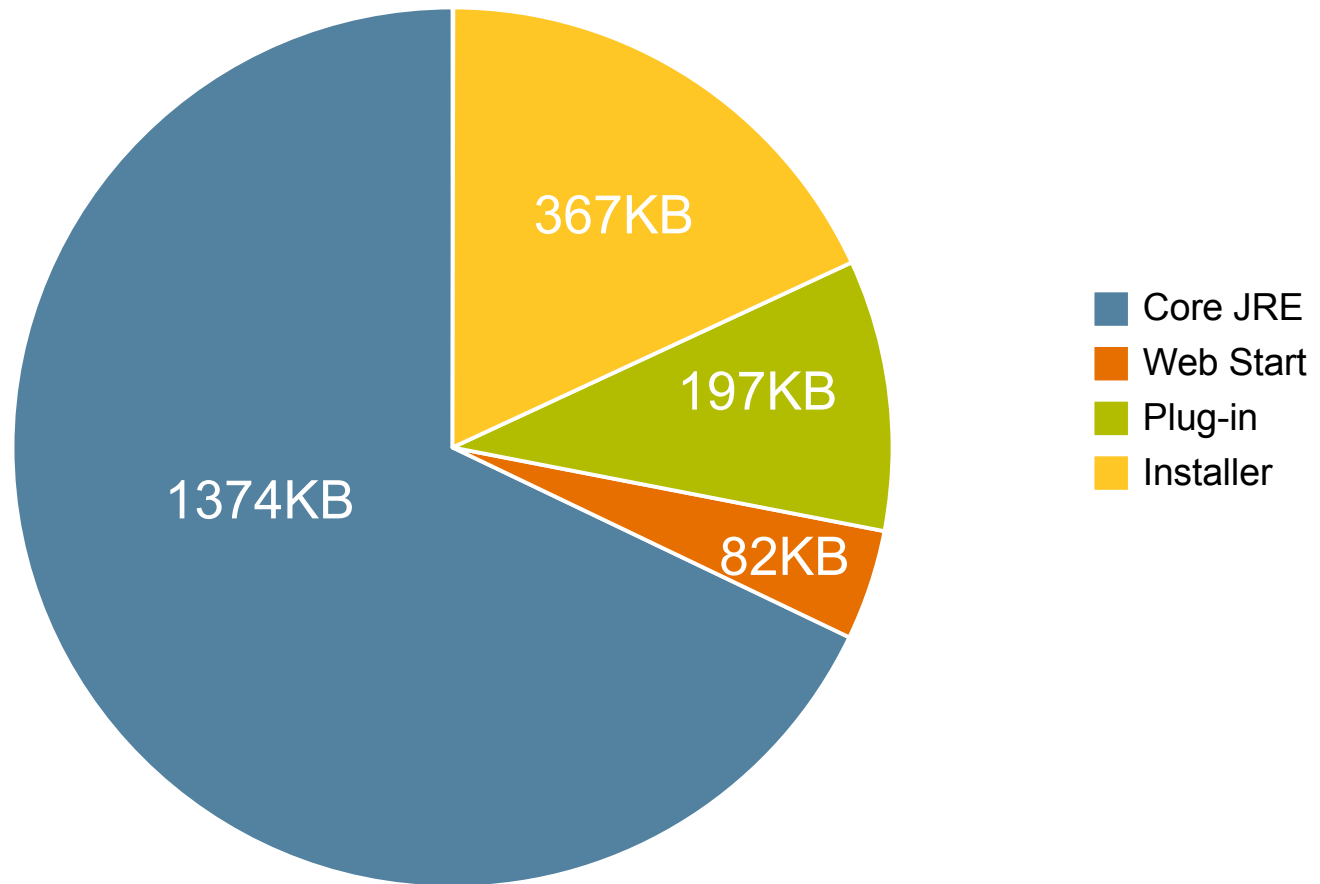


# Java Kernel Structure

- Similar to the JRE structure
- Primary differences
  - > Much smaller rt.jar file
  - > Many files not present
- Missing class files are grouped into logical components
  - > javax\_swing, java\_net, etc
  - > Based on package boundaries

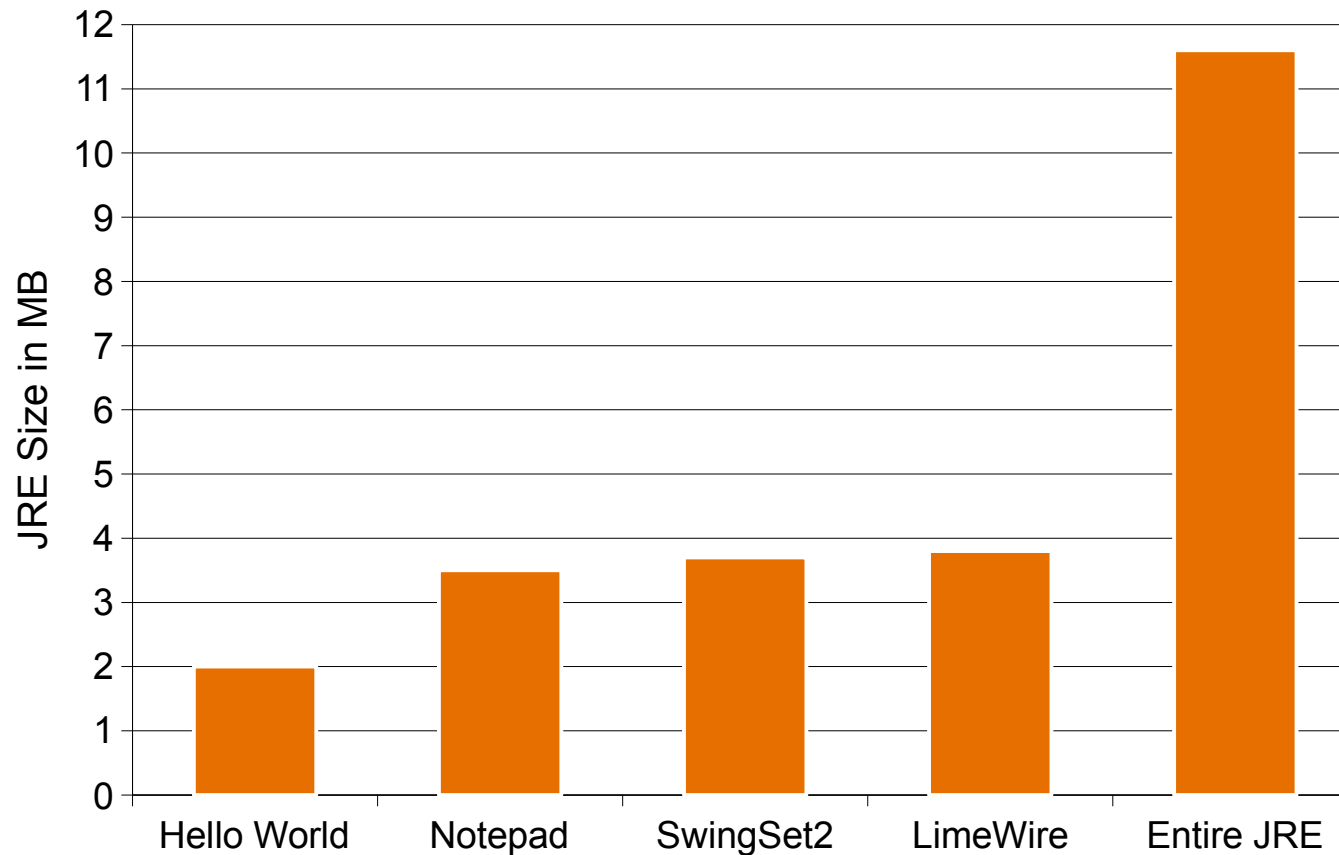


# Kernel: Bare Essentials



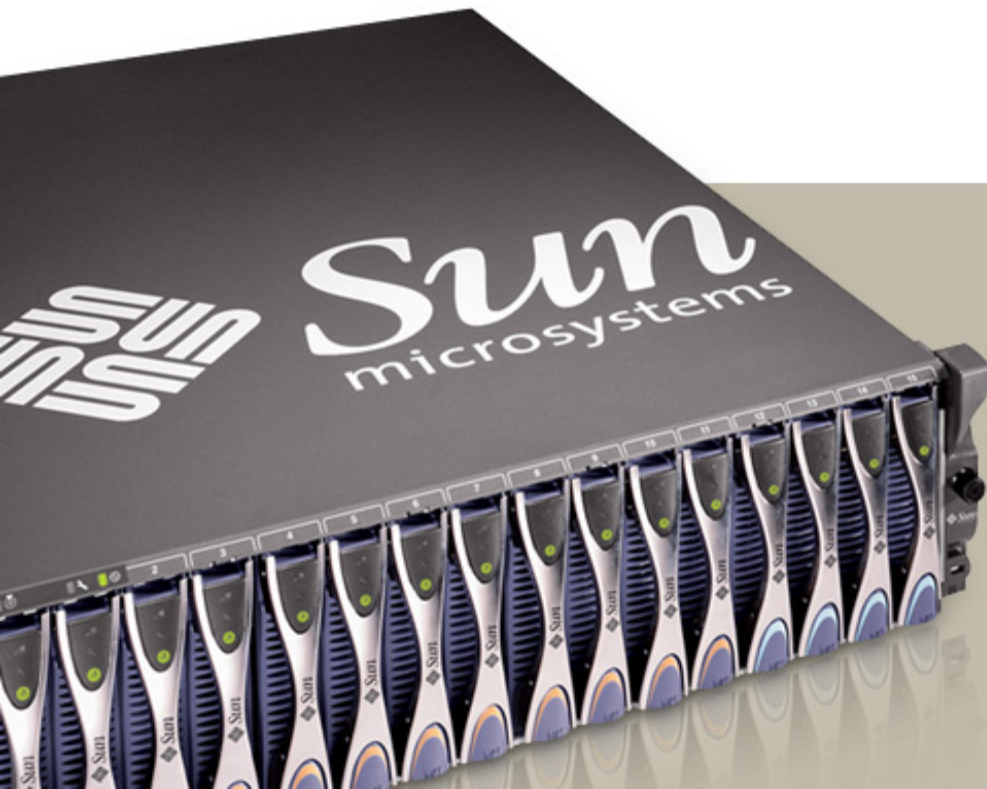


# Estimated Download Sizes





# Java SE 7\*







# “Why don't you add X to Java?”

- **Assumption** is that adding features is always good
- Application
  - > Application competes on the basis of completeness
  - > User cannot do X until application supports it
  - > Features *rarely* interacts “intimately” with each other
  - > Conclusion: more features are better
- Language
  - > Languages (most) are Turing complete
  - > Can always do X; question is how elegantly
  - > Features *often* interact with each other
  - > Conclusion: fewer, more regular features are better

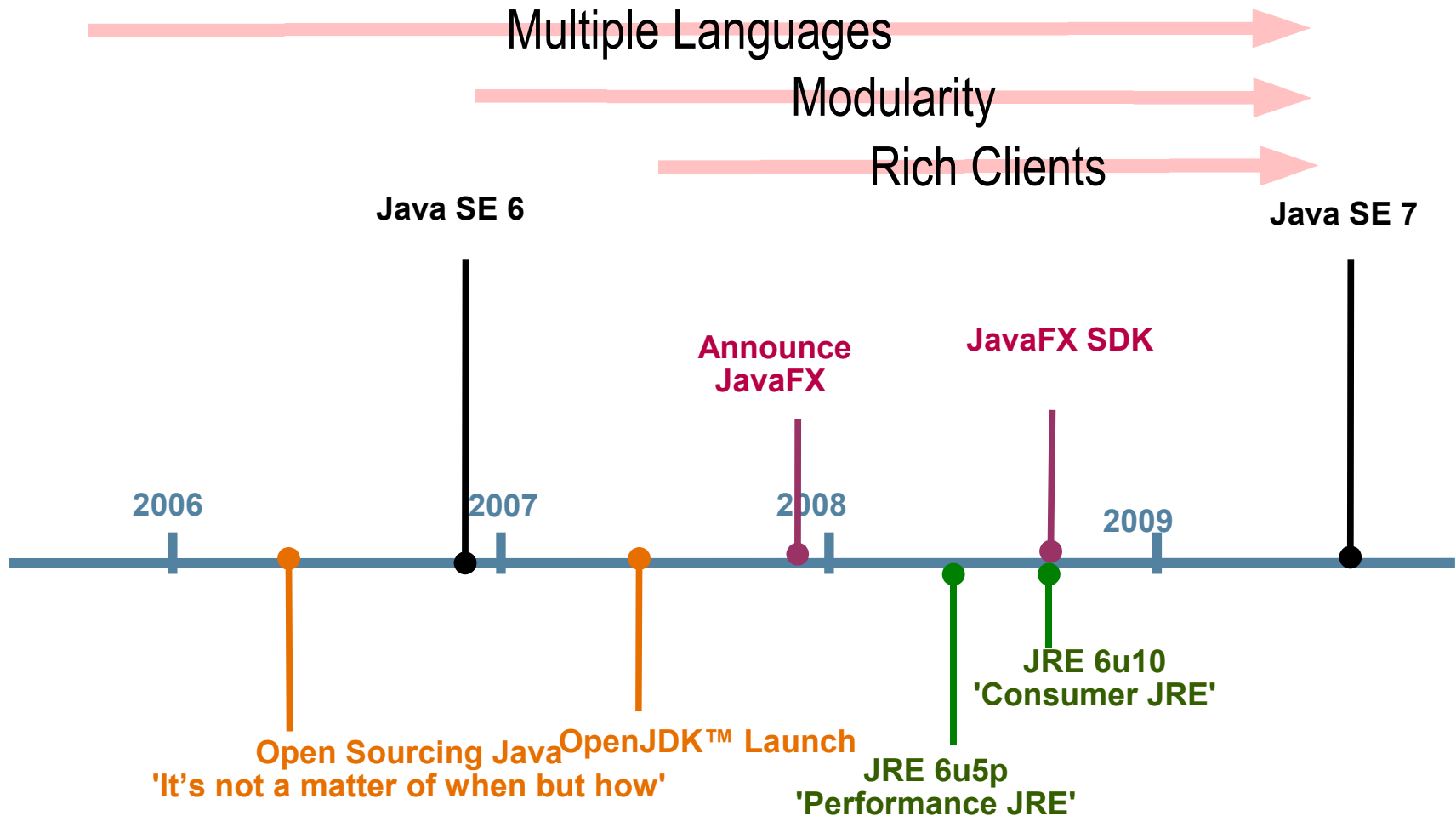


# Adding X To Java

- Must be compatible with existing code
  - > assert and enum keywords breaks old code
- Must respect Java's abstract model
  - > Should we add ability to do inline bytecode like C?
- Must leave room for future expansion
  - > Syntax/semantics of new feature should not conflict with syntax/semantics of existing and/or **potential** features
  - > Allow consistent evolution eg. keyword parameters
    - @Point(x=3, y=4) – keyword parameter
    - new Point(x = 3, y = 4) – assignment
    - new Point(x:3, y:3) – possible syntax
    - @Point(x:3, y:3) – what about this?



# Java Platform Roadmap at a Glance





# Big New Features From Sun

- Modularization (JSR-294, Project Jigsaw)
- JSR-292: VM support for dynamic languages
- JSR-TBD: Small language changes
- JSR-203: More new IO APIs
- JSR-296: Swing Application Framework



# Project Jigsaw

## The Modular JDK





# Hello World

```
public class Hello {  
    public static void main(String args[]) {  
        System.out.println("Hello World");  
    }  
}
```

```
$ javac Hello.java
```



# Hello World

```
$ time java Hello  
Hello world
```

```
real 0m0.077s  
user 0m0.022s  
sys  0m0.000s  
$
```



# Hello World

```
$ time java Hello
Hello world
```

```
real 0m0.077s
```

```
user 0m0.022s
```

```
sys 0m0.000s
```

```
$ time python -c 'print "Hello world"'
Hello World
```

```
real 0m0.009s
```

```
user 0m0.008s
```

```
sys 0m0.000s
```



# Hello World

```
$ java -verbose:classes Hello | wc -l  
322
```



# Requirements of a Platform Module System

- Integrate with the VM
- Integrate with the language
- Integrate with native packaging
- Support multi-module packages
- Support “friend” modules



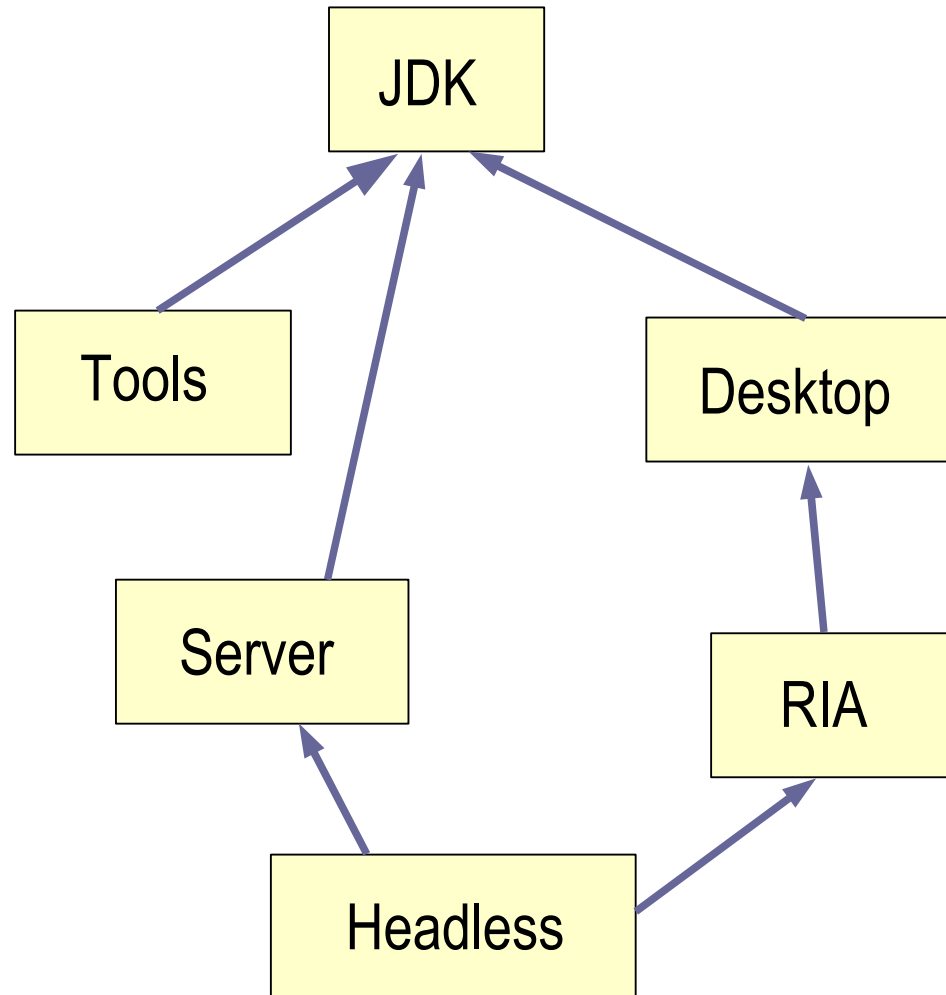


# New Module System For Java

- JSR-277: JAM module system
  - > Sun has decided to halt development of this JSR until after Java SE 7
- JSR-294: Improved Modularity Support
  - > Revived and expanded expert group
- OSGi
  - > Looking at integration



# The Modular JDK: Project Jigsaw





# Small Language Changes





# Safe Re-throw

```
void open() throws InvalidClassException
```

```
, FileNotFoundException {
```

```
try { ...
```

```
} catch (Throwable e) {
```

```
    logger.log(e);
```

```
    throw e;
```

```
}
```

Error: Unreported  
exception Throwable

- We want to express we are rethrowing the exception

```
void open() throws InvalidClassException
```

```
, FileNotFoundException {
```

```
try { ...
```

```
} catch (final Throwable e) {
```

```
    logger.log(e);
```

```
    throw e;
```

```
}
```

Compiles OK



# Multi Catch

```
try { ...  
} catch (InvalidClassException e) { foo(); }  
} catch (InvalidObjectException e) { foo(); }  
} catch (FileNotFoundException e) { bar(); }
```

- Longstanding request to allow catching Ex1 and Ex2 together

```
try { ...  
} catch (InvalidClassException,  
         InvalidObjectException e1) { foo(); }  
} catch (FileNotFoundException e2) { bar(); }
```

- Members of e1 and e2 have direct common superclass
  - > `ObjectStreamException`



# Null Dereference Expression

```
T x = null;  
if (a != null) {  
    B b = a.b;  
    if (b != null) {  
        C c = b.c;  
        if (c != null)  
            x = c.x;  
    }  
}
```



# Null Dereference Expression

```
T x = null;  
if (a != null) {  
    B b = a.b();  
    if (b != null) {  
        C c = b.c();  
        if (c != null)  
            x = c.x();  
    }  
}
```

```
T x = a?.b()?.c()?.x();
```





# Better Type Inference

```
Map<String, Integer> foo =  
    new HashMap<String, Integer>();
```



# Better Type Inference

```
Map<String, Integer> foo =  
    new HashMap<String, Integer>();
```

```
Map<String, Integer> foo =  
    new HashMap<>();
```



## Small Features From Sun

- SCTP Stream Control Transport Protocol
- SDP Sockets Direct Protocol
- Upgrade class loader architecture
- Method to close URLClassLoader
- Unicode 5.0 support
- XRender pipeline for Java2D
- Swing updates
  - > JXLayer, DatePicker, CSS Styling (maybe)



## New Features Not From Sun

- JSR-308: Annotations on Java types
  - > Prof. Michael Ernst, Mahmood Ali
- Concurrency and collections updates
  - > Doug Lea, Josh Bloch, etc
  - > Fork/join framework
  - > Phasers – generalised barriers
  - > LinkedTransferQueue – Generalised queue
  - > ConcurrentReferenceHashMap
  - > Fences: Fine grained read/write ordering



# Annotations Today

- Annotations on declarations only

- > Classes

- ```
@Deprecated class Signer { ...
```

- > Methods

- ```
@Override boolean equals(...
```

- > Fields

- ```
@Id String customerId;
```

- > Locals

- ```
@SuppressWarnings("unchecked")  
    List<String> = new ArrayList();
```

- Allow annotations on type uses



# JSR 308 – Annotations on Java Types

- Type checking prevents many bugs, but does not prevent enough bugs
- Cannot express important properties about code
  - > Non null, interned, immutable, encrypted, ...

```
getValue().toString() //Potential NPE
```



## Example of JSR 308

```
List<@NonNull String> stringList;
```

```
@NotEmpty List<String> stringList;
```

```
Graph g = new Graph();
```

```
...
```

```
//Now g2 will not be change
```

```
@Immutable Graph g2 = (@Immutable Graph)g;
```

```
//Method does not modify the object(fred)
fred.marshall(...)
```

```
void marshall(@ReadOnly Object jaxbElement
              , @Mutable Writer writer) @ReadOnly
```





# File System API

- What's wrong with `java.io.File`?
  - > No concept of file systems, attributes, 'link', storages, ...
- Proposed new API (main classes only)
  - > `FileSystem` – factory for objects to access file and other objects in file system
  - > `FileRef` – reference to a file or directory, contains methods to operate on then
  - > `Path` – a `FileRef` that locates a file by a system dependent path
  - > `FileStore` – underlying storage pool, device, partition, etc
- <http://openjdk.java.net/projects/nio>



# JSR 166y.forkjoin

- “Free lunch is over”
  - > Rely on faster CPUs to compensate for sloppy coding
- Multicore CPUs
  - > Next speed bump will come by exploiting these
- Concurrency and parallelism techniques are no longer confined to HPC realm
- `java.util.concurrent.forkjoin` package
- Processor hints
  - > `Runtime.availableProcessors()`



# What Will Not Be In Java SE 7

- Closures
- Other language features
  - > Reified generic types
  - > First class properties
  - > Operator overloading
  - > BigDecimal syntax
- JSR-295: Bean binding



# Summary

- Lots of new things coming
- Will make Java applications smaller, more concise, easier to read (and understand), less errors
- Lots of nice libraries that are going to exploit the hardware
- Platform will be more robust and scalable
- Expect Java SE 7 early 2010



# THANK YOU

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