

Cornel Creanga

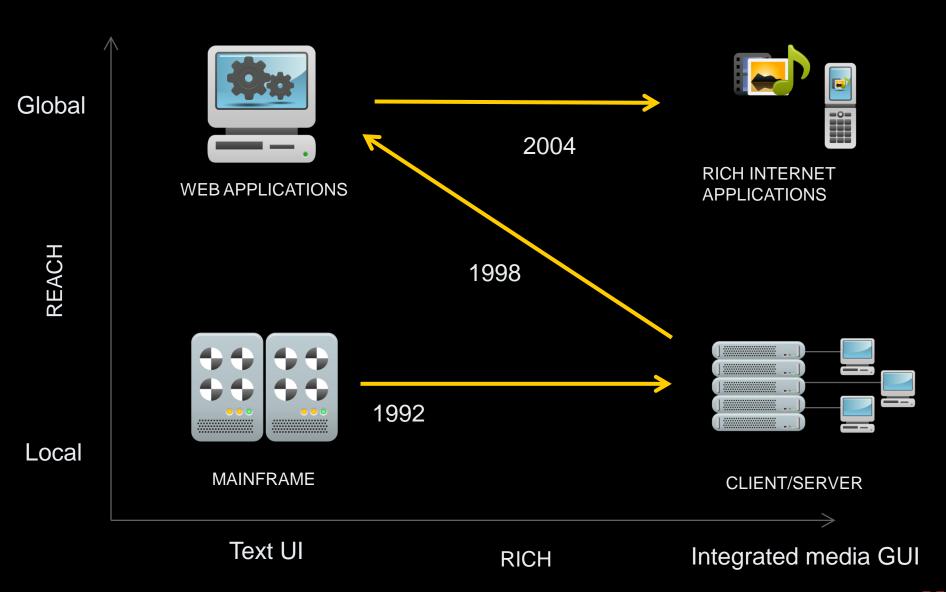
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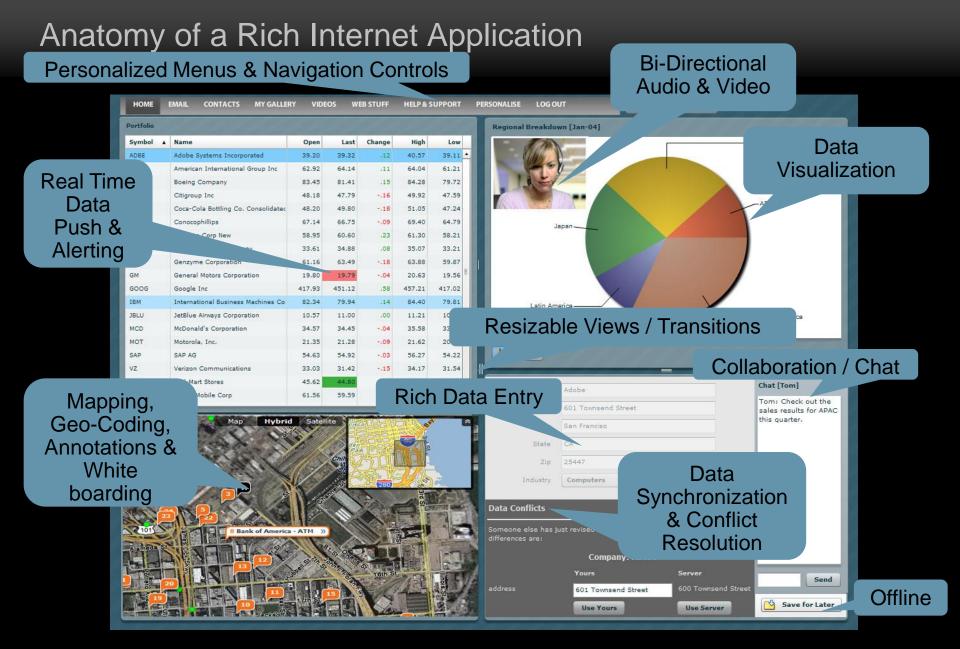
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## Applications have evolved



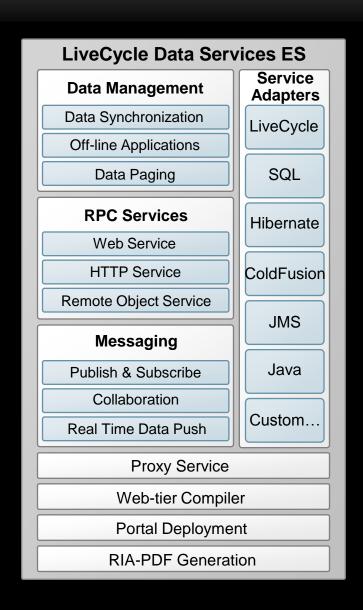






## LiveCycle Data Services Overview

- Publish/Subscribe messaging infrastructure for building push and collaborative applications
- Straightforward programming model for communicating with back-end systems
- Automatic data synchronization
- Offline synchronization for AIR applications
- RIA to PDF document generation
- LiveCycle document and process services integrations





## Other solutions

- Lightstreamer push engine for any type of client; it is a standalone server and runs on every platform
- Kaazing WebSocket server that emulates duplex communication between any type of web client and backend
- Liberator streaming server written in C, runs only on Linux, optimized especially for performance
- Granite Data Service similar to BlazeDS and Livecycle Data Services, open source
- WebORB similar to BlazeDS and Livecycle Data Services, has support for many types of backends (.NET, PHP, Ruby)



Q/A Adobe