



Things:

**How to make
good Teams
great?**

**Sven Peters - Atlassian
@svenpet**

That's me

Sven Peters

Atlassian Ambassador

speters@atlassian.com

 **@svenpet**



svenpet.com

How to make

Software Teams great?

How to make

Agile Teams great?

How to make

Good Teams great?

Beware!



We're
Australian,
mate!

Programmers Heaven

We kick ass



Kick Ass Team



Kick Ass Product



ALLSVENSKAN
SEDAN 1924

Technique

Improve

Team

Challenging

Motivation

Productive

Innovation

Passion



UEFA

CHAMPIONS
LEAGUE

What
Companies do



Why
are Companies
doing this?



Be
the change
you seek





7 Things:

How to make

good Teams

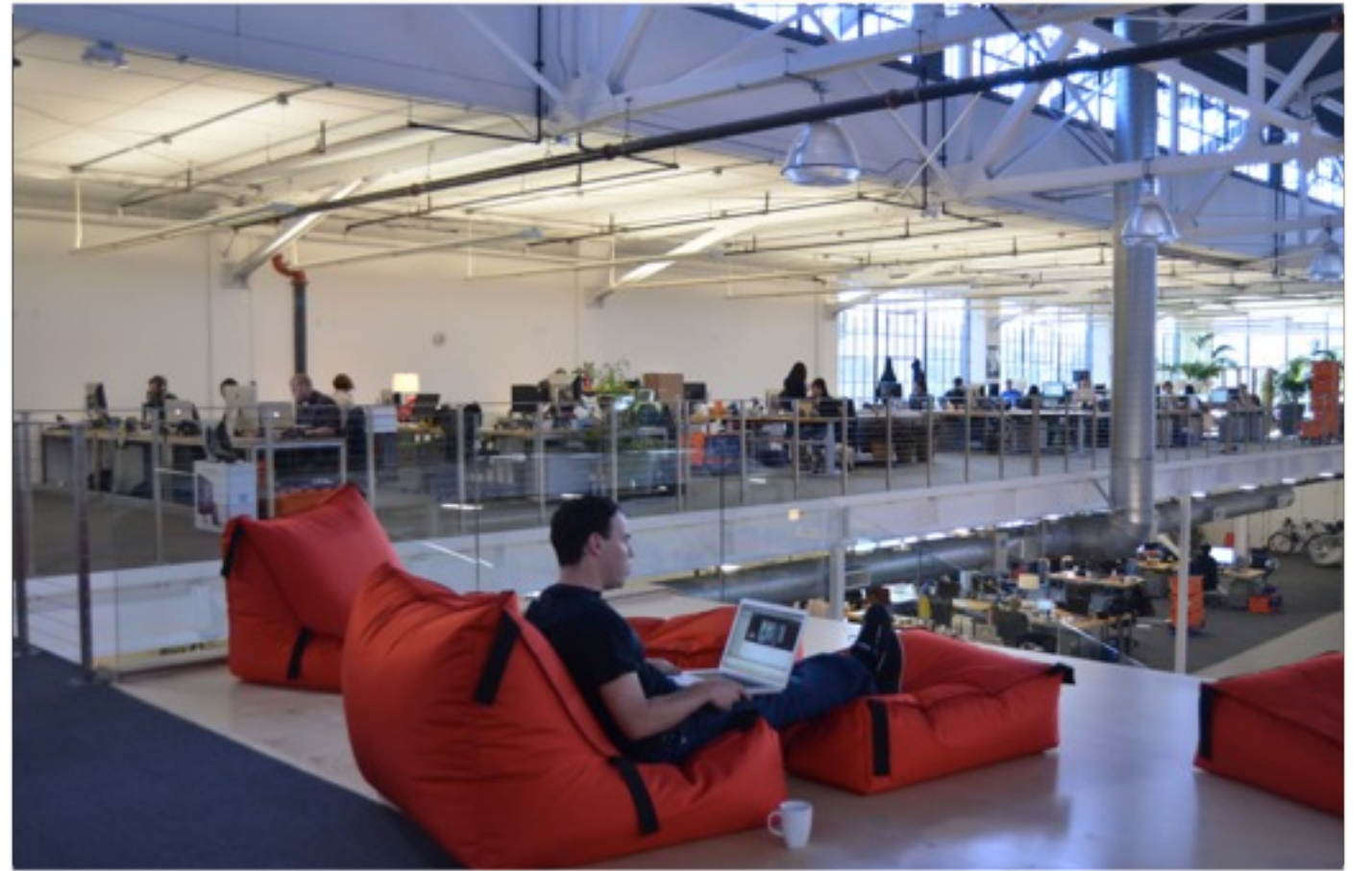
great?



It's Flowtime



vs.



Do not

disturb

Time



Do not

disturb

the rest



Reality Check:

How easy is it to implement in a corporate environment?



Feasibility Points:



Awesomeness Points:



How great will your team be?

2

Feed Your Brain



go to

Jfokus

or another Conference



Barcamp

free - cheap

or any other Open Space conf

UUG

free

or any other User Group



organize

Coding Sessions

organize

Brown Bags



Reality Check:

Feasibility Points:



Awesomeness Points:



3

Say:



Well done!

Appreciation

also of

small things

Appreciation

is important for

happiness

Appreciation

made

public

Appreciation

for

everybody

Appreciation

should be

easy!

Appreciation

without

approval



Feel free to recognise someone for something awesome they've done (no approval required!) To recognise a colleague, please click [here](#).

Reality Check:

Feasibility Points:

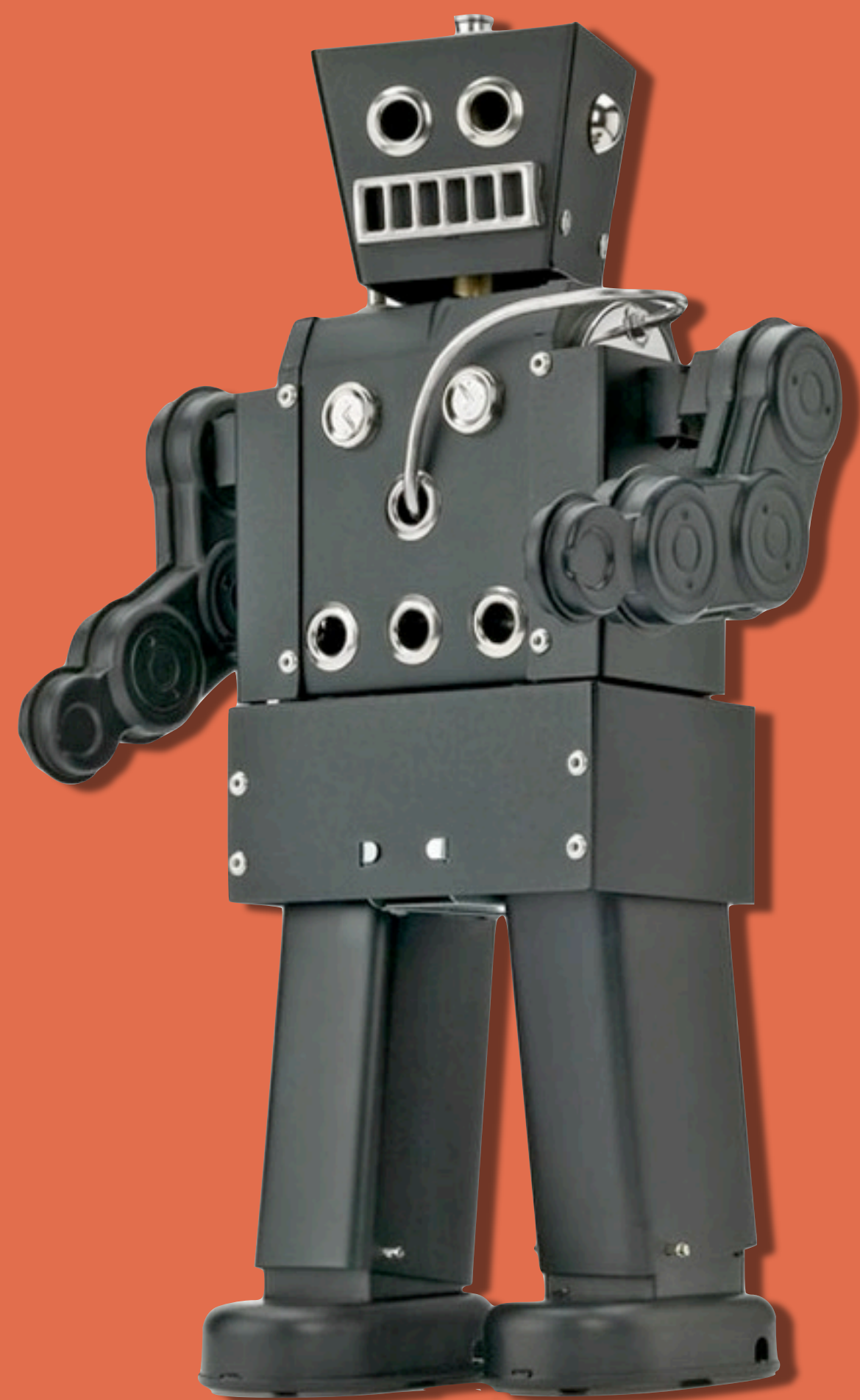


Awesomeness Points:



4

Report Robot



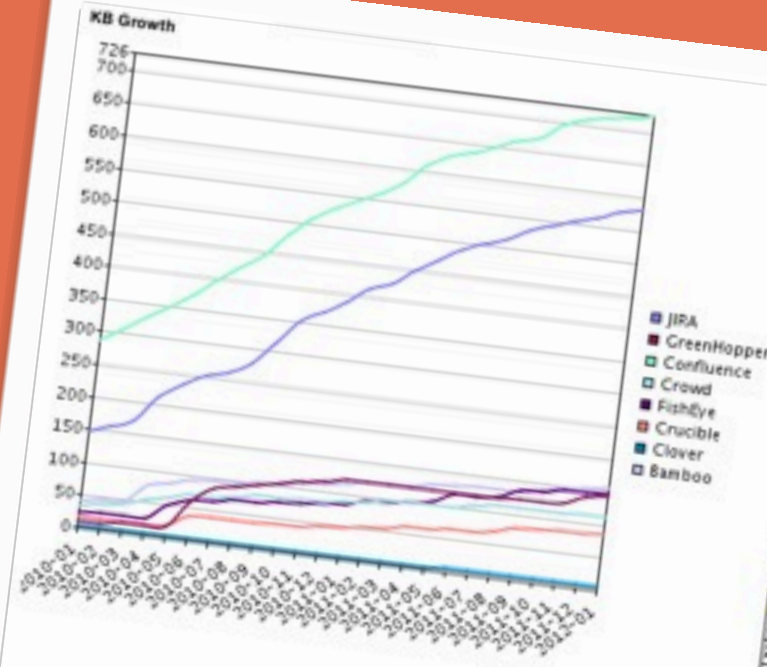
Phone
Interviews

Build
data

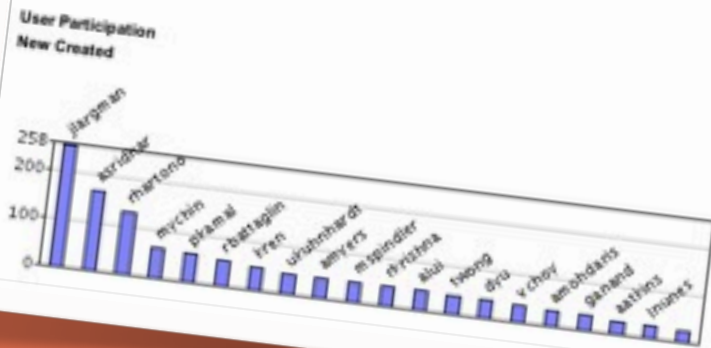
Work



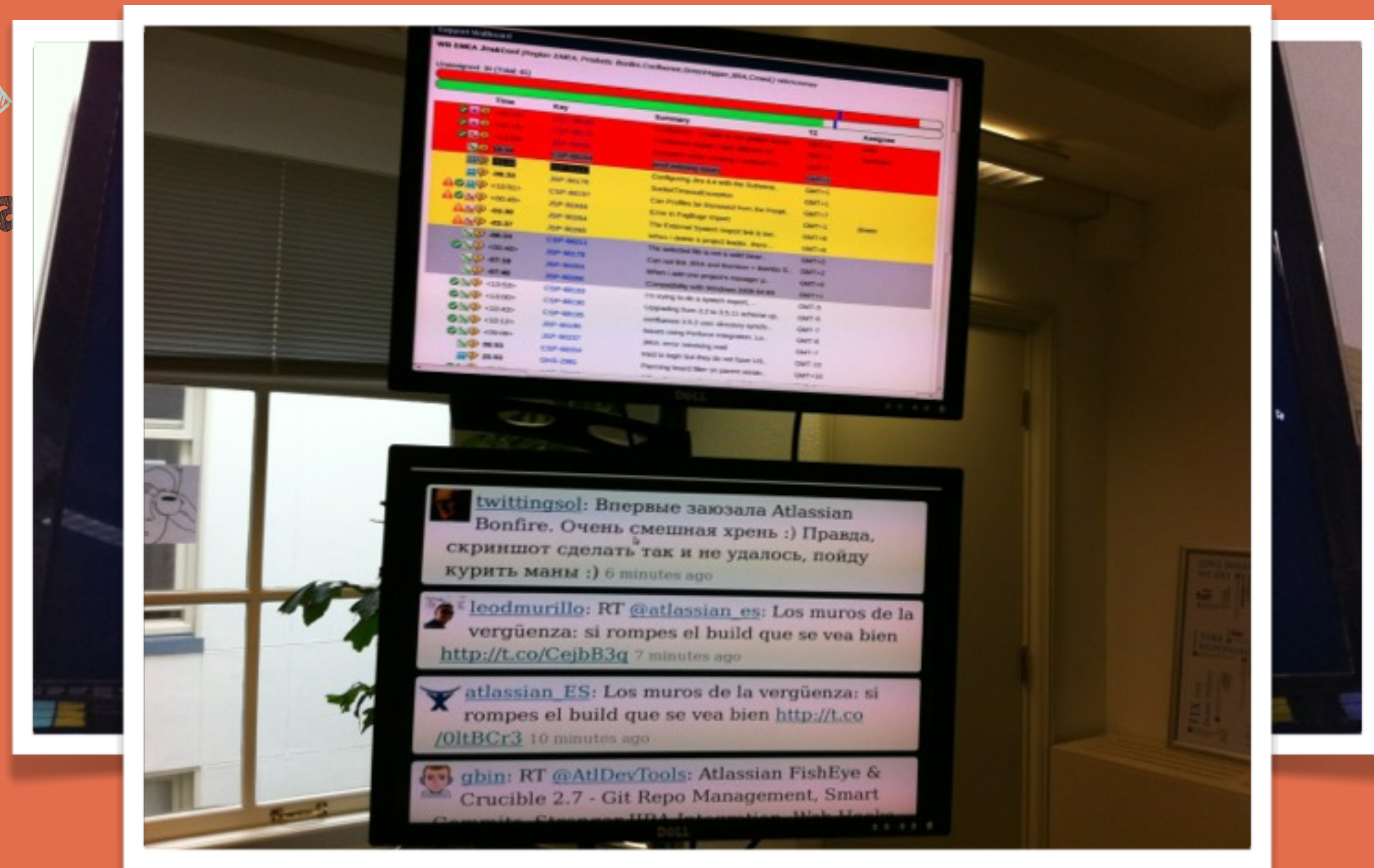
We're Wild about automated reports

	JIRA	GreenHopper	Confluence	Crowd	FishEye	Crucible	Clover	Bamboo	All
2010-01	140								
2010-02	159	10	287						
2010-03	173	12	308	33	24	17			
2010-04	212	15	330	39	26	17	4	43	567
2010-05	235	15	350	44	27	18	4	49	612
2010-06	252	18	372	56	27	18	4	92	660
2010-07	262	59	399	63	52	18	4	77	750
2010-08	270	85	423	70	61	19	4	85	846
2010-09	314	90	445	71	65	38	4	92	970
2010-10	352	98	481	75	70	39	4	95	1,044
2010-11	370	105	509	82	70	40	5	96	1,100
2010-12	390	110	529	83	75	40	5	101	1,191
2011-01	414	114	544	84	77	43	5	102	1,274
2011-02	426	121	560	85	83	43	5	108	1,326
2011-03	450	121	580	88	85	47	5	110	1,378
2011-04	470	121	611	90	92	49	5	115	1,437
2011-05	489	122	628	97	96	53	5	121	1,488
2011-06	505	122	638	99	99	56	5	123	1,558
2011-07	514	122	651	99	104	61	5	125	1,609
2011-08	532	122	664	100	119	63	5	130	1,650
2011-09	543	122	673	107	120	67	6	132	1,699
2011-10	554	123	697	110	123	67	6	135	1,735
2011-11	563	123	709	111	137	79	6	135	1,771
2011-12	575	126	715	111	140	81	6	141	1,831
2012-01	583	143	726	112	147	85	6	149	1,900
Modified									
			726	113	149	87	6	158	1,965



We're wild about sharing data



” An information radiator is a display posted in a place where people can see it as they work or walk by. It shows readers information they care about without having to ask anyone a question.

Alistair Cockburn

Reality Check:

Feasibility Points:



Awesomeness Points:



5



Eat **your own**
Dog Food

Testing



Better



Result

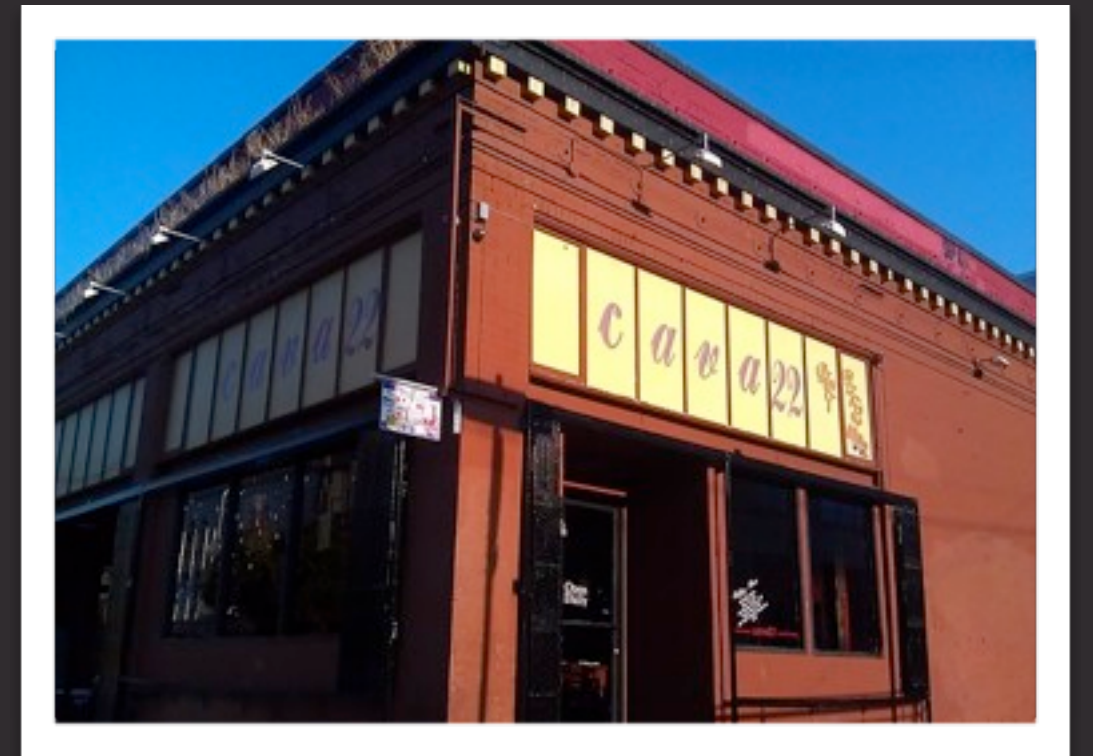


*He might look like you.
But he doesn't have to eat the same food.*



Give him the special dish.

Eating **your own**
Dog Food



is alpha testing

Eating **your own**
Dog Food



is understanding

Eating **your own**
Dog Food



is painful

Eating **your own**
Dog Food



is fast feedback

Eating **your own**
Dog Food



is less QA

Eating **your own**
Dog Food



is efficient work for QA

Dogfooding

@ Atlassian



Reality Check:

Feasibility Points:



Awesomeness Points:



6

Experimentation Time





Motivation

through

Innovation

What you need



What
you get



+

ATLASSIAN

HAPPY NERDS



Reality Check:

Feasibility Points:



Awesomeness Points:



20% Time



7

20%



20% Time Rules

The real world



Reality Check:

Feasibility Points:



Awesomeness Points:



1

It's Flowtime

2

Feed your Brain

3

Say: "Well done"

4

Report Robot

5

Eat your own Dogfood

6

Experimentation Time

7

20% Time



Try Fail!

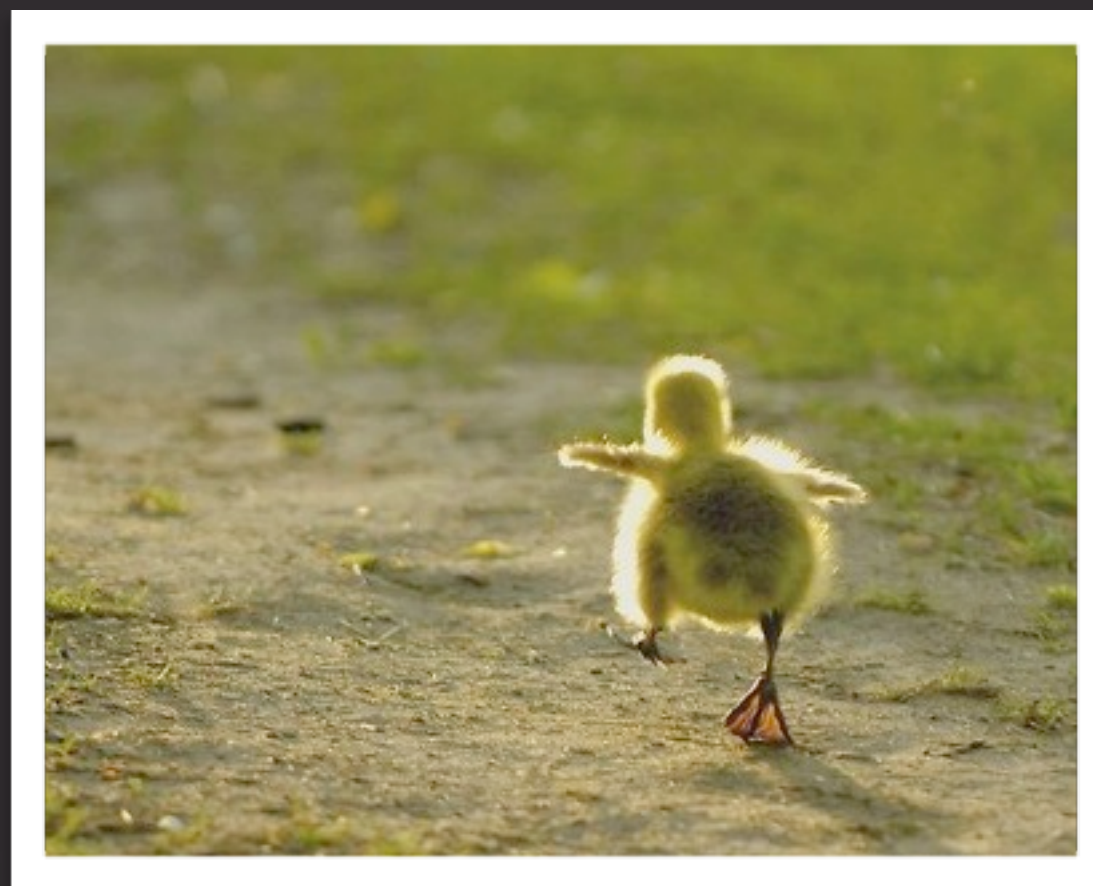
but don't be stupid!



Measure!



One Step



at a time

be Different



Thanks

We're hiring
a lot



svenpet.com/slides



@svenpet