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# The Java EE 7 Platform: Productivity++ and Embracing HTML5

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# Java EE 6 Platform

## December 10, 2009

# Java EE 6 – Key Statistics

- **50+ Million Java EE 6 Component Downloads**
- #1 Choice for Enterprise Developers
- #1 Application Development Platform
- Fastest implementation of a Java EE release

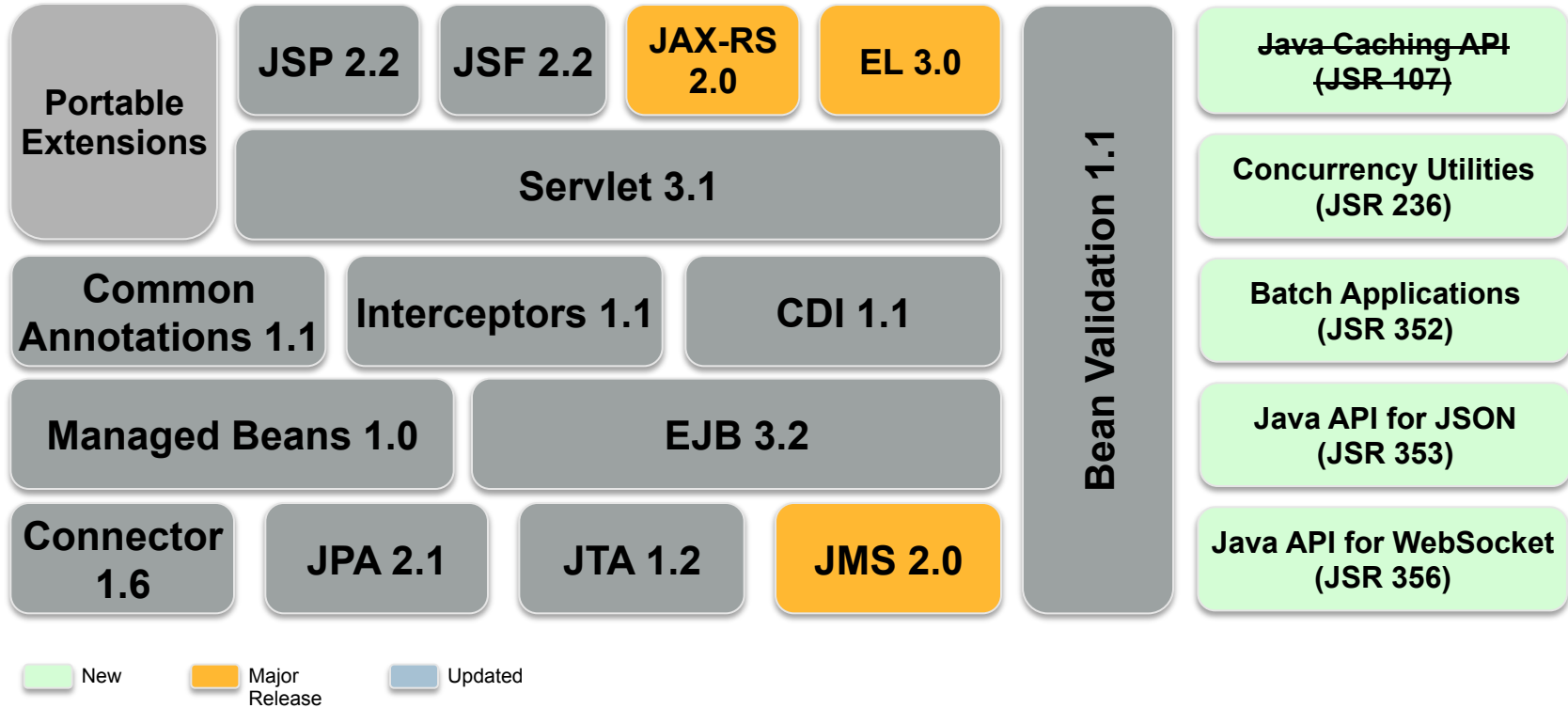


# Java EE 7 Revised Scope

## Productivity and HTML5

- Higher Productivity
  - Less Boilerplate
  - Richer Functionality
  - More Defaults
- HTML5 Support
  - WebSocket
  - JSON
  - HTML5 Forms

# Java EE 7 – Candidate JSRs



# Java API for RESTful Web Services 2.0

- Client API
- Message Filters & Entity Interceptors
- Asynchronous Processing – Server & Client
- Hypermedia Support
- Common Configuration



# Java API for RESTful Web Services 2.0

## Client API - Now

```
// Get instance of Client
```

```
Client client = ClientFactory.newClient();
```

```
// Get customer name for the shipped products
```

```
String name = client.target("../orders/{orderId}/customer")  
    .resolveTemplate("orderId", "10")  
    .queryParams("shipped", "true")  
    .request()  
    .get(String.class);
```

# Java Message Service 2.0

Simplify the existing API

- Less verbose
- Reduce boilerplate code
- Resource injection
- `Connection`, `Session`, and other objects are `AutoCloseable`
- Requires Resource Adapter for Java EE containers
- Simplified API in both Java SE and EE

# Java Message Service 2.0

## Sending a Message using JMS 1.1

```
@Resource(lookup = "myConnectionFactory")
ConnectionFactory connectionFactory;

@Resource(lookup = "myQueue")
Queue myQueue;
```

Application Server  
Specific Resources

```
public void sendMessage (String payload) {
    Connection connection = null;
    try {
        connection = connectionFactory.createConnection();
        Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
        MessageProducer messageProducer = session.createProducer(myQueue);
        TextMessage textMessage = session.createTextMessage(payload);
        messageProducer.send(textMessage);
    } catch (JMSEException ex) {
        //...
    } finally {
        if (connection != null) {
            try {
                connection.close();
            } catch (JMSEException ex) {
                //...
            }
        }
    }
}
```

Boilerplate Code

Exception Handling

# Java Message Service 2.0

## Sending message using JMS 2.0

```
@Inject
JMSContext context;

@Resource(lookup = "java:global/jms/demoQueue")
Queue demoQueue;

public void sendMessage(String payload) {
    context.createProducer().send(demoQueue, payload);
}
```

# Java API for JSON Processing 1.0

- API to parse and generate JSON
- Streaming API
  - Low-level, efficient way to parse/generate JSON
  - Provides pluggability for parsers/generators
- Object Model
  - Simple, easy-to-use high-level API
  - Implemented on top of Streaming API
- Binding JSON to Java objects forthcoming

# Java API for JSON Processing 1.0

## Streaming API – JsonParser

```
{
    "firstName": "John", "lastName": "Smith", "age": 25,
    "phoneNumber": [
        { "type": "home", "number": "212 555-1234" },
        { "type": "fax", "number": "646 555-4567" }
    ]
}
```

```
Iterator<Event> it = parser.iterator();
Event event = it.next();           // START_OBJECT
event = it.next();                 // KEY_NAME
event = it.next();                 // VALUE_STRING
String name = parser.getString(); // "John"
```

# Java API for WebSocket 1.0

- API for WebSocket Client/Endpoints
  - Annotation-driven (`@WebSocketEndpoint`)
  - Interface-driven (`Endpoint`)
  - Client (`@WebSocketClient`)
- SPI for data frames
  - WebSocket opening handshake negotiation
- Integration with Java EE Web container

# Java API for WebSocket 1.0

Hello World – POJO/Annotation-driven

```
import javax.websocket.*;
```

```
@WebSocketEndpoint("/hello")
```

```
public class HelloBean {
```

```
    @WebSocketMessage
```

```
    public String sayHello(String name) {
```

```
        return "Hello " + name;
```

```
    }
```

```
}
```



# Java API for WebSocket 1.0

## Chat Server

```
@WebSocketEndpoint("/chat")
public class ChatBean {
    Set<Session> peers = Collections.synchronizedSet(...);

    @WebSocketOpen
    public void onOpen(Session peer) {
        peers.add(peer);
    }

    @WebSocketClose
    public void onClose(Session peer) {
        peers.remove(peer);
    }

    . . .
}
```

# Java API for WebSocket 1.0

## Chat Server (contd.)

. . .

**@WebSocketMessage**

```
public void message(String message, Session client) {  
    for (Session peer : peers) {  
        peer.getRemote().sendObject(message);  
    }  
}
```

# Bean Validation 1.1

- Open: Spec, Reference Implementation, TCK
- Alignment with Dependency Injection
- Method-level validation
  - Constraints on parameters and return values
  - Check pre-/post-conditions

# Bean Validation 1.1

## Method Parameter and Result Validation

```
public void placeOrder(  
    Built-in → @NotNull String productName,  
    Built-in → @NotNull @Max("10") Integer quantity,  
    Custom → @Customer String customer) {  
    // . . .  
}
```

**@Future**

```
public Date getAppointment() {  
    // . . .  
}
```

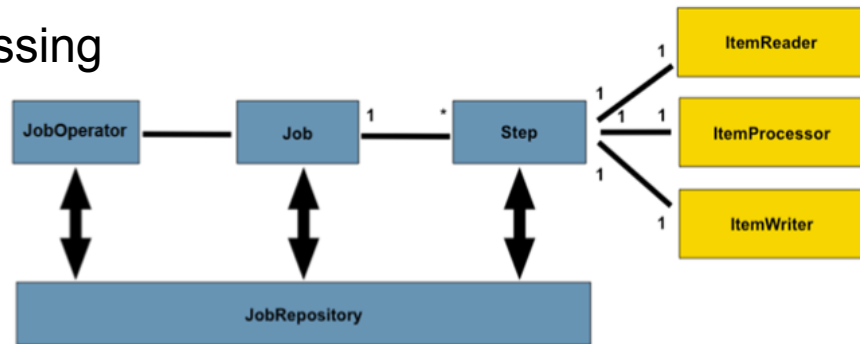
# Batch Applications for the Java Platform 1.0

- Suited for non-interactive, bulk-oriented and long-running tasks
- Computationally intensive
- Can execute sequentially/parallel
- May be initiated
  - Adhoc
  - Scheduled
    - No scheduling APIs included

# Batch Applications for the Java Platform 1.0

## Concepts

- **Job:** Entire batch process
  - Put together through a Job Specification Language (XML)
- **Step:** Independent, sequential phase of a job
  - **ItemReader:** Retrieval of input for a step, one at a time
  - **ItemProcessor:** Business processing of an item
  - **ItemWriter:** Output of an item, chunks of items at a time
- **JobOperator:** Manage batch processing
- **JobRepository:** Metadata for jobs



# Batch Applications for the Java Platform 1.0

## Job Specification Language – Chunked Step

```
<step id="sendStatements">
```

```
  <chunk reader="AccountReader"
```

```
    processor="AccountProcessor"
```

```
    writer="EmailWriter"
```

```
    chunk-size="10" />
```

```
</step>
```

**@ReadItem**

```
public Account readAccount() {  
    // read account using JPA  
}
```

**@ProcessItem**

```
public Account processAccount(Account account) {  
    // calculate balance  
}
```

**@WriteItems**

```
public void sendEmail(List<Account> accounts) {  
    // use JavaMail to send email  
}
```

# Java Persistence API 2.1

- Schema Generation
- Unsynchronized Persistence Contexts
- Bulk update/delete using `Criteria`
- User-defined functions using `FUNCTION`
- Stored Procedure Query



# Servlet 3.1

- Non-blocking I/O
- Protocol Upgrade
- Security Enhancements

# Servlet 3.1

## Non-blocking IO - Traditional

```
public class TestServlet extends HttpServlet
    protected void doGet(HttpServletRequest request,
                          HttpServletResponse response)
                          throws IOException, ServletException {
    ServletInputStream input = request.getInputStream();
    byte[] b = new byte[1024];
    int len = -1;
    while ((len = input.read(b)) != -1) {
        . . .
    }
}
```

# Servlet 3.1

## Non-blocking I/O: doGet Code Sample

```
AsyncContext context = request.startAsync();  
ServletInputStream input = request.getInputStream();  
input.setReadListener(  
    new MyReadListener(input, context));
```

# Servlet 3.1

## Non-blocking I/O: MyReadListener Code Sample

```
@Override
public void onDataAvailable() {
    try {
        StringBuilder sb = new StringBuilder();
        int len = -1;
        byte b[] = new byte[1024];
        while (input.isReady() && (len = input.read(b)) != -1) {
            String data = new String(b, 0, len);
            System.out.println("--> " + data);
        }
    } catch (IOException ex) {
        . . .
    }
}
. . .
```

# Concurrency Utilities for Java EE 1.0

## Goals

- Provide concurrency capabilities to Java EE application components
  - Without compromising container integrity
- Support simple (common) and advanced concurrency patterns

# Concurrency Utilities for Java EE 1.0

## Defining ManagedExecutorService using JNDI

- Recommended to bind in `java:comp/env/concurrent` subcontext

```
<resource-env-ref>
  <resource-env-ref-name>
    concurrent/BatchExecutor
  </resource-env-ref-name>
  <resource-env-ref-type>
    javax.enterprise.concurrent.ManagedExecutorService
  </resource-env-ref-type>
</resource-env-ref>
```

# Concurrency Utilities for Java EE 1.0

## Submit Tasks to ManagedExecutorService using JNDI

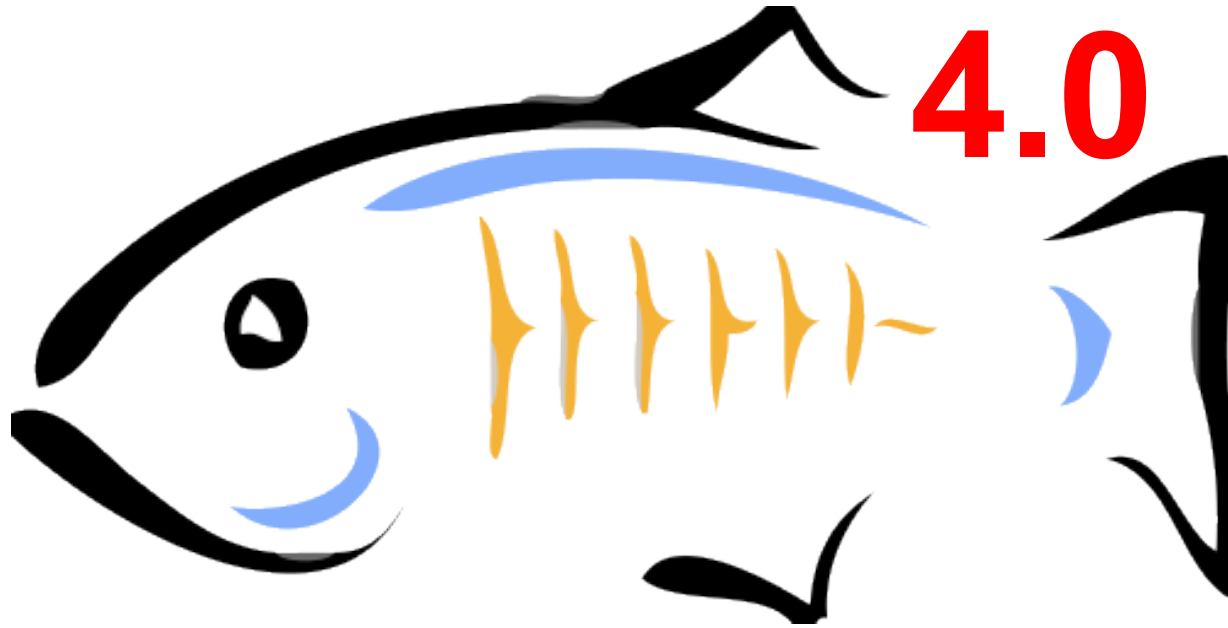
```
public class TestServlet extends HttpServlet {  
    @Resource(name="concurrent/BatchExecutor")  
    ManagedExecutorService executor;  
  
    Future future = executor.submit(new MyTask());  
  
    class MyTask implements Runnable {  
        public void run() {  
            . . . // task logic  
        }  
    }  
}
```

# JavaServer Faces 2.2

- Flow Faces
- HTML5 Friendly Markup Support
  - Pass through attributes and elements
- Cross Site Request Forgery Protection
- Loading Facelets via ResourceHandler
- File Upload Component
- Multi-templating



# Java EE 7 – Implementation Status

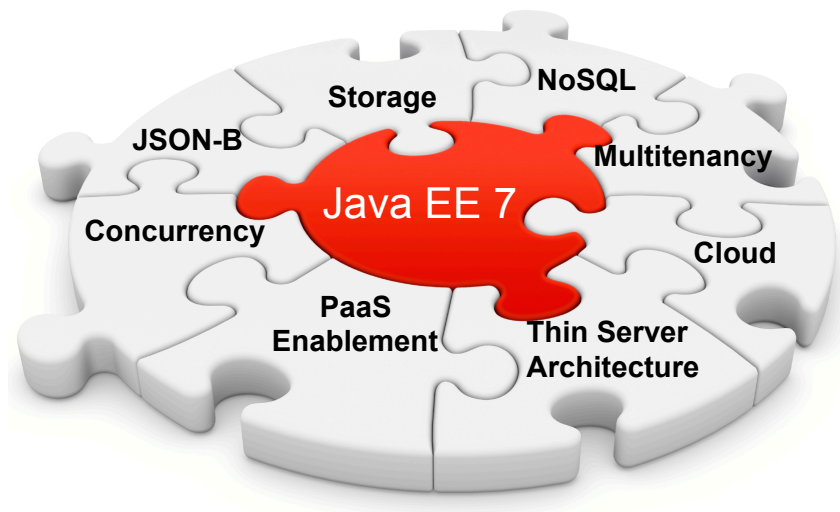


[download.java.net/glassfish/4.0/promoted/](http://download.java.net/glassfish/4.0/promoted/)

# Java EE 8 and Beyond

Standards-based cloud programming model

- Deliver cloud architecture
- Multi tenancy for SaaS applications
- Incremental delivery of JSRs
- Modularity based on Jigsaw



# Adopt-a-JSR

How do I get started ? – [glassfish.org/adoptajsr](http://glassfish.org/adoptajsr)

- Java API for Temporary Caching 1.0 (JSR 107)
- Concurrency Utilities for Java EE 1.0 (JSR 236)
- Java Persistence API 2.1 (JSR 338)
- Java API for RESTful Web Services 2.0 (JSR 339)
- Servlet 3.1 (JSR 340)
- Expression Language 3.0 (JSR 341)
- Java Message Service 2.0 (JSR 343)
- JavaServer Faces 2.2 (JSR 344)
- Enterprise JavaBeans 3.2 (JSR 345)
- Contexts and Dependency Injection 1.1 (JSR 346)
- Bean Validation 1.1 (JSR 349)
- Batch Applications for the Java Platform 1.0 (JSR 352)
- Java API for JSON Processing 1.0 (JSR 353)
- Java API for WebSocket 1.0 (JSR 356)
- Java Transaction API 1.2 (JSR 907)

# Adopt-a-JSR

## Participating JUGs



# Call to Action

- Specs: [javaee-spec.java.net](http://javaee-spec.java.net)
- Implementation: [glassfish.org](http://glassfish.org)
- The Aquarium: [blogs.oracle.com/theaquarium](http://blogs.oracle.com/theaquarium)
- Adopt a JSR: [glassfish.org/adoptajsr](http://glassfish.org/adoptajsr)
- NetBeans: [wiki.netbeans.org/JavaEE7](http://wiki.netbeans.org/JavaEE7)

# Q&A

# Hardware and Software

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