



# Be a better developer with Docker

## Tricks of the trade



NICOLA PAOLUCCI • DEVELOPER INSTIGATOR •  • @DURDN





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**ZOO**

The wildest place  
in town

Norreport st. Gl. Torv

Atholm













# 3 minute Docker intro?

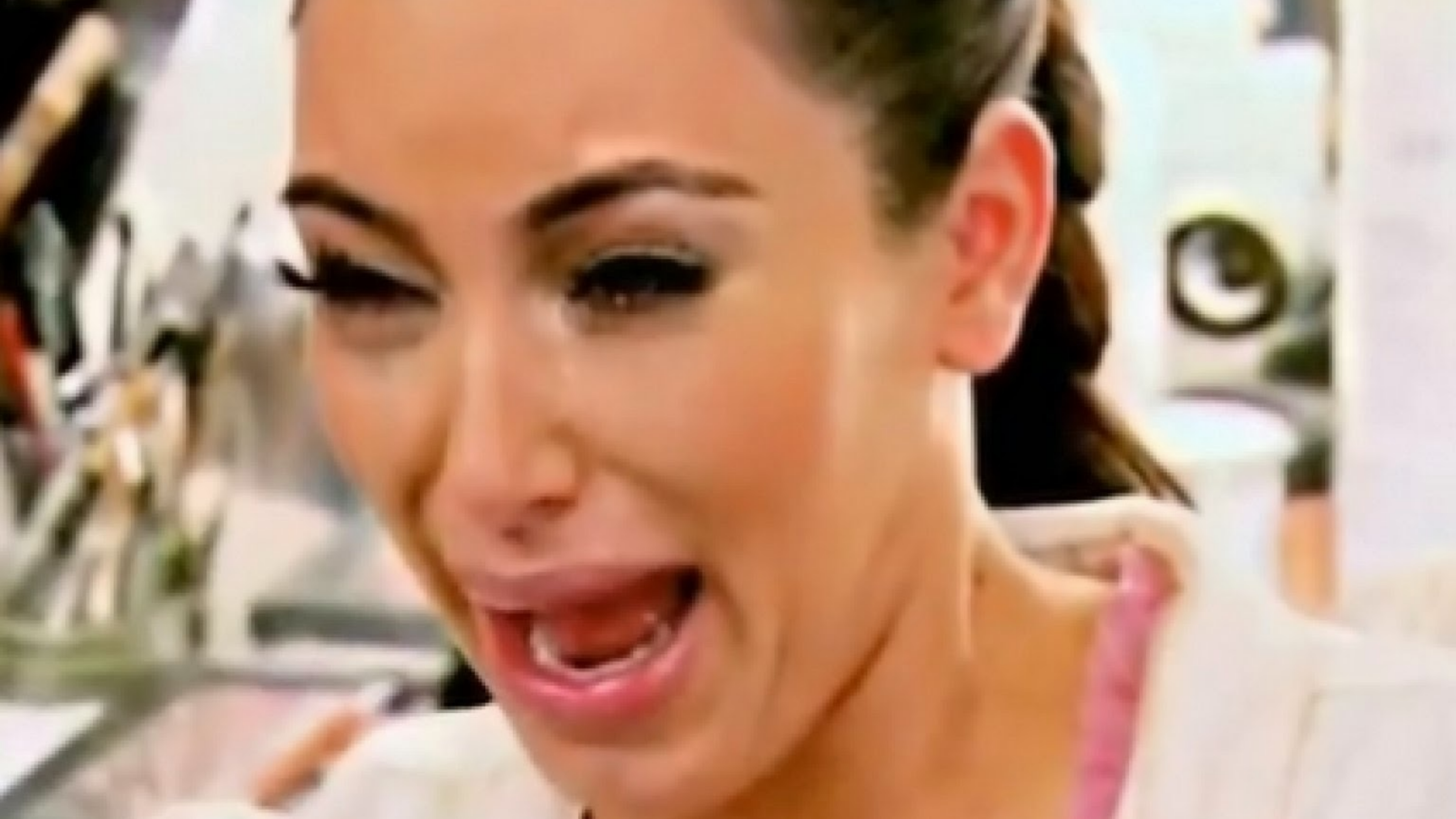




**Deploying code to the  
cloud is hard**





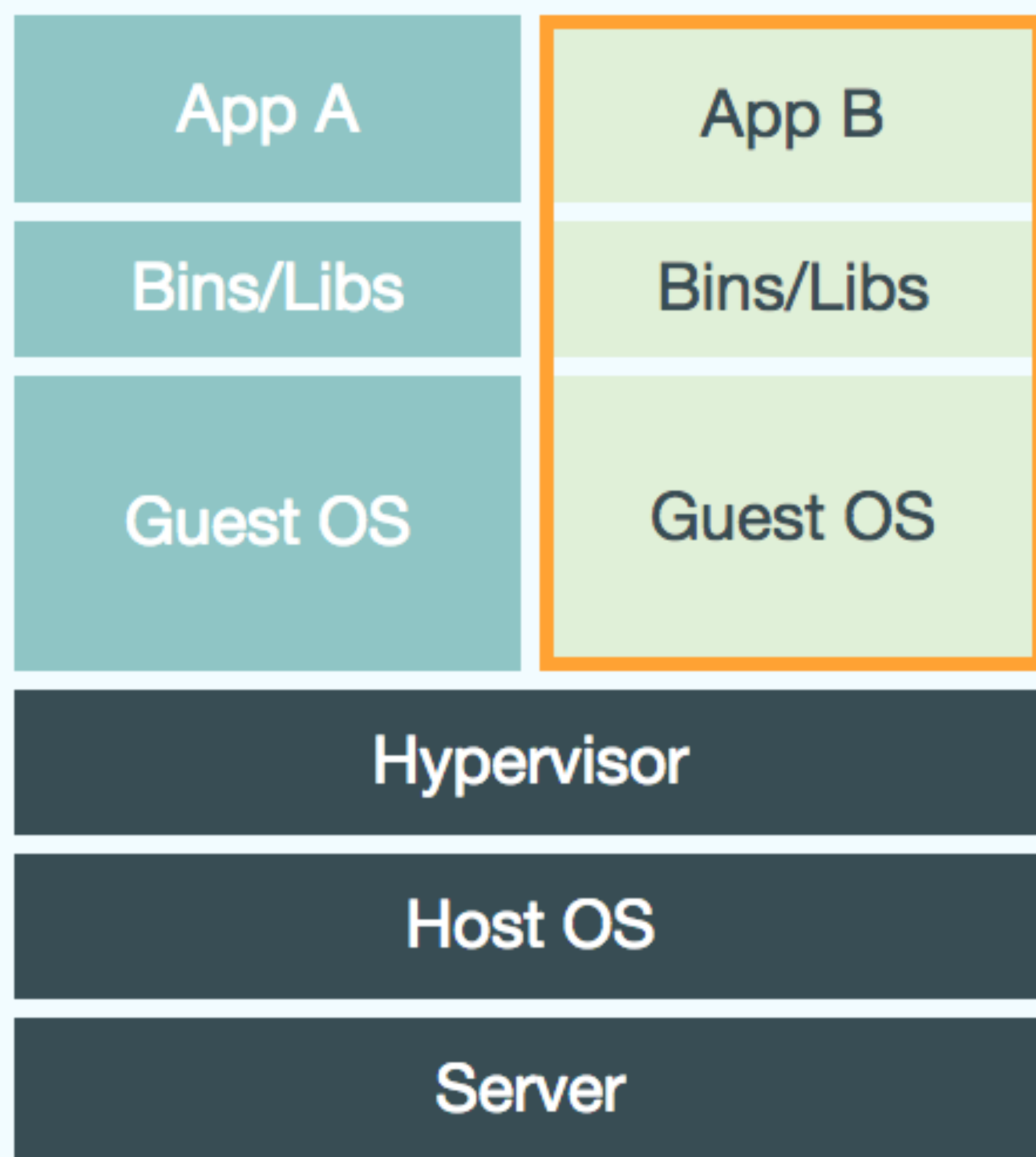






docker

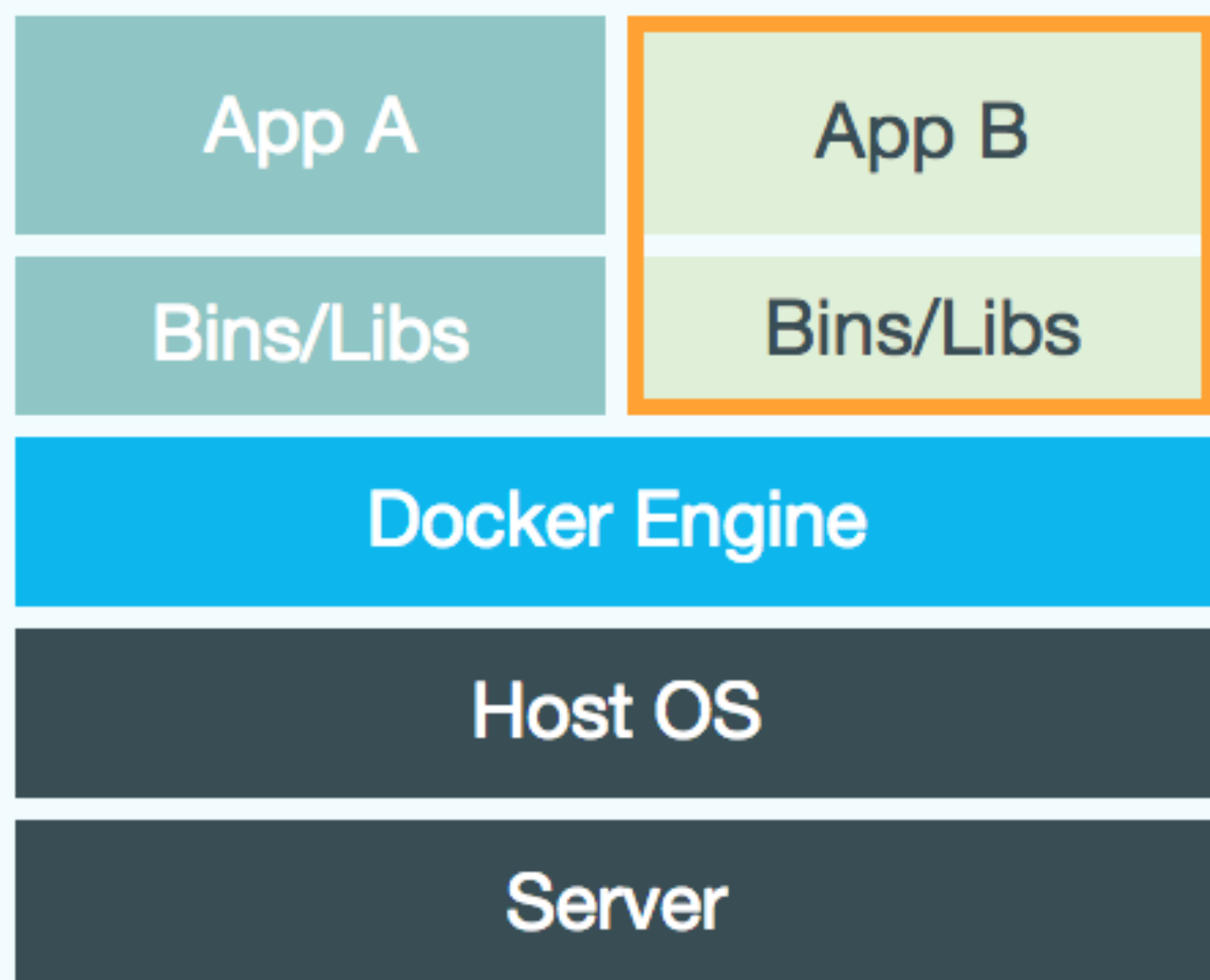




## Virtual Machines

Each virtualized application includes not only the application - which may be only 10s of MB - and the necessary binaries and libraries, but also an entire guest operating system - which may weigh 10s of GB.





## Docker

The Docker Engine container comprises just the application and its dependencies. It runs as an isolated process in userspace on the host operating system, sharing the kernel with other containers. Thus, it enjoys the resource isolation and allocation benefits of VMs but is much more portable and efficient.



# The plan for this session:

- ① **Why does Docker make Developers happy?**
- ② **Notes on Workflows and Techniques**
- ③ **Tools, Tips and Hacks**





Why?





**Compulsion to have  
clean and perfect  
environments**





**The need for speed of every  
developer with an idea**



# Fast application mobility, Real repeatability





# Cooperate smoothly with Ops or run our own DevOps



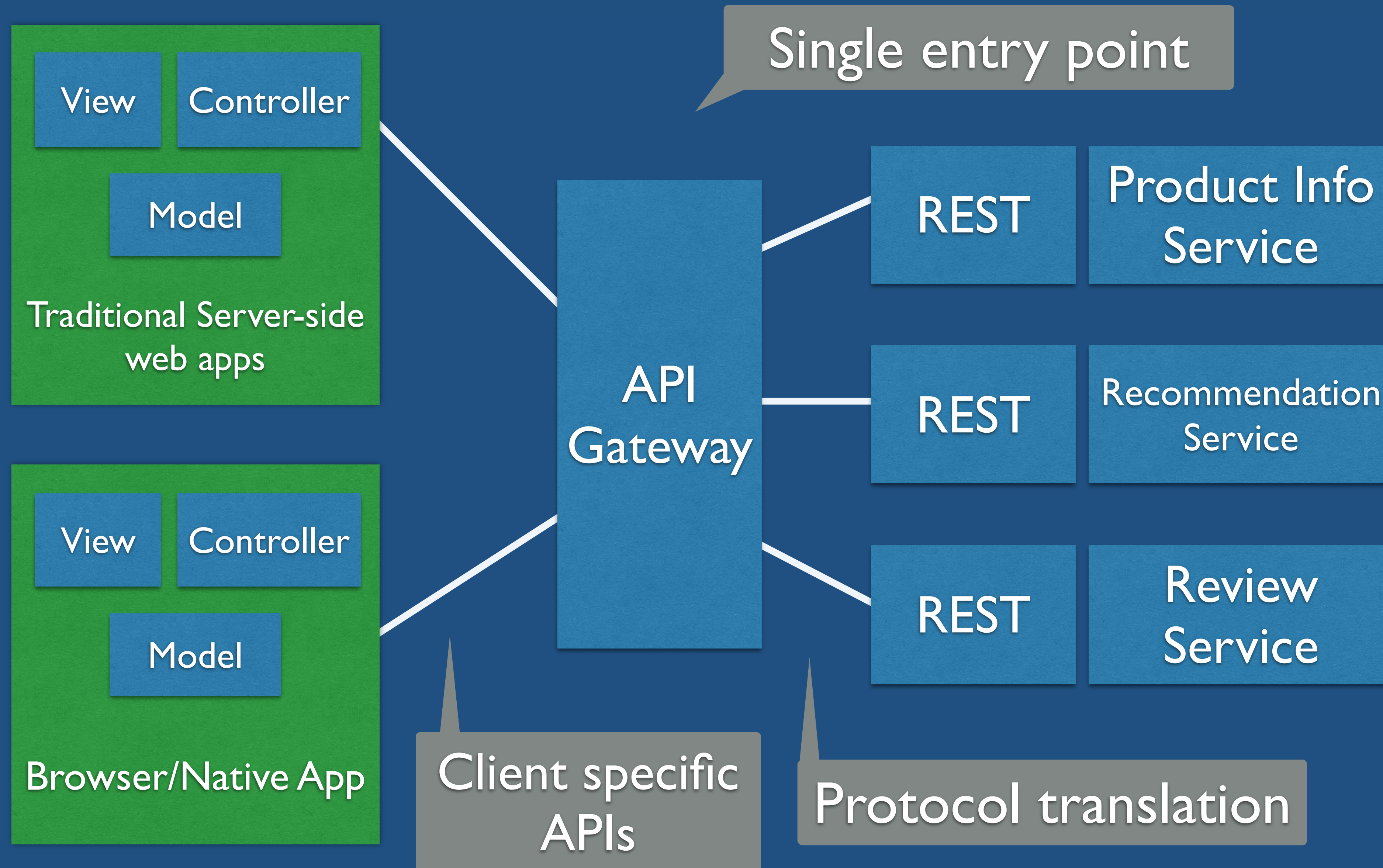




# Building blocks for your Micro-services Architecture



# Micro-services Architecture Blueprint





**Development Workflows**

**or**

**“What can I do with it?”**





# Development workflows on Docker:

- ① **Package your releases, push, run in PaaS**
- ② **Create your “base” Container**
- ③ **Shared Volume Dev/Debug Container**



# Development workflows on Docker:

- ④ Test different versions of your tools
- ⑤ The Installation Container
- ⑥ Default-Official-Services-In-A-Box



# Basic Techniques







# Pre-requisite: Dockerfiles

A list of instructions to automate building your image. The steps are cached along the way for fast re-use.



# Dockerfiles: Repeatable Magic

Reads like a shell script but each step is cached

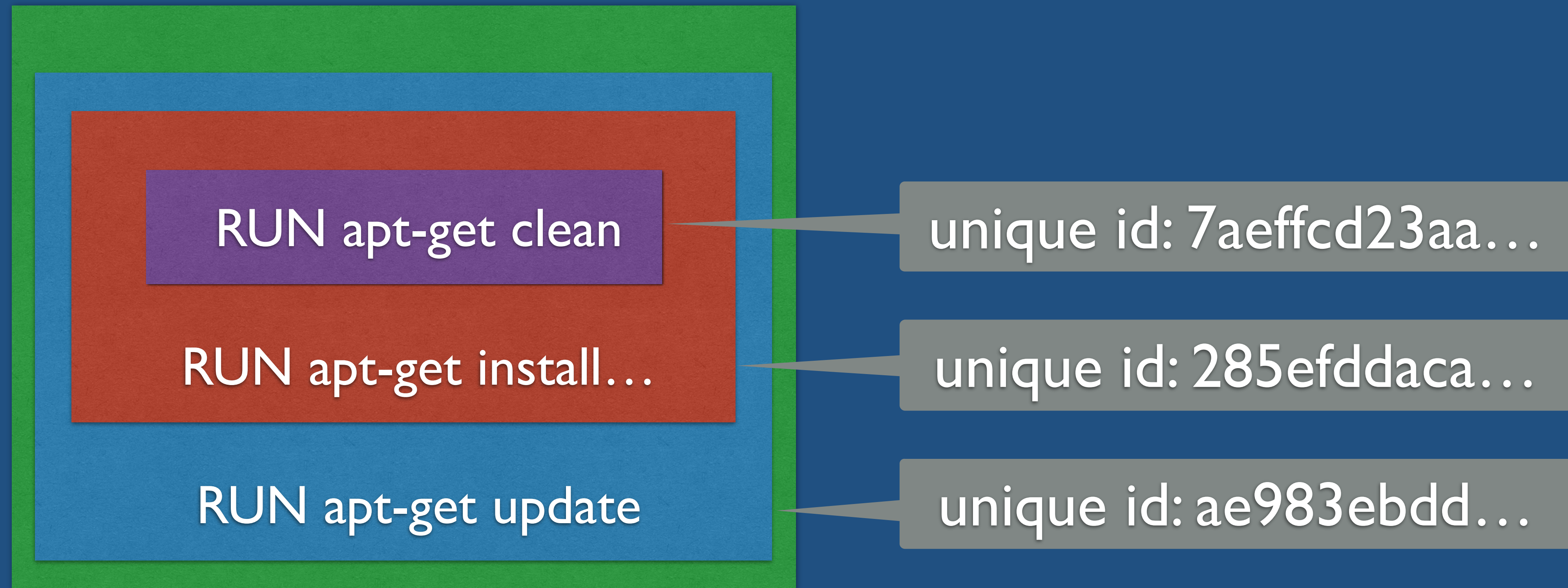
```
FROM stackbrew/ubuntu:13.10

RUN apt-get update
RUN apt-get install -y software-...-common python ...
RUN add-apt-repository -y ppa:chris-lea/node.js
RUN apt-get update
RUN apt-get install -y nodejs
```



# Every RUN command creates a layer

copy-on-write filesystem







**“add + build” routine magic**





`docker add <src> <dest>`





**docker add <src> <dest>**

The **ADD** instruction copies new files from host's <src> to container's <dest>



# “add + build” routine magic?!

- ① Update code in local app folder (git pull?)
- ② docker build your image with updated code
- ③ Distribute and profit!





# Sharing data in containers



# share folder from host to containers

Docker host

```
-v /opt/test-app:/app
```

Host folder  
/opt/test-app

Container

Folder from host:  
/app





# From host to containers is simple

Use the run -v (volume option) to specify host/  
container folder to be synced

```
docker run -v /opt/test-app:/app \
-i -t ubuntu /bin/bash
```



# Same pattern using Dockerfile

```
FROM      busybox
VOLUME   ["/var/volume1", "/var/volume2"]
CMD      ["/bin/true"]
```



# Common pattern: Data in containers

Docker host

DATA

`/var/volume1`

`/var/volume2`



# Common pattern: data in containers

Switched off, named, data container which exposes a folder

```
docker run -v /var/volume1 \  
-v /var/volume2 \  
--name DATA busybox true
```



# Volumes

Docker host

`--volumes-from DATA`

DATA

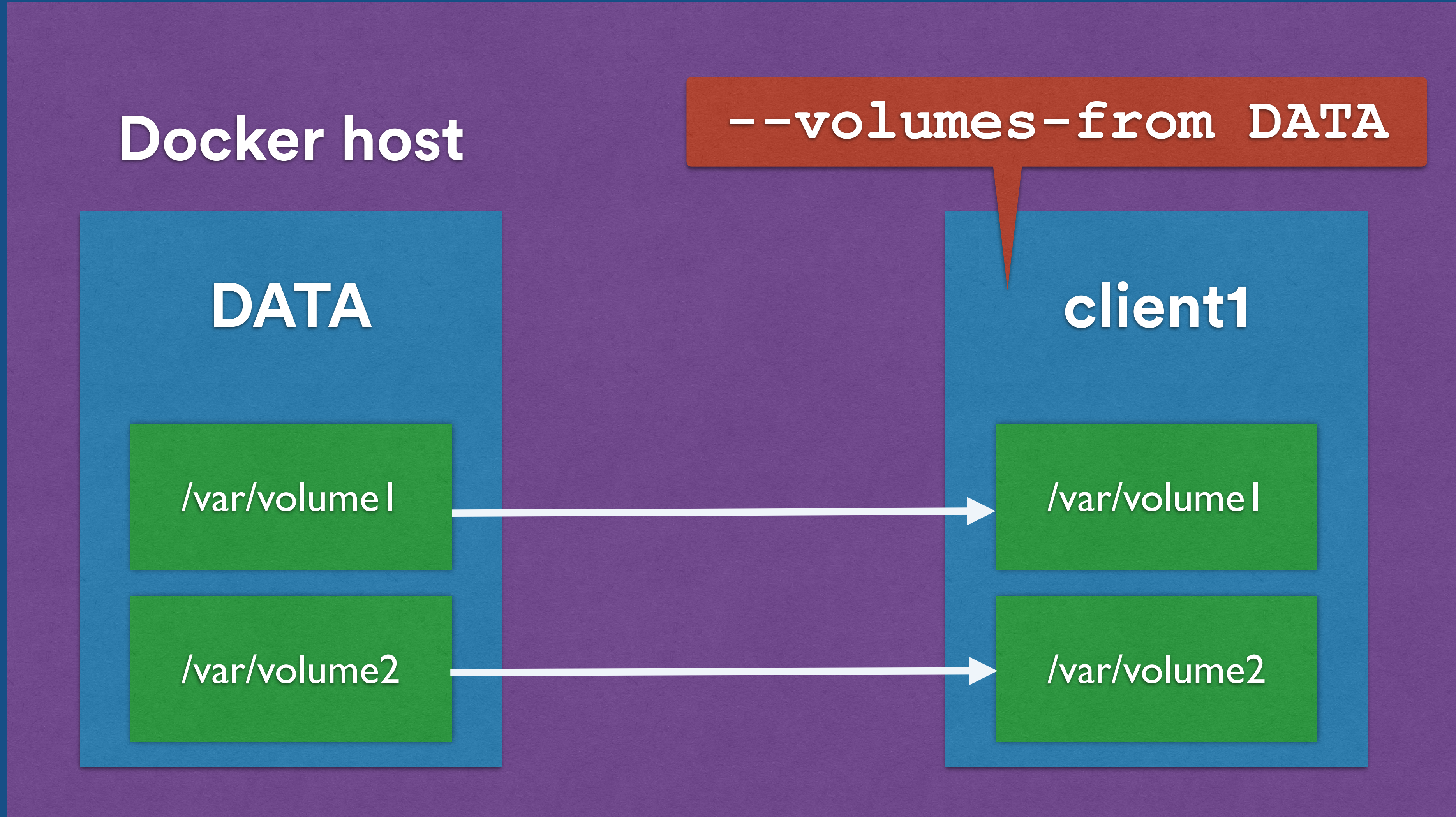
`/var/volume1`

`/var/volume2`

client1

`/var/volume1`

`/var/volume2`



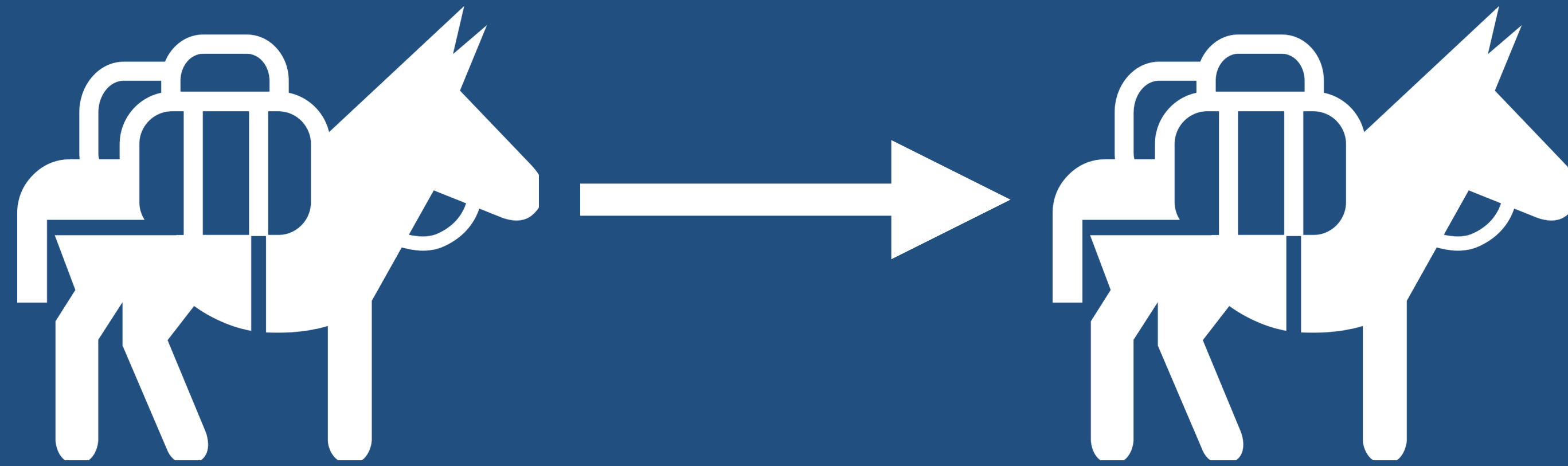


# Common pattern: data in containers

Then mount the data container in your application containers

```
docker run -t -i -rm --volumes-from DATA \  
--name client1 ubuntu bash
```





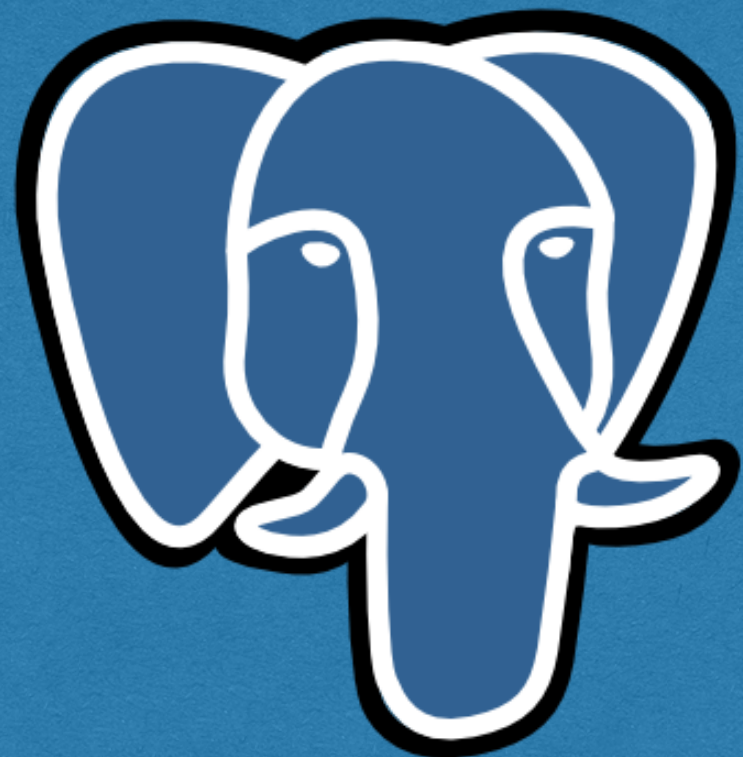
--links: simple service connections for docker



# Linked containers

Docker host

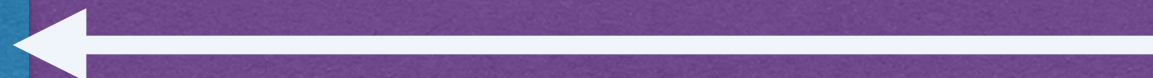
postgresql



```
--link postgresql:pg
```

client

can refer to  
hostname **pg**  
in commands



# Sample access to linked container

Build the image, run it with a name,  
link in child container

```
docker build -t postgresql .
```

```
docker run -rm -P --name pg postgresql
```

```
docker run -rm -t -i --link pg:pg postgresql bash
```

```
psql -h pg -d docker -U docker --password
```





# Tips & Hacks





# Embrace Reusability in Dockerfiles

Write general requirements early, commit and name relevant checkpoints, leave customisations last





# Base images off of Debian



# Avoid temporary files





# Clean up after the package manager



# Combine commands





# Combine commands when logical

This will cache every step ...

```
FROM stackbrew/ubuntu:13.10
```

```
RUN apt-get update
```

```
RUN apt-get install -y software-...-common python ...
```

```
RUN add-apt-repository -y ppa:chris-lea/node.js
```

```
RUN apt-get update
```

```
RUN apt-get install -y nodejs
```

# Combine commands when logical

This will use one step for the dependencies setup!

```
FROM stackbrew/ubuntu:13.10
```

```
RUN apt-get update && \  
    apt-get install -y python mysql && \  
    add-apt-repository -y ppa:chris-lea/node.js && \  
    apt-get update && \  
    apt-get install -y nodejs && apt-get clean
```



# Inspect space used by your cached images

for more read <http://bit.do/optimize-docker-images> by Brian De Hamer



# Use docker history to inspect the cost of each cache point

```
[~/p/tiny-stash] $ docker history durdn/bithub
```

IMAGE	CREATED	CREATED BY	SIZE
df1e39df8dbf	8 weeks ago	/bin/sh -c #(nop) COPY dir:e79c45cea3b302	737.5 kB
32a4d3158cdf	8 weeks ago	/bin/sh -c #(nop) COPY multi:21d8695afff8	2.786 kB
aaae3444f54f	8 weeks ago	/bin/sh -c #(nop) COPY file:d6d8f14a4e6d3	1.883 kB
23f7e46a4bbc	12 weeks ago	/bin/sh -c apt-get update && apt-get inst	15.04 MB
4cae2a7ca6bb	12 weeks ago	/bin/sh -c #(nop) ENV NGINX_VERSION=1.7.7	0 B
34806d38e48d	12 weeks ago	/bin/sh -c echo "deb http://nginx.org/pac	211 B
04499cf33a0e	12 weeks ago	/bin/sh -c apt-key adv --keyserver pgp.mi	37.88 kB
d21beea329f5	12 weeks ago	/bin/sh -c #(nop) MAINTAINER NGINX Docker	0 B
f6fab3b798be	12 weeks ago	/bin/sh -c #(nop) CMD [/bin/bash]	0 B
f10807909bc5	12 weeks ago	/bin/sh -c #(nop) ADD file:01b419e635eb6b	85.1 MB
511136ea3c5a	19 months ago		0 B



**docker images --tree**



# Use docker images --tree to get a hierarchy graph of images

```
[~/p/tiny-stash] $ docker images --tree
Warning: '--tree' is deprecated, it will be removed soon. See usage.
├─78f91b36638d Virtual Size: 11.1 MB
│   └─f47686df00df Virtual Size: 11.1 MB Tags: spaceghost/tinycore-x86_64:5.4
│       └─99387f49550f Virtual Size: 11.1 MB
│           └─7c01ca6c30f2 Virtual Size: 11.1 MB
├─8cdd417ec611 Virtual Size: 7.426 MB Tags: zoobab/tinycore-x64:latest
│   └─70f33d2549d9 Virtual Size: 7.426 MB
│       ├──9518620e6a0e Virtual Size: 7.426 MB
│       └─430707ee7fe8 Virtual Size: 7.426 MB
├─511136ea3c5a Virtual Size: 0 B Tags: scratch:latest
│   └─1aeada447715 Virtual Size: 84.99 MB
│       └─479215127fa7 Virtual Size: 84.99 MB
│           ├──813e49402d39 Virtual Size: 84.99 MB
│           └─e6fe410e34bb Virtual Size: 324.5 MB
```



**Sometimes it's nice  
to flatten an image**



# Export and re-import the image

This has the useful effect to flatten it to a single image

```
docker export aa3f12cc | docker import - myapp:stripped
```



# Export and re-import the image

This has the useful effect to flatten it to a single image

```
$ docker history myapp:stripped
```

IMAGE	CREATED	CREATED BY	SIZE
ca132a1cae88	5 seconds ago		92.25 MB

# Cache your build dependencies

more info at <http://bit.do/skip-bundle-install> by Brian Morearty





# How do I cache “bundle install” ?

Split the dependency builder from the rest of the source code addition

```
ADD my-app /opt/my-app
```

```
WORKDIR /opt/my-app
```

```
RUN bundle install
```

# How do I cache “bundle install” ?

Split the dependency builder from the rest of the source code addition

```
WORKDIR /tmp
ADD my-app/Gemfile Gemfile
ADD my-app/Gemfile.lock Gemfile.lock
RUN bundle install

ADD my-app /opt/my-app
WORKDIR /opt/my-app
```



**Statically linked minimal  
apps running in containers?  
try Golang!**



# The “secret” scratch image





# Add static binary to the smallest container ever

```
$ tar cv --files-from /dev/null | docker import - scratch
```

```
FROM scratch  
COPY static-binary /static-binary  
CMD ["/static-binary"]
```

**The Docker ecosystem  
is moving fast!**





# docker machine



# docker swarm





# docker compose



# Isolated dev environments

<http://orchardup.github.io/fig/>



[Home](#)

[Install](#)

[Get started with Rails](#)

[Get started with Django](#)

[Get started with Wordpress](#)

Reference:

[fig.yml](#)

[Commands](#)

[Environment variables](#)

## Fast, isolated development environments using Docker.

Define your app's environment with a `Dockerfile` so it can be reproduced anywhere:

```
FROM python:2.7
ADD . /code
WORKDIR /code
RUN pip install -r requirements.txt
```

Define the services that make up your app in `fig.yml` so they can be run together



**The elevator is  
going up!**







**Thank you!**

**@durdn**



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