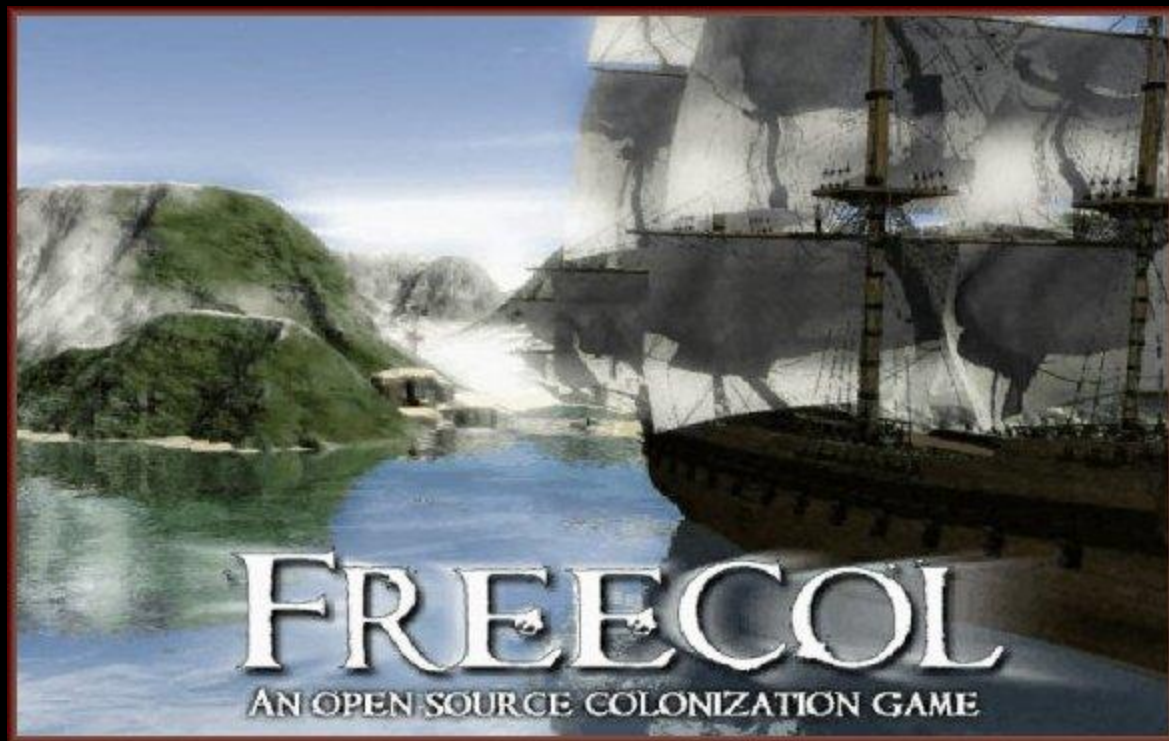


THE UNCOMFORTABLE TRUTH OF BAD CODE

February 2016



FREECOL

AN OPEN SOURCE COLONIZATION GAME

WTF?!





Rewritten

What will happen?

Horribly patched

Bug?

Feature?

Clutter?

What is **bad code**?

negative impact

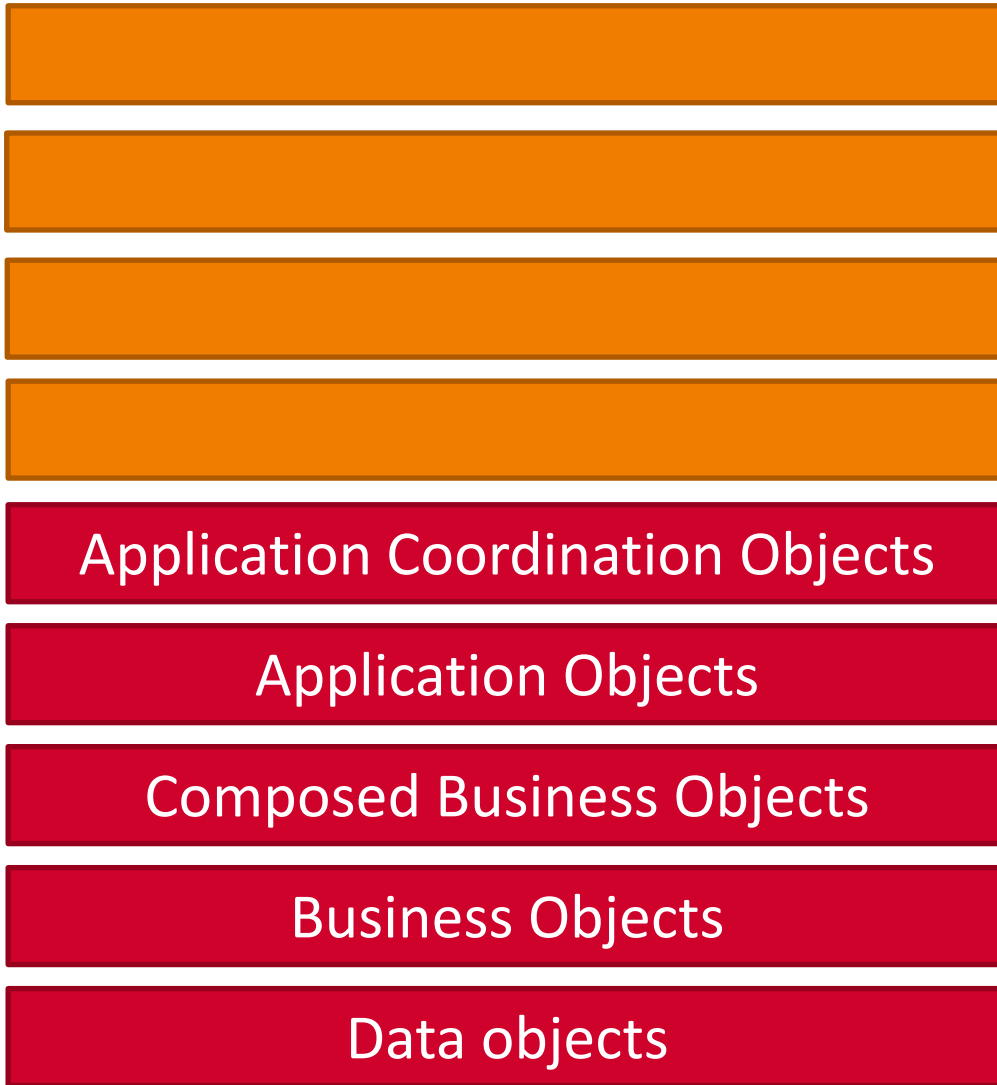
for no obvious reason

”

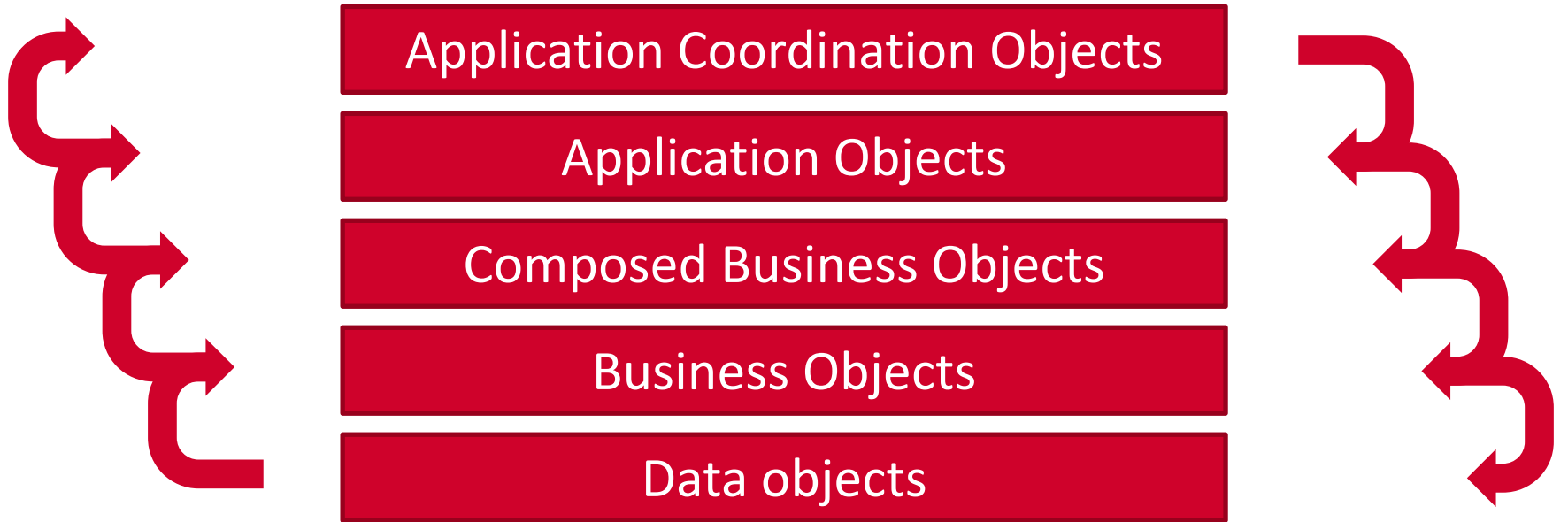
Good code has good reason for accepting the **negative** impact caused by the code

Understand why!

Example



excuses



CV Driven Development ?

Negative impact


```
else if ((iDag == 29) && (iAar != 0 && iAar != 4  
&& iAar != 8 && iAar != 12 && iAar != 16  
&& iAar != 20 && iAar != 24 && iAar != 28  
&& iAar != 32 && iAar != 36 && iAar != 40))
```

”

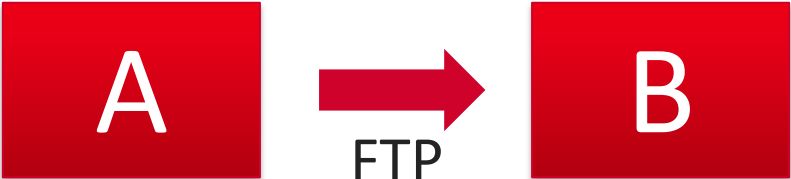
It's like a journalist asking for money to heighten the literary quality of a newspaper by rewriting everything into the form of Shakespearean verse!

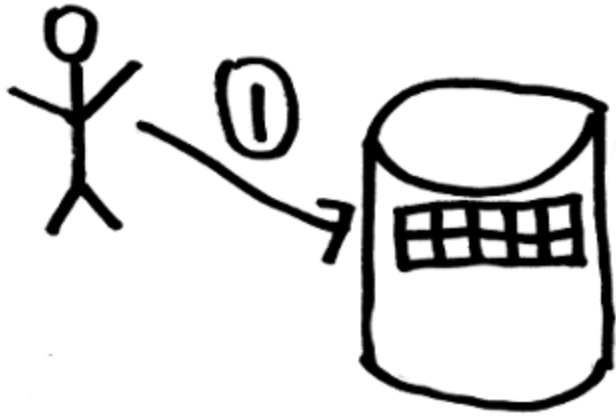
”

Your worst code might actually be the one you are the most proud of!

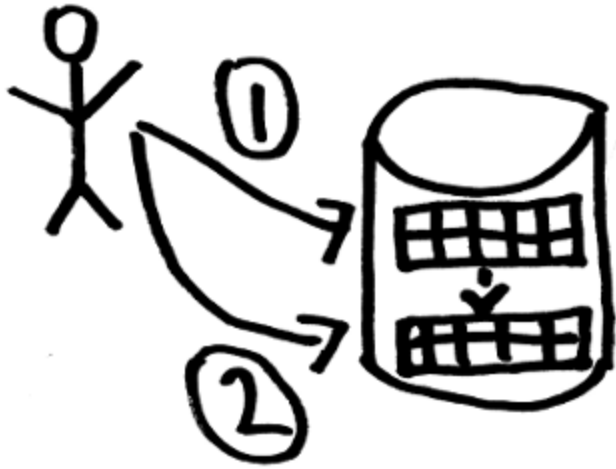
Evolving purpose

Example





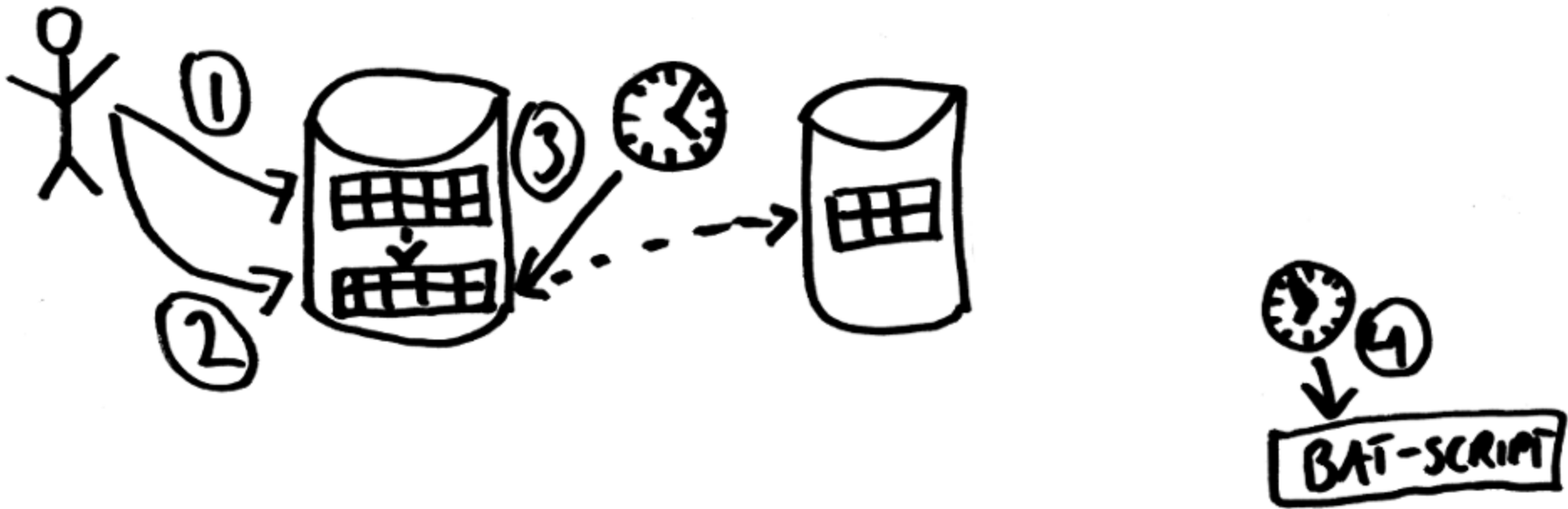
Storing data in database tables



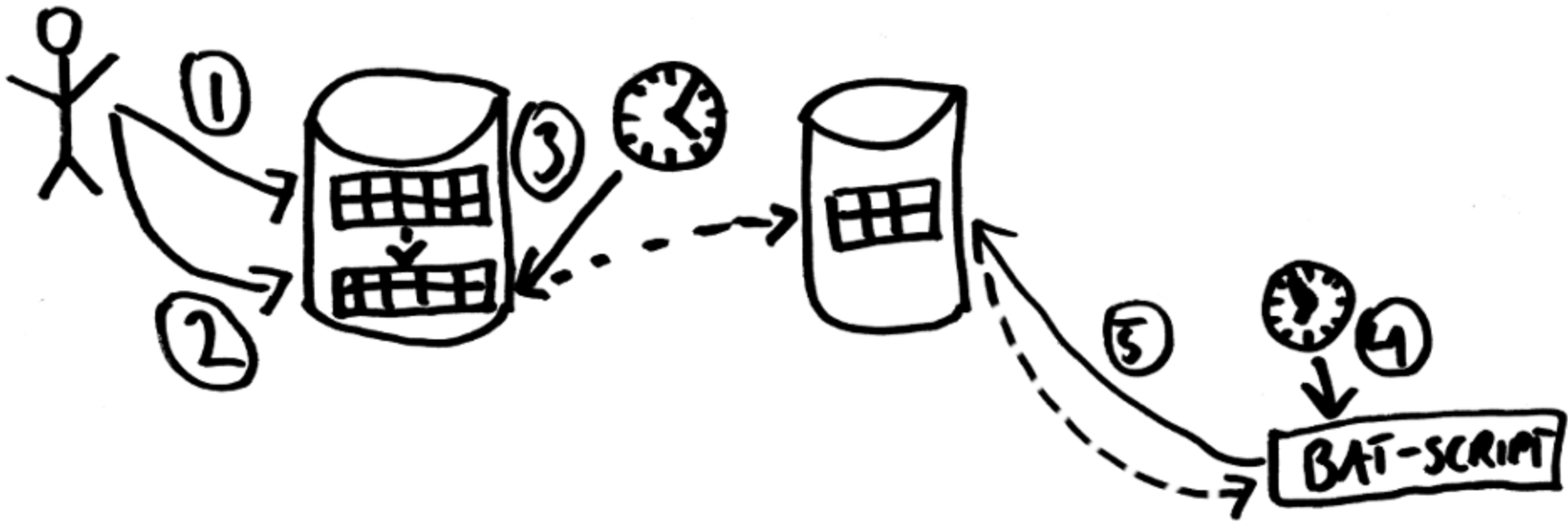
Calling a PL/SQL procedure



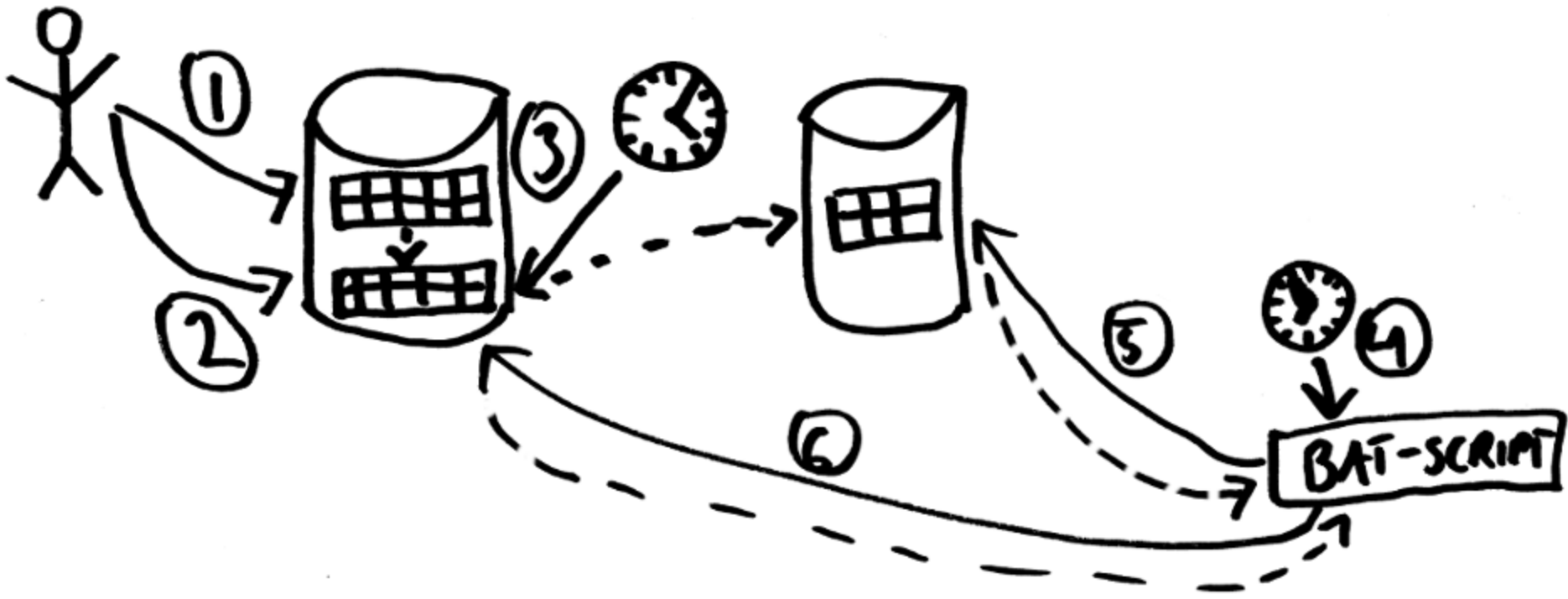
Database scheduler on another database instance



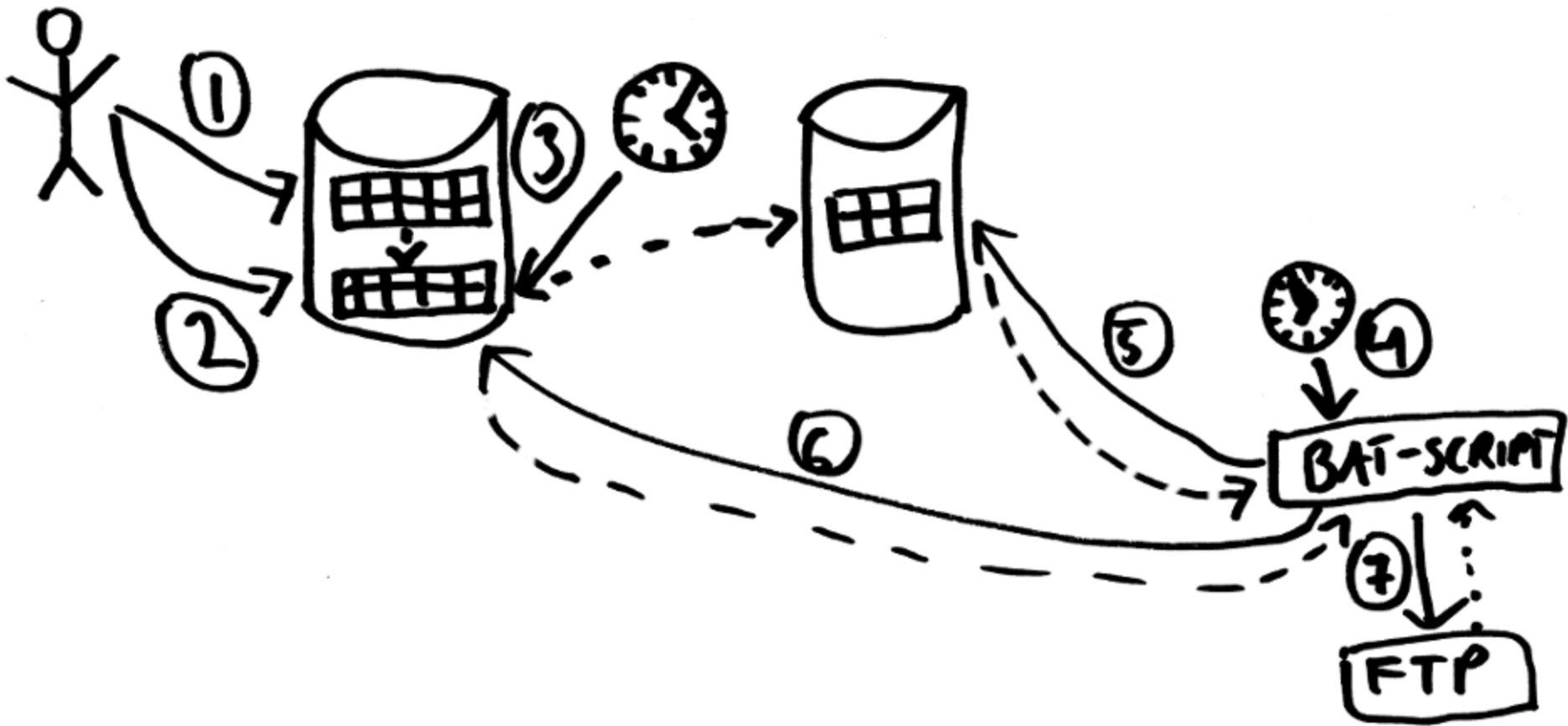
Windows scheduler executing a Windows batch script



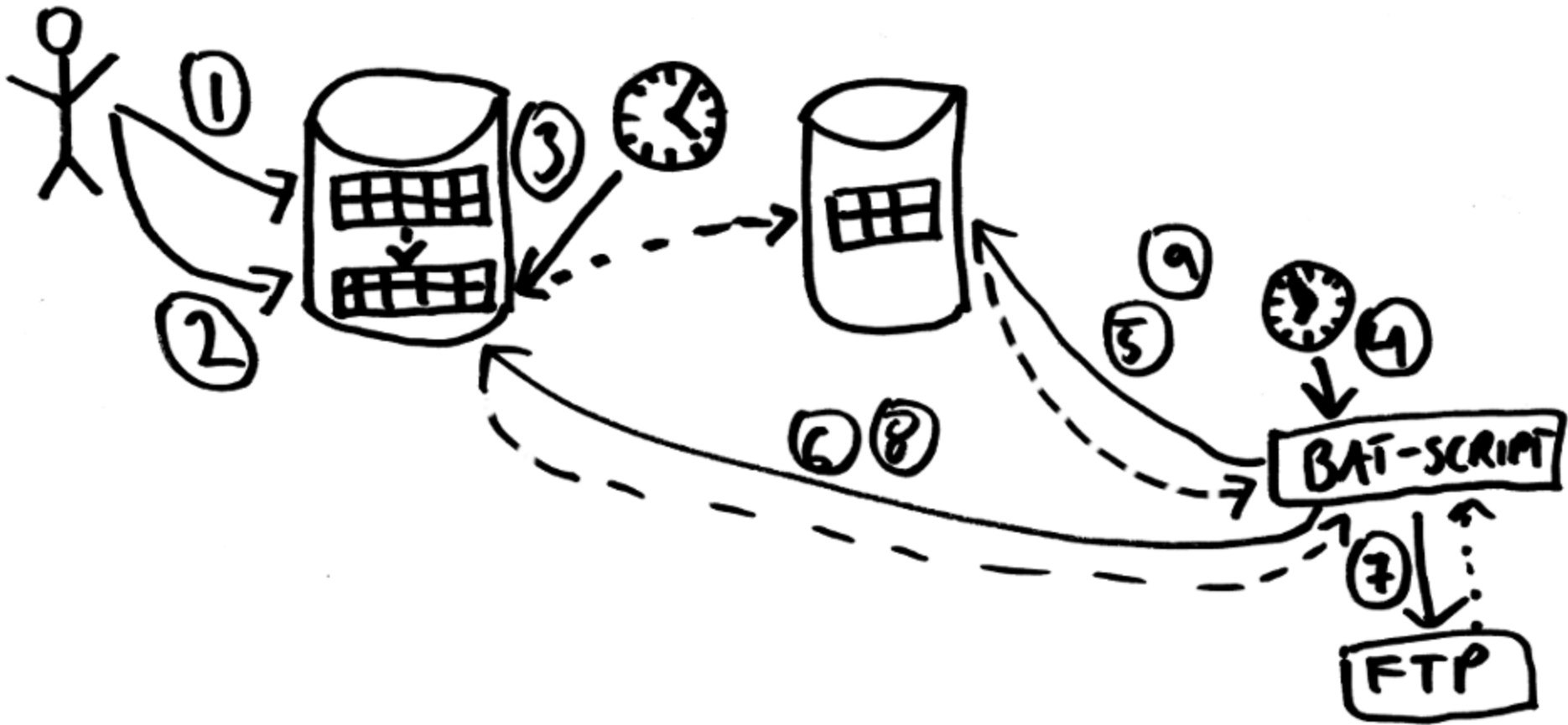
Runs sqlplus



Runs sqlplus



Runs FTP program



Perl & sqlplus

”

The solution was not created by a lone bad programmer. It was a team effort.

”

While bad developers can certainly write really bad code - the good developers are much better at it.

Understand why!

Explain why!

Cooperate!

Full presentation May 12th

at

sopra  steria

Kungsbron - Västra Järnvägsgatan 23