



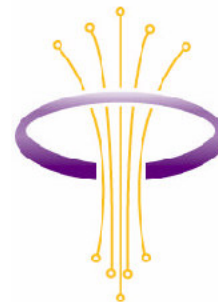
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# OSGi, an introduction

Jfokus 2007, R. Varttinen

# OSGi an introduction

- Agenda
  - OSGi, the Open Services Gateway Initiative
    - Entities
    - Layers
    - Why Java?
  - Server Side and other ...
    - Newton
    - Spring
    - Eclipse/Equinox
    - Knopflerfish
    - Apache Felix
  - Q&A

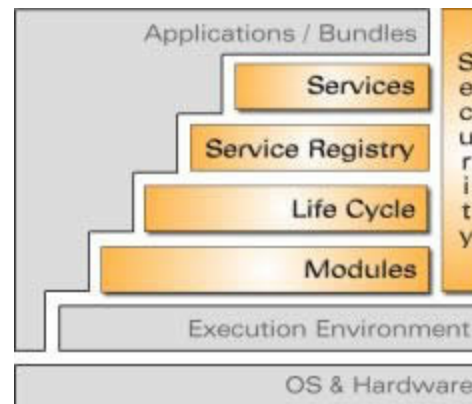


**OSGi**  
OPEN SERVICES GATEWAY INITIATIVE



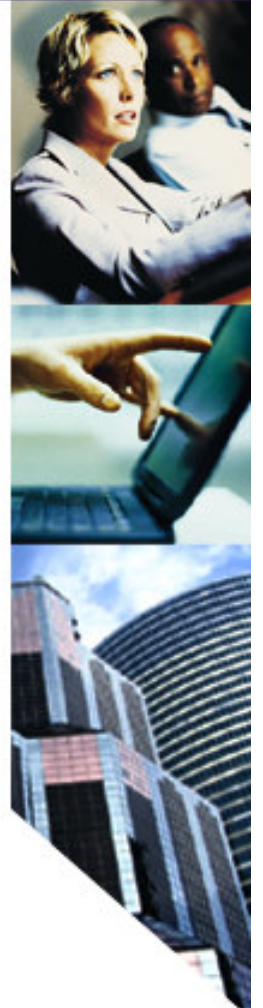
# Intro, OSGi entities

- OSGi environment
- Framework
- Bundles
- Services
- Filters
- Events
- Security



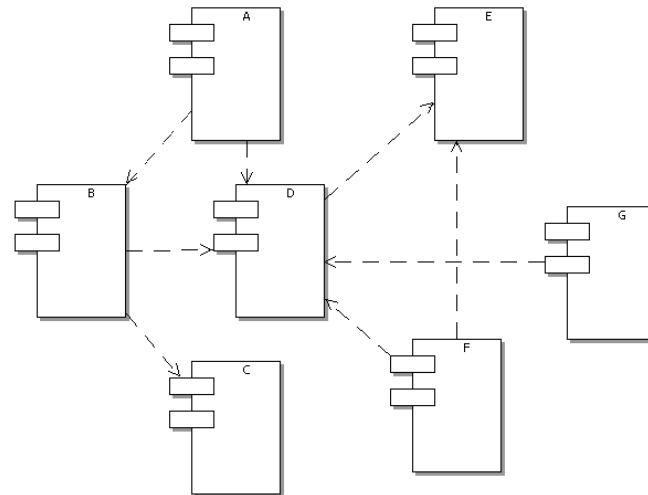
# OSGi, Framework

- At the core of OSGi is the Framework
- The framework provides a standardized environment for applications (called *bundles*)
- The Framework is divided into a number of layers;
  - Module – classloading modularization
  - Life Cycle – API for life cycle management
  - Service Registry – way of communication between bundles
  - Security layer - spans the entire suite of the other layers



# OSGi, Bundles

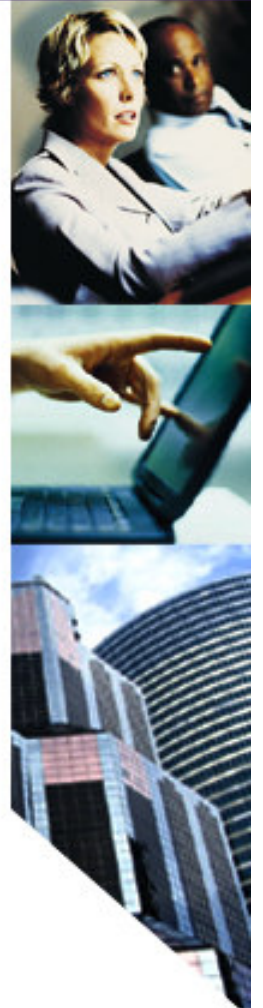
- Bundle is the deliverable
- Registers none, one or several services
- Find services registered by other bundles
- Framework itself as a system bundle





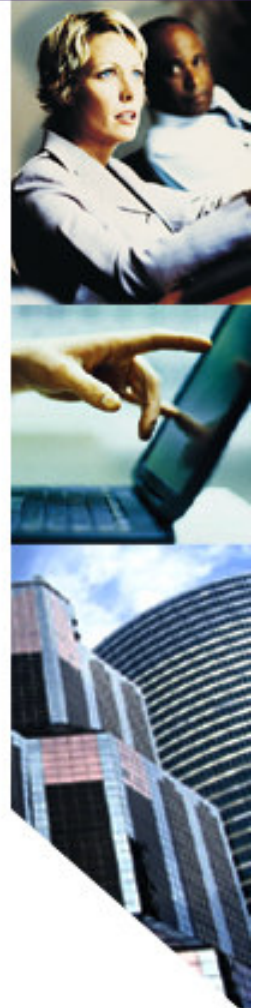
# OSGi, Services

- An object registered with the Framework by a bundle to be used by other bundles
- A service is defined in a Java interface
- Different bundles, from different vendors, can implement the same service
  - Filtering
- OSGi defines a standard set of services
  - Logging, HTTP, etc.
- Notifications for life cycles of services
  - Events



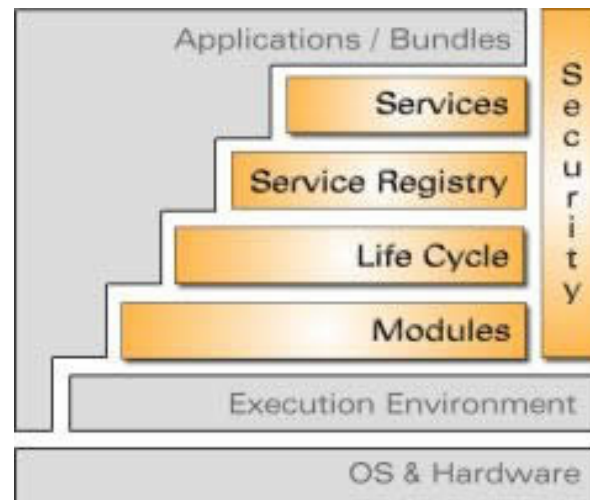
# OSGi, Security

- Uses Java security based on permission classes
- A permission class defines what can be done, what it means
- JAR signing
- Optional



# OSGi, Layers ...

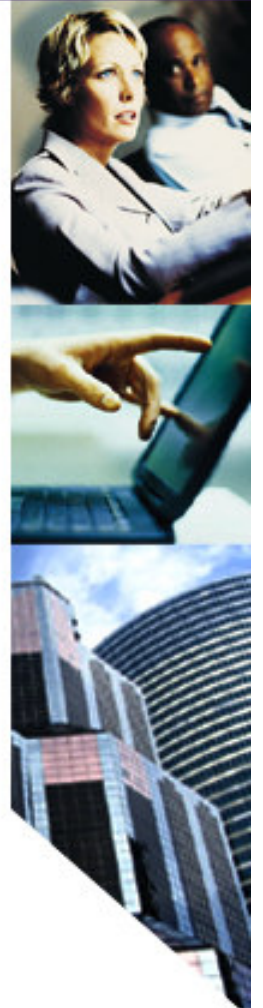
- OSGi, layers
  - Security
  - Module
  - Life cycle
  - Service
- Framework





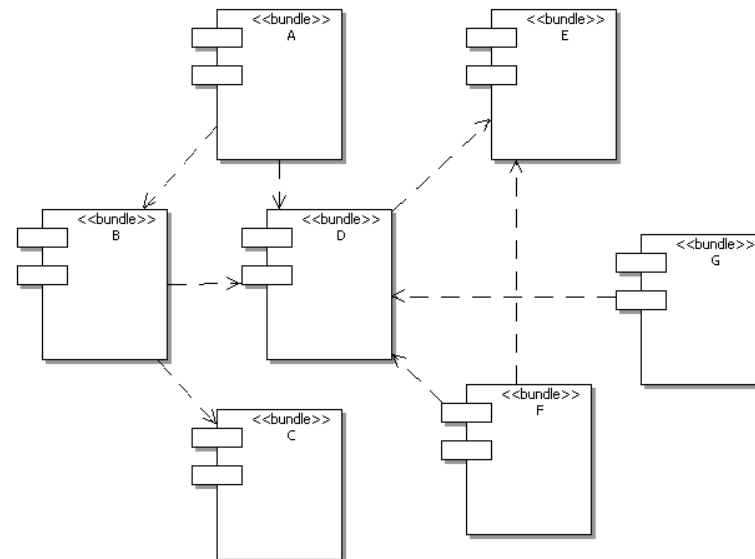
# OSGi, Security layer

- Uses Java security based on Permission classes
- A Permission class defines what can be done
- Permissions administrated using the admin service



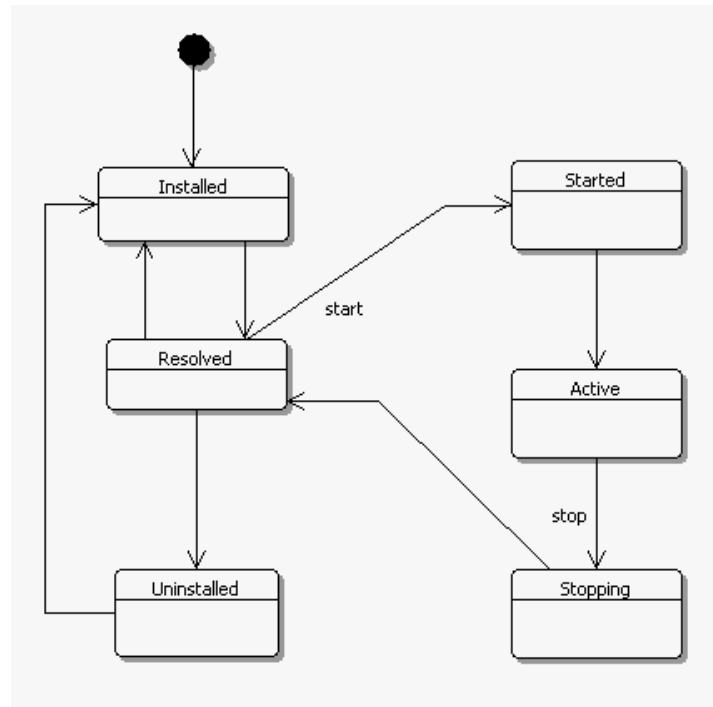
# OSGi, Module Layer

- Handles bundles
- One class loader per bundle
- Loads native code
- Fragment bundles
- Extension bundles



# OSGi, Life Cycle layer

- Provides API for managing bundles
- Based on the Module Layer



# OSGi, Service Layer

- Provides a service model
  - Discover, and get notified about, services based on their interfaces or properties
  - Bind to one or more services by
    - program control
    - deployment configuration
- “SOA” within a VM
- The OSGi Alliance provides many standardized services
  - Logging, HTTP, Permission admin, etc.



# OSGi, Why Java?

- Portable byte code
  - Independent on OS or CPU architecture
- Mature platform
- Active developer community and broad industry acceptance
  - Large code base
  - Large number of developers
- Security integrated in the language





# OSGi, Server side and other

- Newton

- <http://newton.codecauldron.org/>



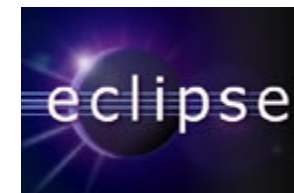
- Spring and OSGi

- <http://www.springframework.org/osgi/specification>



- Eclipse and Equinox

- <http://www.eclipse.org/equinox/>



- Knopflerfish

- <http://www.knopflerfish.org/>



- Apache Felix

- <http://cwiki.apache.org/FELIX/>



# Finally, some tips ...

- Read the specification!
  - Easy and straightforward
- OSGi homepage: <http://www.osgi.org>
- Write your own bundles; <http://www.eclipse.org>

# Q & A

- Any questions?
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- <http://robertvarttinen.blogspot.com/>

