

Having Fun with Home Automation and Java EE

Vinicius Senger @vsenger Yara Senger @yarasenger



Yara and Vinicius Senger



Who we are?

Agenda



- Introduction
- Home Automation
- Arduino & open-source hardware
- jHome
 - Hardware and firmware
 - Protocol
 - jHome Server and Clients
- DEMO's

Before Starting...



- Thanks audience!
- Thanks Oracle and other sponsors!
- Special thanks for the "real heroes":
 - Mattias and Jfokus Team!



Introduction



- jHome = complete open-source platform for home automation
- Project history: coffee machine automation
- LIFE automation: what is important to YOU!
- Target community: do it yourself consumers
- Not a product competitor: z-wave, X10, etc.;
- Open-source hardware and software;
- BETA!

Fun with Java EE!



- There's life beyond database
- jHome is a funny way to learn Java EE 6:
 - Timer Service to schedule wall jackets
 - Injecting Coffee machine object into the servlet;
 - jQuery and REST to read sensors;
 - Using Webservice to control your house with other platforms;
 - Extreme feedback;

Not easy, VERY EASY!



Children understandable:



Arduino - Processing - Scratch Integration

Oracle Innovation Award 2011





Architecture Overview



Browser Android
REST
JSON
.NET (WS) Twitter

Java EE Container

Glassfish 3.1.1

jHome API: jHome.jar

Your house

jHome Hardware Your Hardware

jHome Hardware Your Hardware

Home Automation



- Market with many "standards":
 - Many offers with different protocols;
- Almost are proprietary solutions;
- All about controlling lamps, dimmer, monitoring and scheduling features;
- Hardware is always hided;
- z-wave and x-10 are booth good solutions:
 - z-wave: radio-frequency based;
 - x-10: signals through the power supply

jHome Vs. Market Solutions



- jHome can work with any protocol;
- jHome is more about specific automation:
 - I just want to automate my existent electric gate!
- jHome is a COMPLETE open-source platform:
 - Open-source firmware
 - Simple and easy to extend protocol
 - jHome Server monitors and provide services
 - Open-source hardware based on Arduino
 - Mobile Clients

Beyond home automation...



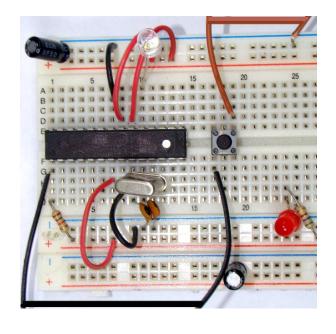
- Home-brewing automation
- Car / Boat automation
- Garden automation
- Data-center automation

•

Arduino



- Arduino is a electronic prototyping platform;
- Easy, cheap and BIG community;
- Is C based, but "almost" Java;





Arduino



- Bringing back the hardware control to the users;
- Is causing a new electronic fever (like 80's);
- No more assembly!
- More than 100 different types / branches of Arduino boards;

Arduino









What people are doing with Arduino?



- Robotics;
- Satellites;
- Home Automation;
- "Segway" open-source;
- Human instrumentation: sleep, alcohol, drugs, heart monitor etc.
- Custom cell phone;
- Inventions;

Some cool projects



Boat control using phone accelerometer:

http://vimeo.com/globalcode/automacaonauticaarduinoandroid

• Futuristic dimmer:

http://www.youtube.com/watch?v=wKBqFWvVEQI

Take care with Arduino!



I started with one board and now...

Take care with Arduino!



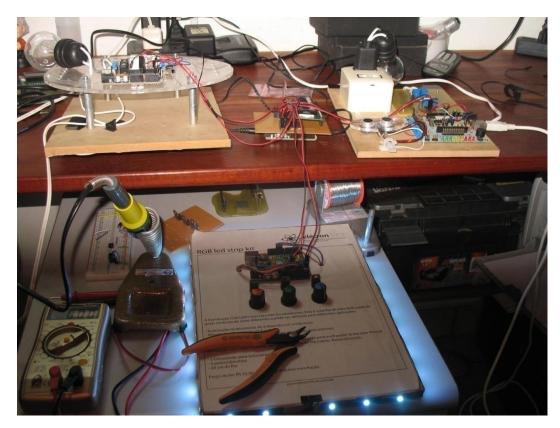
- I started with one board and now...
 - everything seems to be so useful..



Take care with Arduino!



- I started with one board and now...
 - no space anymore



Now serious, take care



- 230 volts + snow + barefoot = can kill;
- Don't work alone with more than 200 volts;
- Smoke test here is a serious test:
 - Work ok, finish
 - Do not work, no smoke you can fix
 - Do not work, smoke you may fix it
 - Fire forget about

jHome



- Five main components:
 - 1. jHome Device / Gadget Hardware
 - 2. jHome Firmware C Code
 - 3. jHome Protocol TEXT
 - 4. jHome Server Java EE
 - 5. jHome Clients Java ME / JSF / jQuery / Android

jHome Device / Gadget



- Based on Arduino;
- Different sizes:
 - big, small and nano;
- D.I.Y. automation is not about having cheaper solutions:
 - Prototyping platforms are more expansive than final products!

Device Components



Actuactor	Sensor	Communication
Lamps	Light	USB / Serial
Motor	Temperature	Bluetooth
LED's	Humidity	Zigbee
Fan	Accelerometer	Ethernet
Coffee machine	Presence	Wifi
	Reed	IR
	etc	Radio frequency

Basic / Cheaper jHome Device



- Arduino U\$ 35
- USB Communication Free
- 2x Relay board U\$ 15
- Light sensor U\$ 2
- Temperature sensor U\$ 5
- RGB LED + Power board U\$ 30
- 12 volts power supply U\$ 10
- TOTAL COST: U\$ 97

DEMO 1



- Controlling basic device using:
 - Command line
 - jHome Server with jQuery UI
 - Scheduling

DEMO 2



Twitter Client:

@jhomeautomation turn on coffee @jfokus @jhomeautomation turn off coffee @jfokus @jhomeautomation red on @jfokus @jhomeautomation red off @jfokus @jhomeautomation green on @jfokus @jhomeautomation green off @jfokus @ihomeautomation blue on @jfokus @jhomeautomation blue off @jfokus

Firmware / Arduino code



```
#include "Device.h"
Device homeDevice=Device("old-central");
void setup() {
  homeDevice.add("red",
                                 PWM, 5);
                                 PWM, 6);
  homeDevice.add("green",
                                 PWM, 9);
  homeDevice.add("blue",
  homeDevice.add("relay1",
                                 DIGITAL, 2);
  homeDevice.add("relay2",
                                 DIGITAL, 4);
  homeDevice.add("light",
                                 ANALOG, 3);
  homeDevice.add("temp",
                                 ANALOG, 2);
  Serial.begin(115200);
void loop() { homeDevice.loop(); }
```

Firmware / Arduino code



```
homeDevice.add("blue",
                                PWM,
                                          9);
homeDevice.add("relay1",
                                DIGITAL, 2);
homeDevice.add("light",
                                ANALOG,
                                         3);
Component name
Component type:
digital, analag, PWM, lib / custom component
Port number
```

jHome Protocol



- Devices are self described based on firmware declaration;
- Same protocol: Serial, HTTP, Bluetooth and Zigbee, etc.;
- Example:

```
relay1?1 – turn on relay 1
relay1?0 – turn off
red?128 – 50% red light
red?255 – 100% red light
light – read light sensor
```

jHome Protocol



```
relay1?1 – turn on relay 1
relay1?0 – turn off
red?128 – 50% red light
red?255 – 100% red light
light – read light sensor
```

```
homeDevice.add("red",
                                       5);
homeDevice add ("green",
                                PWM,
                                       6);
homeDevice.add("blue",
                                PWM,
                                       9);
homeDevice.add("relay1",
                                DIGITAL, 2);
                                DIGITAL, 4);
homeDevice.add("relay2",
homeDevice.add("light",
                                ANALOG, 3);
homeDevice.add("temp",
                                ANALOG, 2);
Serial.begin(115200);
```

USB / Serial Device Support



```
#include "Device.h"
#include "etherShield.h"
#include "ETHER 28J60.h"
Device homeDevice=Device("old-central");
void setup() {
  homeDevice.add("red",
                                 PWM, 5);
  ... component declaration...
  homeDevice.add("temp",
                                 ANALOG, 2);
  Serial.begin(115200);
void loop() { homeDevice.loop(); }
```

Ethernet Support



```
#include "Device.h"
#include "etherShield.h"
#include "ETHER 28J60.h"
Device homeDevice=Device("old-central");
Ethernet ethernet=Ethernet(&homeDevice);
void setup() {
 homeDevice.add("red",
                                 PWM, 5);
  ... component declaration ...
  homeDevice.add("temp",
                              ANALOG, 2);
  Serial.begin(115200);
  int ip[]={192,168,1,15};
  homeDevice.startNetwork(ip);
void loop() { homeDevice.loop(); }
```

Communication Vs. Cost



Туре	Recommend Usage	Cost
USB / Serial	Development time / Geeks House	U\$ 0
Bluetooth	Temp. communication / Develop.	U\$ 40
Ethernet	Real home / office implementation	U\$ 20 – U\$ 40
Zigbee	High reliability / REAL impl.	U\$ 25 p.p.
Wifi	Same as ethernet	U\$ 120
IR	Alternative communication	U\$ 5
Radio frequency	Simple wireless communication and as alternative	U\$ 15

DEMO 3



- Ethernet Gadget
 - Controlling via Browser
 - Discovery / Admin UI
 - Mobile App

jHome Server



- Java EE 6 Glassfish 3.1;
- Provides services to jHome gadgets:
 - Discovery
 - Monitoring
 - Scheduling
 - Persistence
 - Web Integration

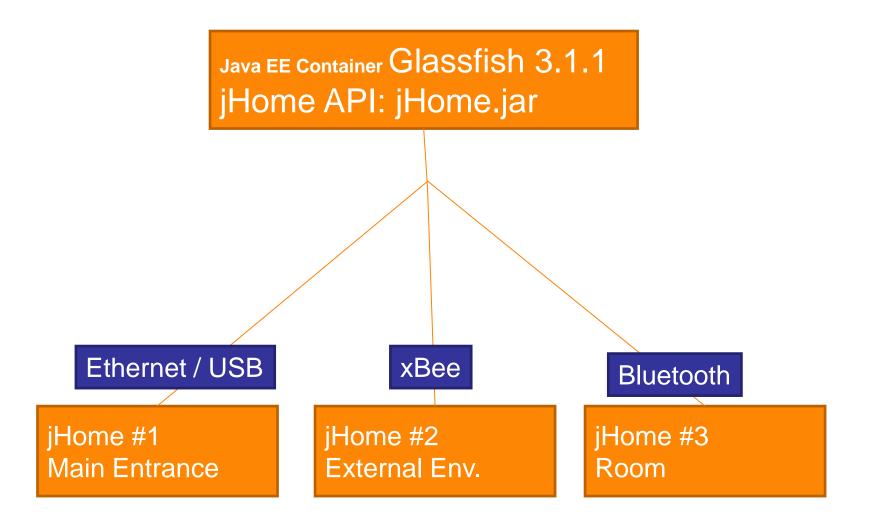
Components



- jHome.jar
 - jHome interfaces
- jHomeCore.jar
 - core components and implementation
- jHomeWeb.war
 - web admin interface and jQuery UI
- jHomeTwitter.jar
 - twitter integration

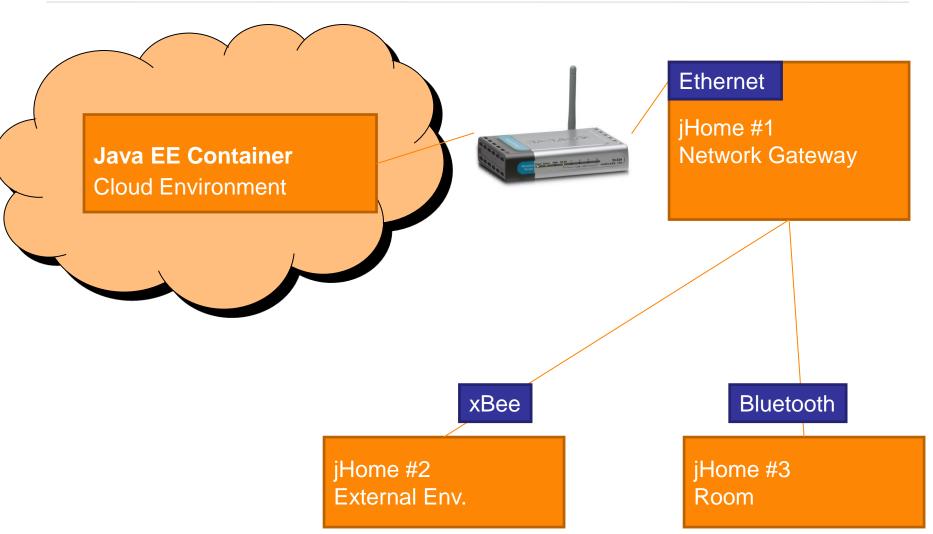
jHome Server





jHome on cloud





Java EE 6 usage



Java EE Resource	Usage
EJB / Singleton	Device control with concurrency control
CDI	Device injection into components like servlets and other ejb's
Timer Service	Scheduling wall jackets / relay
JAX-RS	Provides sensor info using JSON
JSF	Web Admin Interface
Servlet	High-level web components

Sample code



```
@WebServlet(name = "Light", urlPatterns = {"/Light"})
public class Light extends HttpServlet {
 private boolean on;
  @EJB
 Relay light;
 protected void doGet(...) throws ... {
    if (on) {
      light.turnOff("relay1");
      on = false;
    } else {
      light.turnOn("relay1");
      on = true;
```

DEMO 4



Heart-driven Bean

DEMO 5



 Sound Sensor with Fast Fourier Transforming and Processing

Coming soon...



External DSL:

"schedule relay1 on 10:00 off 12:00"

"if temperature >= 30 turn on fan"

- Multi-behavior devices
- Built-in IR support
- Services on cloud

More info



www.arduino.cc jhome.globalcode.com.br

www.sparkfun.com
www.parallax.com
www.maker.com
www.dealextreme.com

jHome Source & Support



jHome Source Code

https://globalcode.toolscloud.net/git/jHome.git/user jhome password jhome

jHome Discussion Group

http://groups.google.com/group/jhome-globalcode