

Beyond Java 9

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The preceding is intended to outline our general product direction. It is intended for information purposes only, and may not be incorporated into any contract. It is not a commitment to deliver any material, code, or functionality, and should not be relied upon in making purchasing decisions. The development, release, and timing of any features or functionality described for Oracle's products remains at the sole discretion of Oracle.

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SPECULATIVE

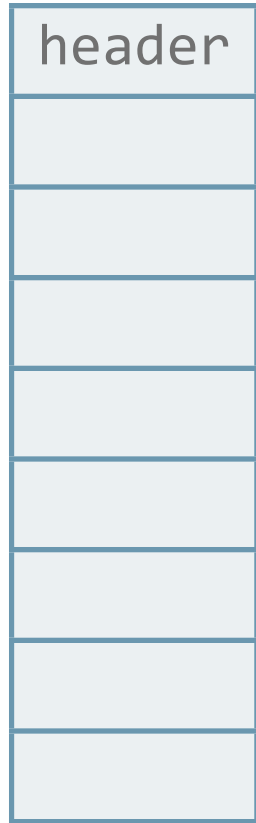



```
class Point {  
    final int x;  
    final int y;  
}
```

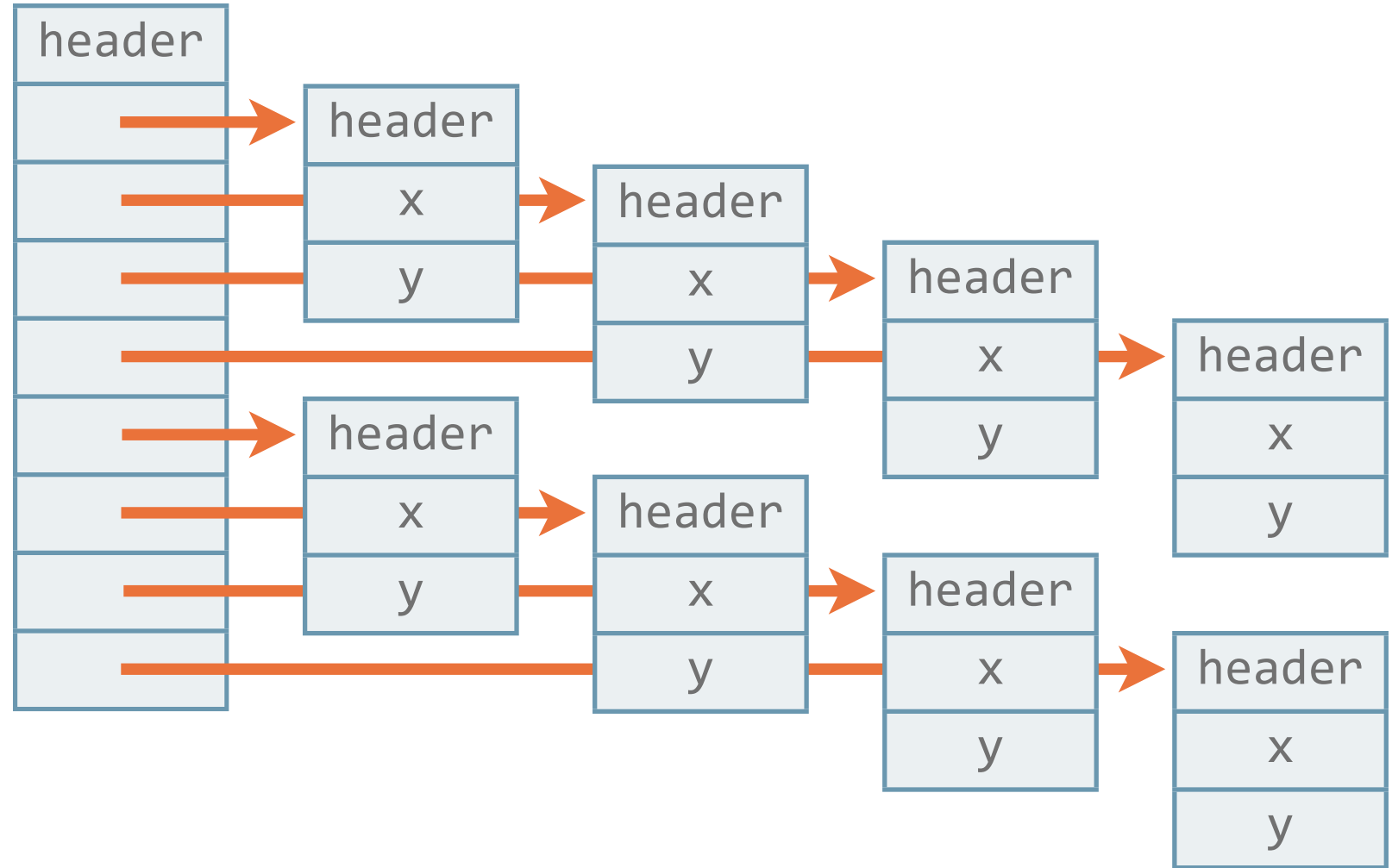


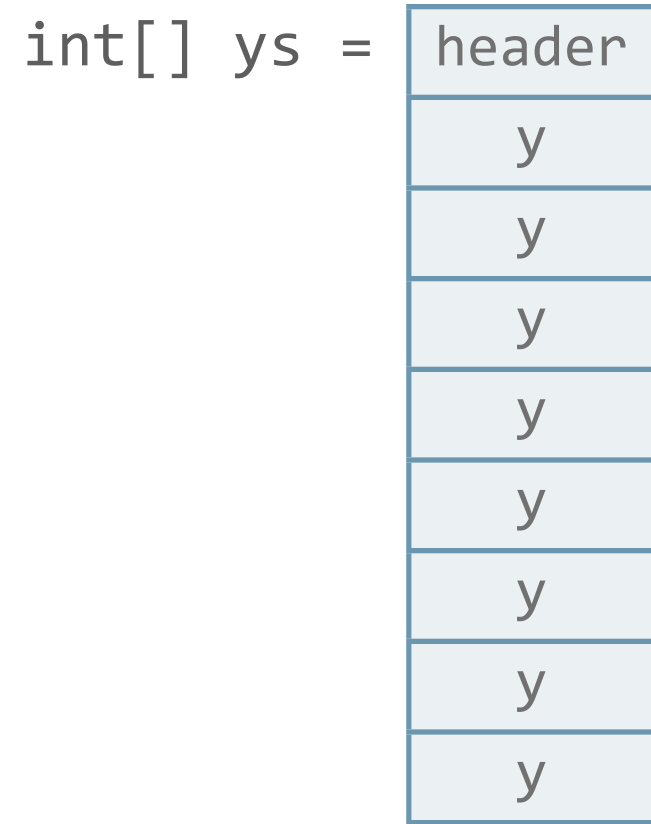
```
Point[] points =
```

Point[] points =



Point[] points =






```
synchronized (points[i]) { ... }
```



```
if (points[i] == p) { ... }
```

```
System.identityHashCode(points[i])
```

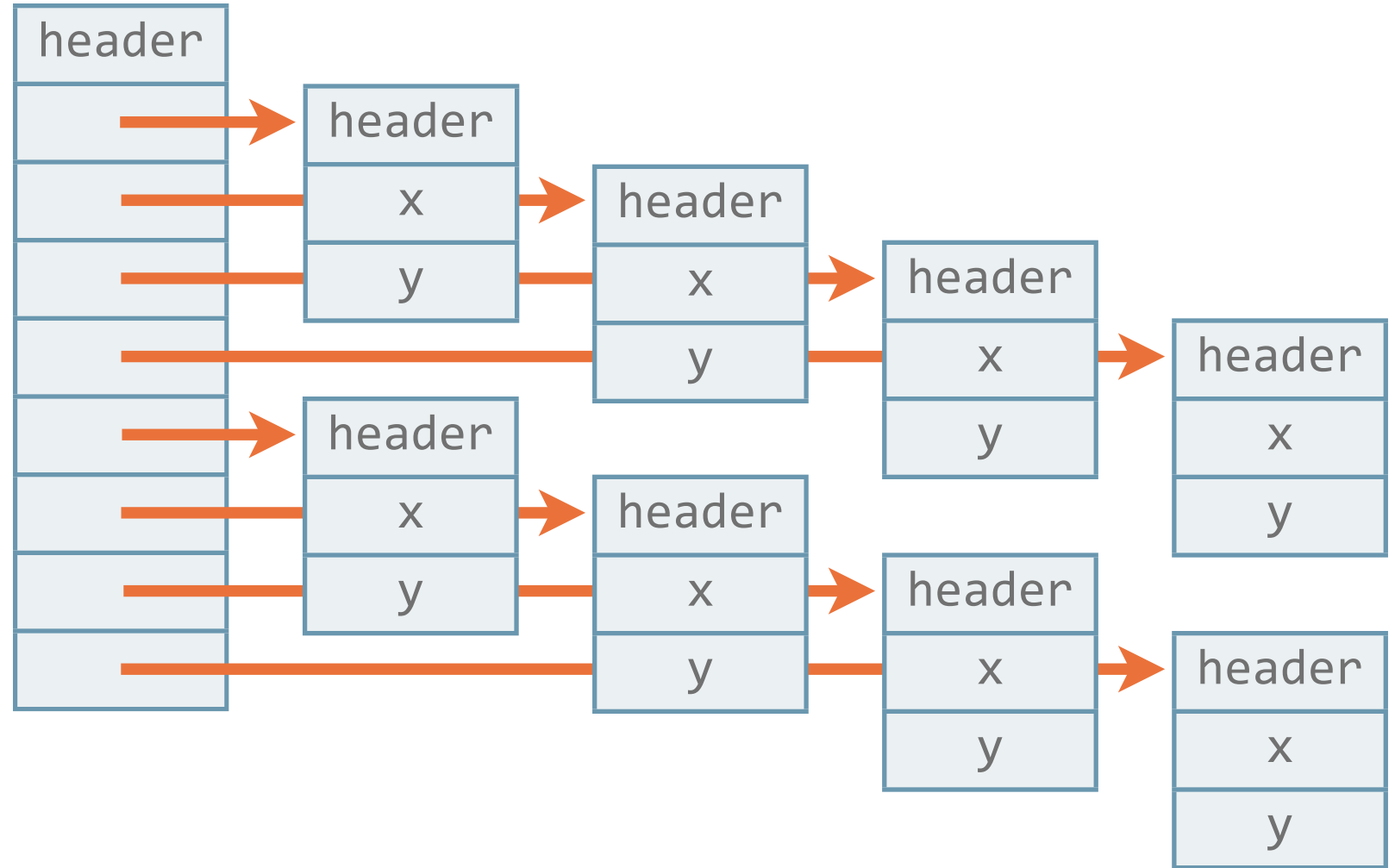
```
class Point {  
    final int x;  
    final int y;  
}
```

```
value class Point {  
    final int x;  
    final int y;  
}
```

```
value class Point {  
    final int x;  
    final int y;  
}
```

“Codes like a class, works like an int!”

Point[] points =




```
value class Point {  
    final int x;  
    final int y;  
}
```

“Codes like a class, works like an int!”

int128
Complex
Decimal

int128
Complex
Decimal

Tuple<T,U,V>

int128
Complex
Decimal

Tuple<T,U,V>

Optional<T>
Either<T,U>

int128
Complex
Decimal

Tuple<T,U,V>

Optional<T>
Either<T,U>

Cursor<T>


```
public value class Optional<T> {  
  
    private final T value;  
  
    public T get() {  
        if (value == null)  
            throw new NoSuchElementException();  
        return value;  
    }  
  
    public T orElse(T other) {  
        return value != null ? value : other;  
    }  
  
    // ...  
}
```



```
interface Iterator<T> {  
    boolean hasNext();  
    T next();  
    void remove();  
}
```



```
class ArrayIterator<T> implements Iterator<T> {  
  
    private T[] array;  
    private int offset;  
  
    public boolean hasNext() { return offset < array.length; }  
  
    public T next() { return array[offset++]; }  
  
    // ...  
}
```



```
value class ArrayCursor<T> implements Cursor<T> {  
  
    private T[] array;  
    private int offset;  
  
    public boolean notEmpty() { return offset < array.length; }  
  
    public T current() { return array[offset]; }  
  
    public T next() { return new Cursor(array, offset + 1); }  
  
    // ...  
}
```



```
Cursor<String> c = Arrays.cursor(...);  
while (c.notEmpty()) {  
    doSomething(c.current());  
    c = c.next();  
}
```




```
new ArrayList<Point>()
```

```
new ArrayList<int>()
```



```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>
```

```
ArrayList${T=int}.class
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>  
ArrayList<Point>
```

```
ArrayList${T=int}.class
```



```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>  
ArrayList<Point>
```

```
ArrayList${T=int}.class  
ArrayList${T=Point}.class
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>  
ArrayList<Point>  
ArrayList<Complex>
```

```
ArrayList${T=int}.class  
ArrayList${T=Point}.class
```

```
ArrayList<String>  
ArrayList<Integer>  
ArrayList<URL>
```

```
ArrayList.class  
ArrayList.class  
ArrayList.class
```

```
ArrayList<int>  
ArrayList<Point>  
ArrayList<Complex>
```

```
ArrayList${T=int}.class  
ArrayList${T=Point}.class  
ArrayList${T=Complex}.class
```



```
public class ArrayList<T> {  
  
    private int size;  
    private T[] data;  
  
    public void clear() {  
        for (int i = 0; i < size; i++)  
            data[i] = null;  
        size = 0;  
    }  
  
    // ...  
}
```

```
public class ArrayList<any T> {  
  
    private int size;  
    private T[] data;  
  
    public void clear() {  
        for (int i = 0; i < size; i++)  
            data[i] = null;  
        size = 0;  
    }  
  
    // ...  
}
```

```
public class ArrayList<any T> {  
  
    private int size;  
    private T[] data;  
  
    public void clear() {  
        for (int i = 0; i < size; i++)  
            data[i] = null;  
        size = 0;  
    }  
  
    // ...  
}
```



```
public class ArrayList<any T> {  
  
    private int size;  
    private T[] data;  
  
    public void clear() {  
        where ref t {  
            for (int i = 0; i < size; i++)  
                data[i] = null;  
        }  
        size = 0;  
    }  
  
    // ...  
}
```



```
public class ArrayList<any T> {
```

```
public class ArrayList<any T> {  
  
    public T remove(int index) { ... }  
    public boolean remove(T element) { ... }  
  
    // ...  
}
```

```
public class ArrayList<any T> {  
  
    public T removeAt(int index) { ... }  
    public boolean remove(T element) { ... }  
  
    // ...  
}
```

```
public class ArrayList<any T> {  
  
    public T removeAt(int index) { ... }  
    public boolean remove(T element) { ... }  
  
    where ref T {  
        default public T remove(int index) {  
            return removeAt(index);  
        }  
    }  
  
    // ...  
}
```

ArrayList<boolean>



Project Valhalla

Project Panama

OpenJDK

<http://openjdk.java.net>

Project Valhalla

Value Types
Specialized Generics
Var Handles

Project Panama

OpenJDK

<http://openjdk.java.net>

Project Valhalla

Value Types
Specialized Generics
Var Handles

Project Panama

Foreign Function Interface
Data Layout Control
Arrays 2.0

OpenJDK

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