# Java EE 7 Batch Processing in the Real World

Roberto Cortez

#### **Roberto Cortez**

Freelancer, Speaker, RebelLabs Author, Blogger, Passionate Developer

#### twitter:

@radcortez

#### mail:

radcortez@yahoo.com

#### blog:

http://www.radcortez.com



# Why Batch? (Computers)

- Make use of idle resources
- Shift the time of processing
- Manage large repeated work easily
- Shared by multiple users

### Batch is in our lives

- By paying bills
- On the grocery
- In traffic

Cooking food









## Why Batch? (General)

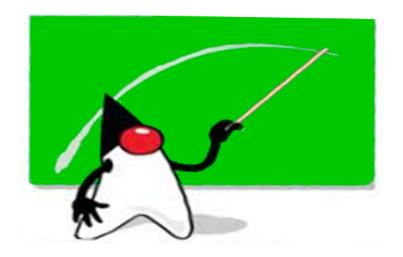
- Efficiency
- Focus on a single problem
- Avoid context switch

Reduce costs



### State of the Art

- Spring Batch
- IBM Websphere
- Hadoop



• Java SE, Scheduler, in-house frameworks

## The JSR-352

- Batch Applications for the Java platform
- Heavily inspired by Spring Batch
- Available since Java EE 7

Also designed for Java SE

## **Demo Time**



### **WoW Auction House**

- World of Wacraft is MMORPG
- More than 500 servers in US and EU
- Each server has an Auction Houses

Trades around 70k items / server / hour

### **WoW Auction House**

- Data available to download
- Let's process the data
- Extract metrics

Share the knowledge

#### Resources

• JSR-352 Specification <a href="https://jcp.org/en/jsr/detail?id=352">https://jcp.org/en/jsr/detail?id=352</a>

Java EE Samples
https://github.com/javaee-samples

 Wow Auction House https://github.com/radcortez/wow-auctions

# Thank you for Attending!

Roberto Cortez

@radcortez

http://www.radcortez.com