Designing for Performance

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Is it difficult writing software which has good performance?

It is if you practice

RDD

(Resume Driven Development)

How do we Design for Performance?

1. What is Performance?
2. What is Clean & Representative?
3. Implementing efficient Models
4. Why Performance Test?

Performance

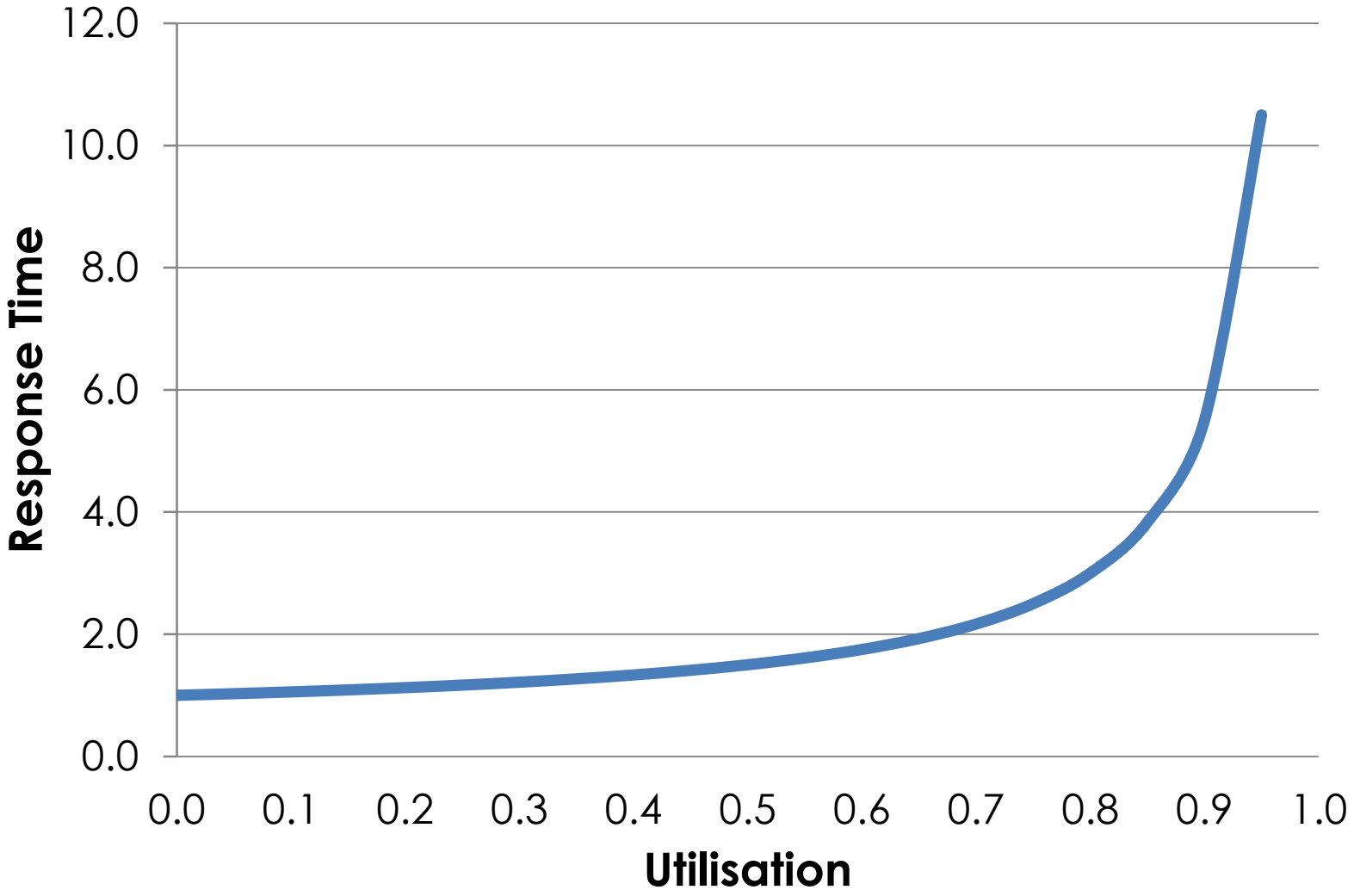
Throughput (aka Bandwidth)

Response Time (aka Latency)

Scalability


UK Border

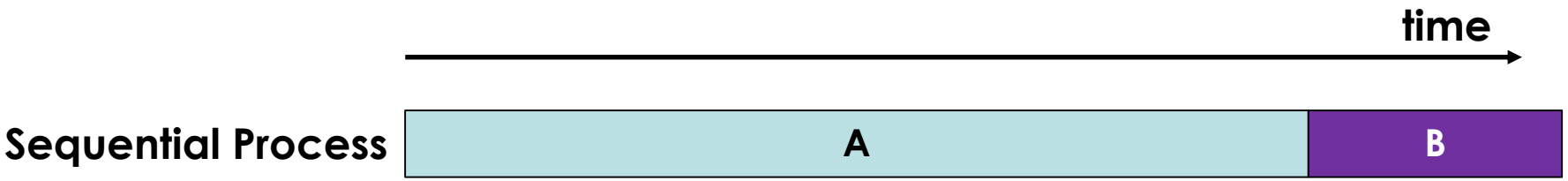
Queuing Theory



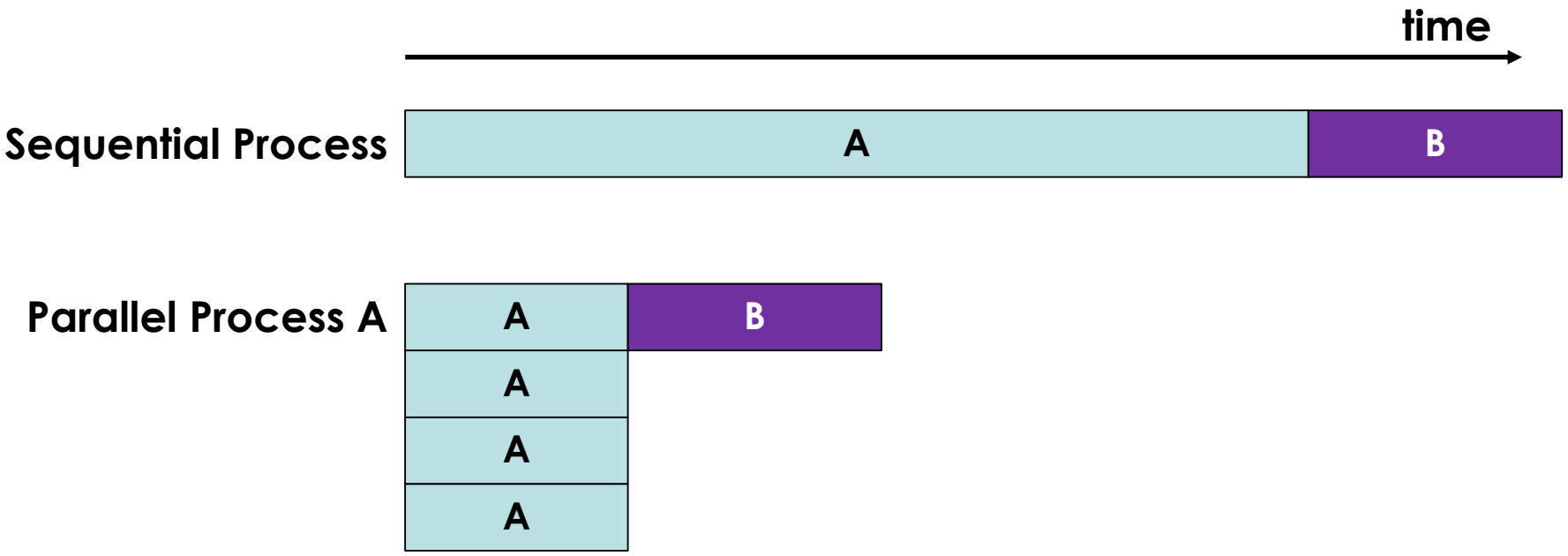
Pro Tip: Ensure you have sufficient capacity

Can we go parallel to speedup?

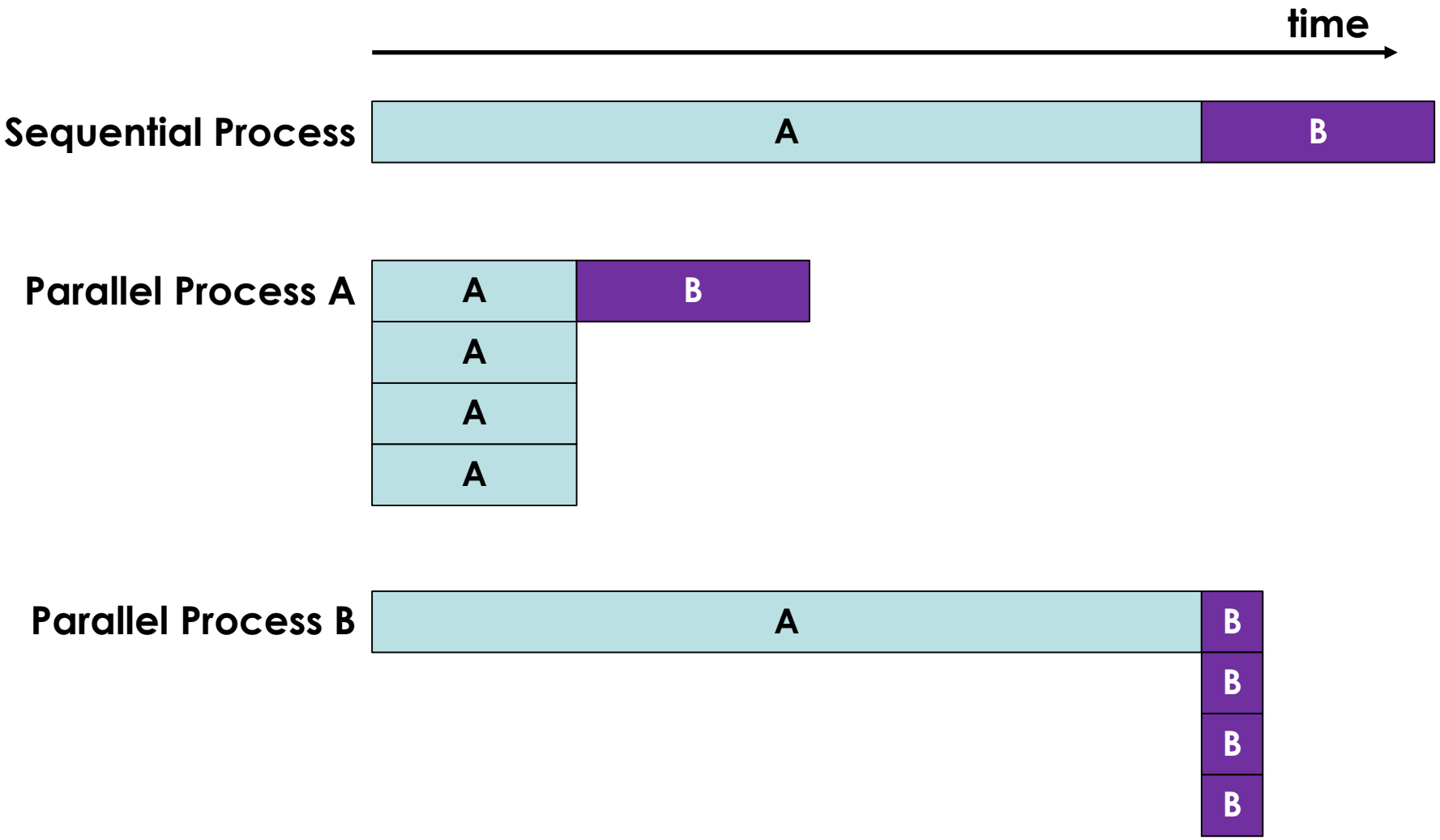
Amdahl's Law



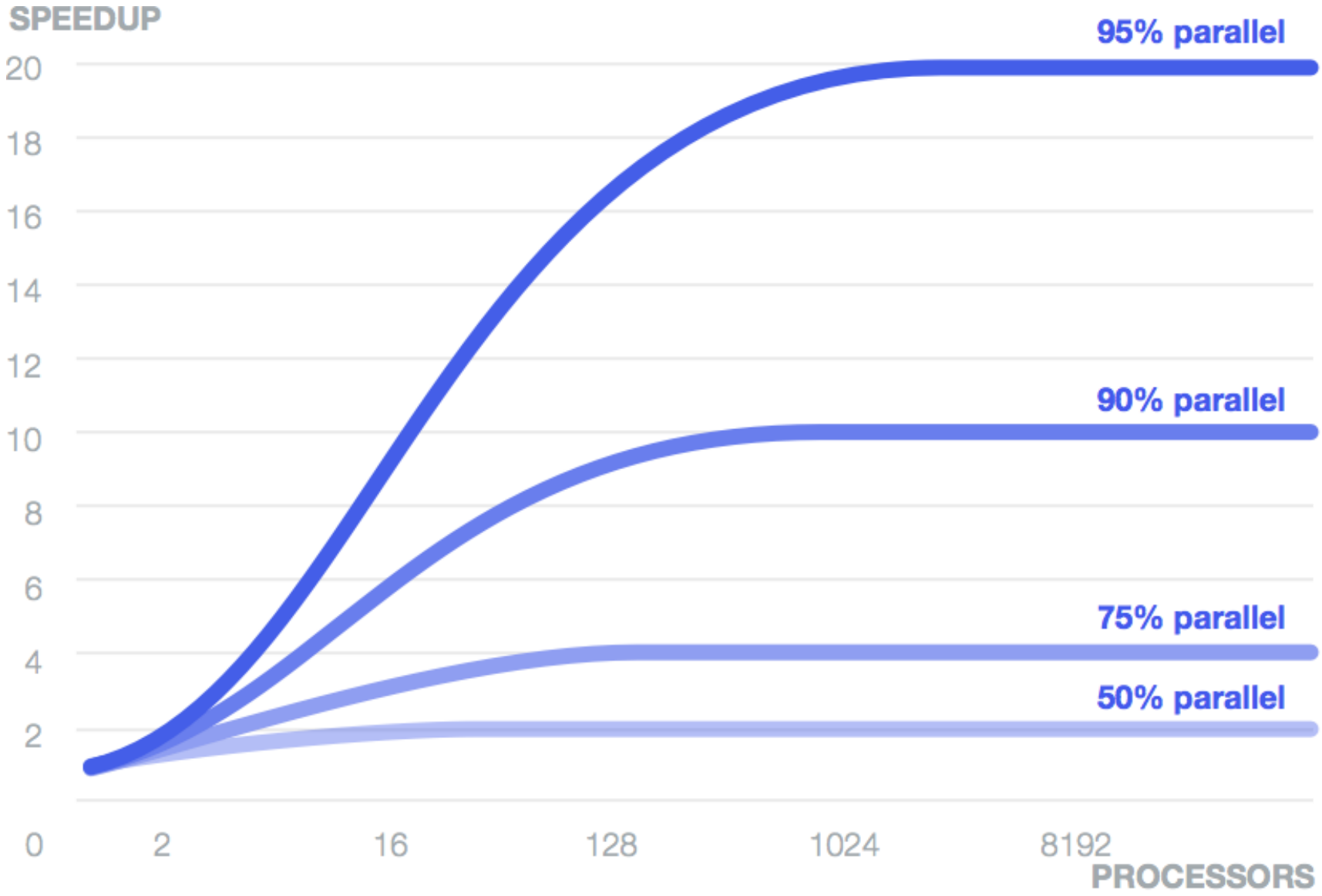
Amdahl's Law



Amdahl's Law


time
Sequential Process
A
B
Parallel Process A
A
B
A
A
A
Parallel Process B
A
B
B
B
B

Amdahl's Law


SPEEDUP
20
18
16
14
12
10
8
6
4
2
0
2
16
128
1024
8192
PROCESSORS
95% parallel
90% parallel
75% parallel
50% parallel

Universal Scalability Law

$$C(N) = N / (1 + \alpha(N - 1) + ((\beta * N) * (N - 1)))$$

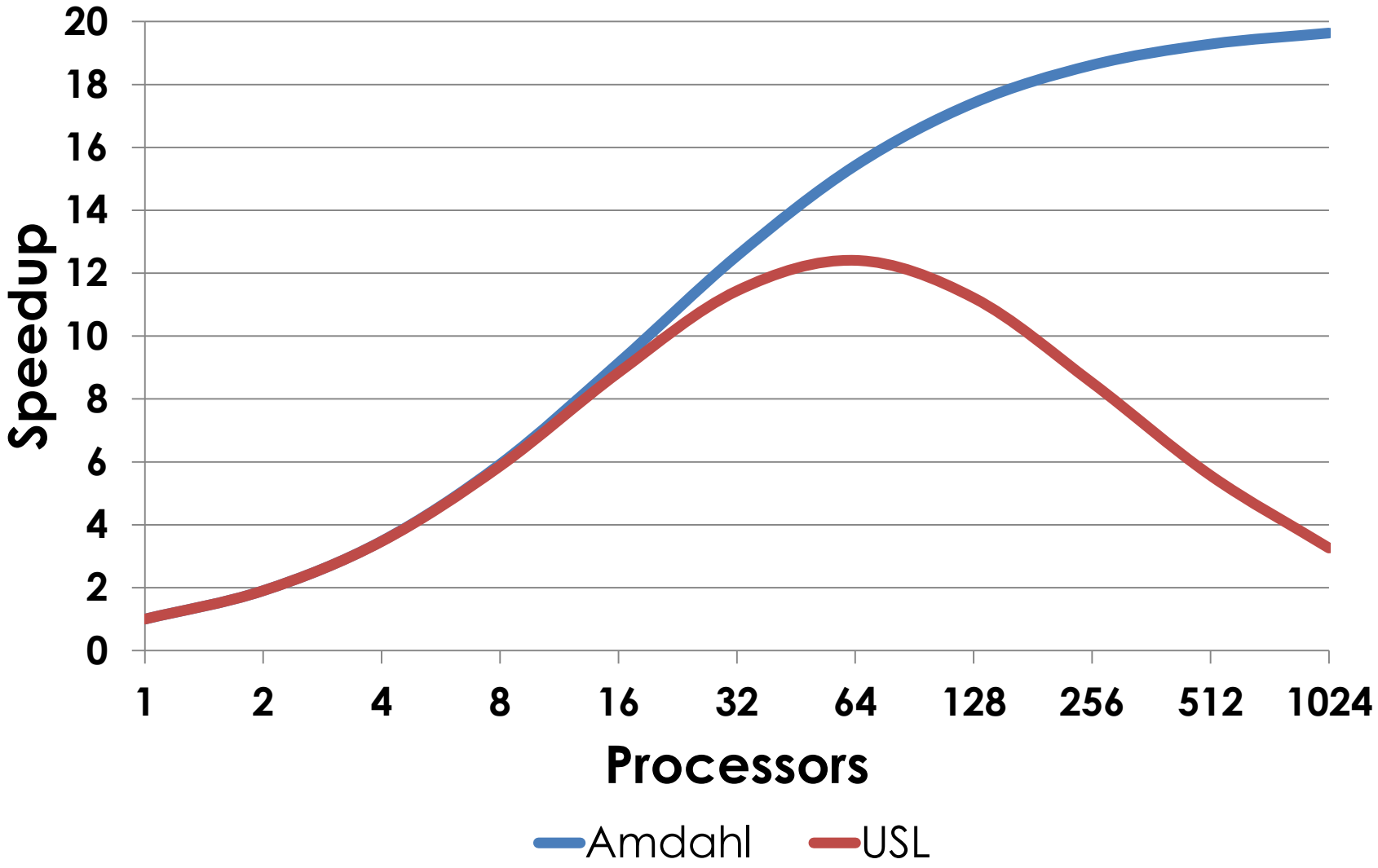
C = capacity or throughput

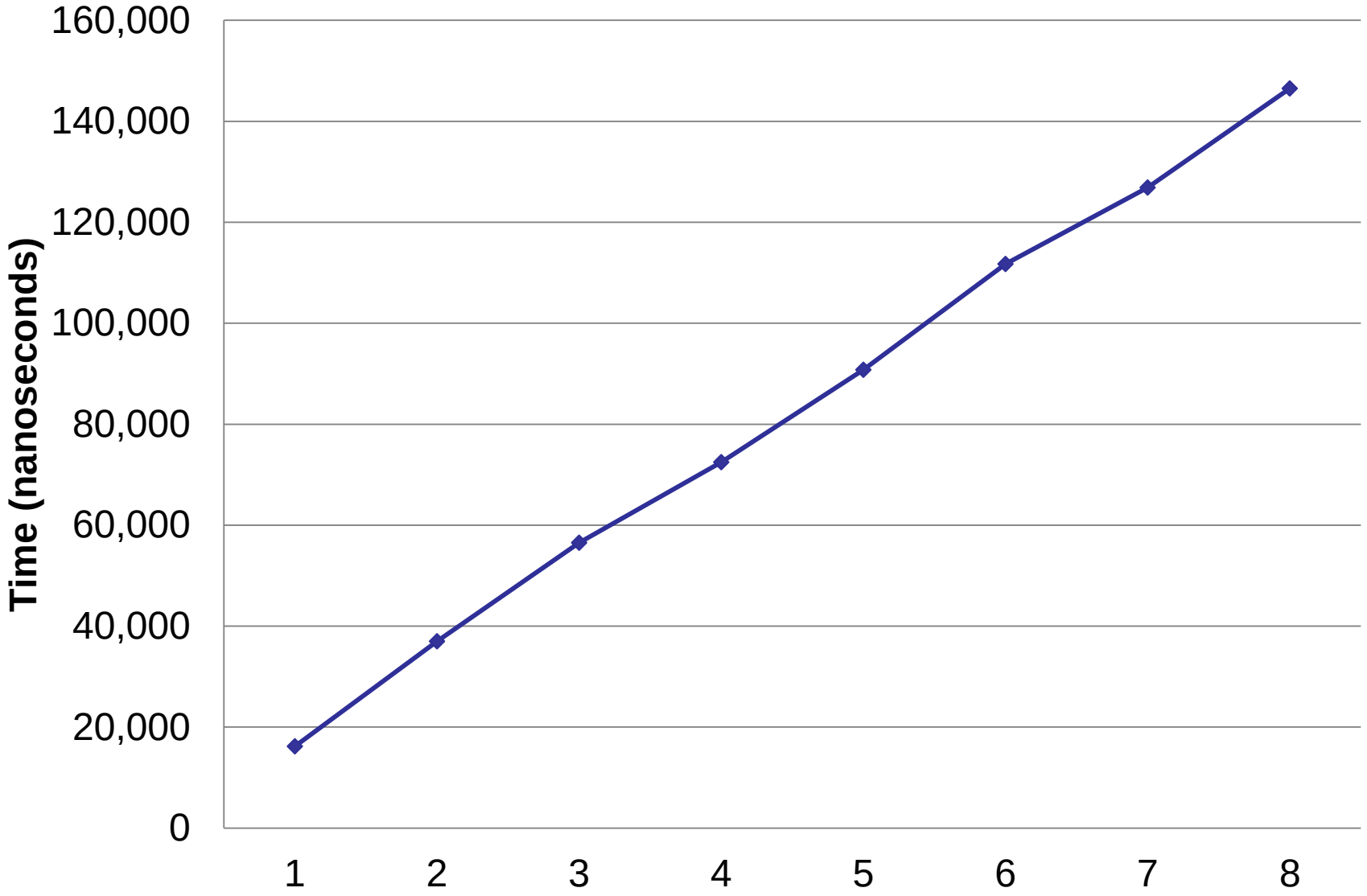
N = number of processors

α = ***contention*** penalty

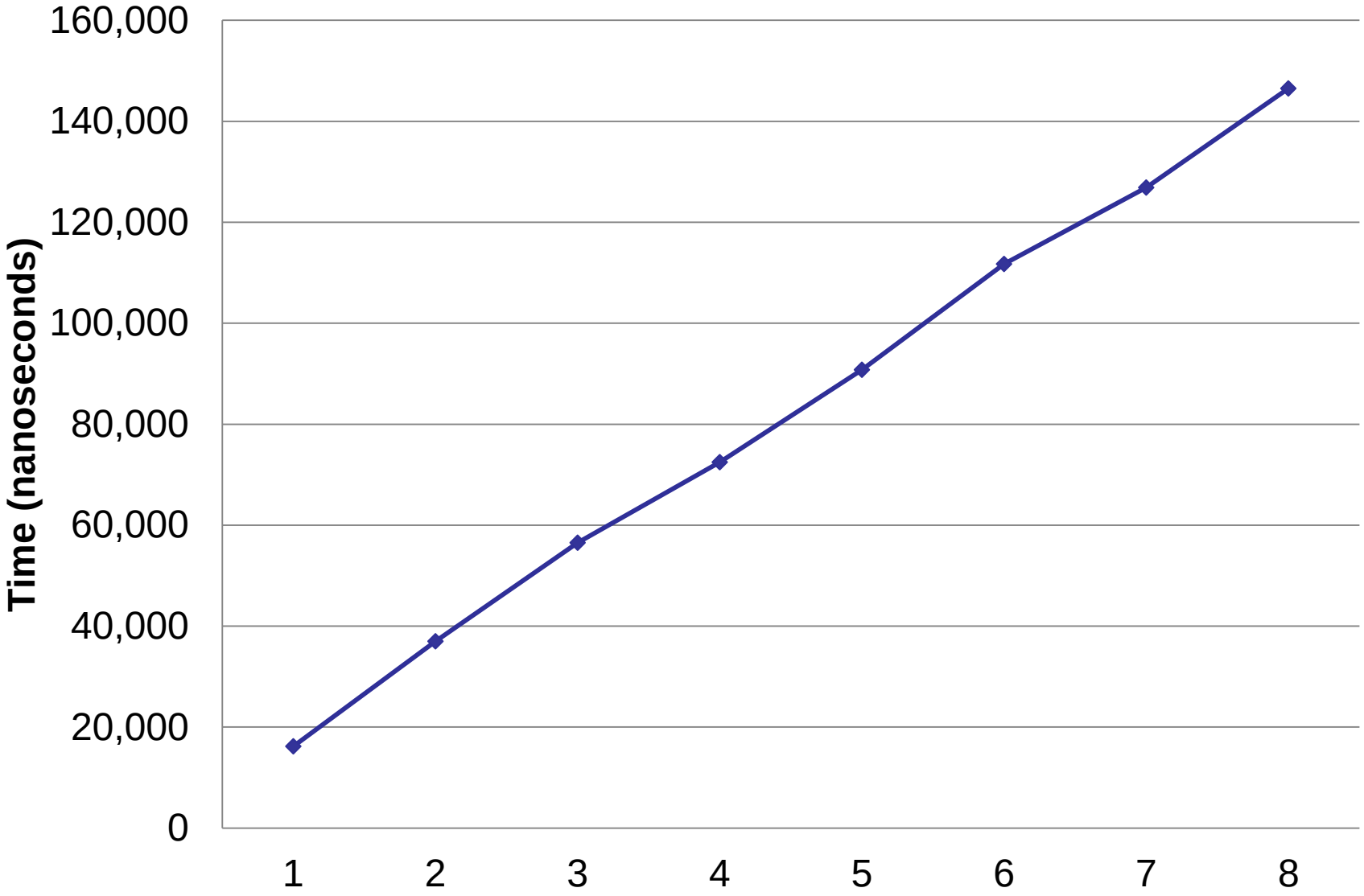
β = ***coherence*** penalty

Universal Scalability Law




Time (nanoseconds)
160,000
140,000
120,000
100,000
80,000
60,000
40,000
20,000
0
1
2
3
4
5
6
7
8

Mean Logging Duration



Clean & Representative

- Clean

"Morally uncontaminated; pure; innocent"

- Oxford English Dictionary

- Representative

"Serving as a portrayal or symbol of something"

- Oxford English Dictionary

- **Representative**

Code is the best place to capture our current understanding of a model

Abstractions

Rules of Abstraction

1. Don't use abstraction

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3. Only consider abstracting when you see at least 3 things that ARE the same

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4. Abstractions must pay for themselves

Rules of Abstraction

1. Don't use abstraction
2. Don't use abstraction
3. Only consider abstracting when you see at least 3 things that ARE the same
4. Abstractions must pay for themselves
5. Beware DRY, the evil siren that tricks you into abstraction -> Coupling

Abstraction

Megamorphism => Branch Hell

Abstraction

Not Representative => Big Smell

Abstraction

Say no to big frameworks!


You are missing the point of traveling light.
Brian Rios

Pro Tip: Abstract when you are sure of the benefits

Law of Leaky Abstractions

"All non-trivial abstractions, to some extent, are leaky."

- Joel Spolsky

Law of Leaky Abstractions

"The detail of underlying complexity cannot be ignored."

"the purpose of abstracting is not to be vague, but to create a new semantic level in which one can be absolutely precise"

- Dijkstra

How can we abstract memory systems?

- It's about 3 bets!

1. *The Temporal Bet*

- It's about 3 bets!

1. *The Temporal Bet*
2. *The Spatial Bet*

- It's about 3 bets!

1. *The Temporal Bet*
2. *The Spatial Bet*
3. *The Pattern Bet*

Model Implementation

Coupling vs Cohesion

Coupling vs Cohesion

```
public class Queue
{
    private final Object[] buffer;
    private final int capacity;

    // Rest of the code

}
```

Coupling vs Cohesion

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public class Queue
{
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    // Rest of the code

}
```

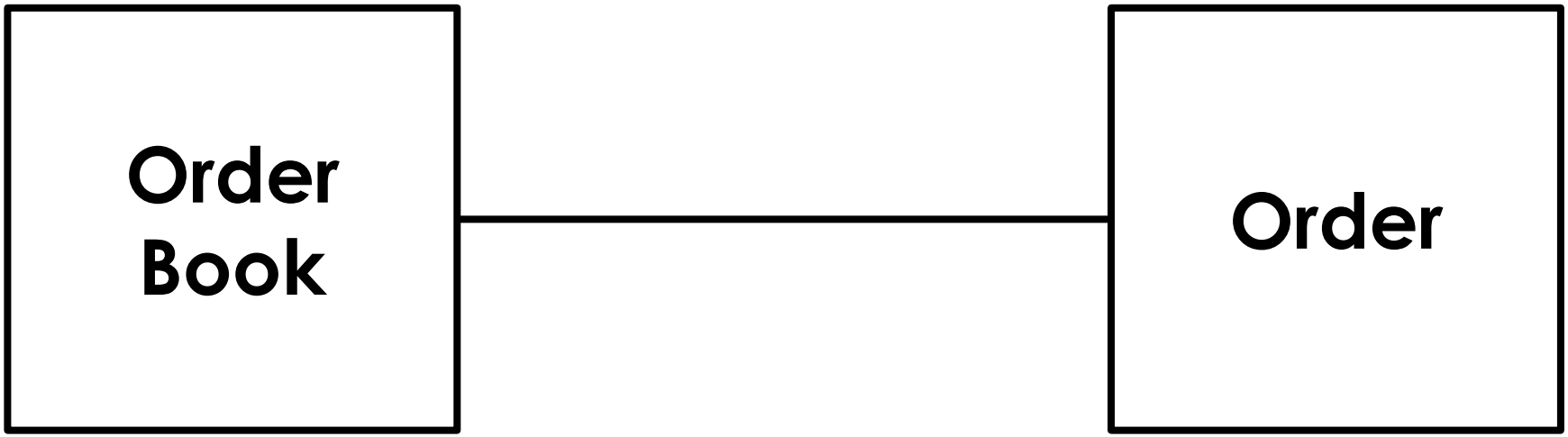
Coupling vs Cohesion

Properties Bag

Pro Tip: Respect Locality of Reference

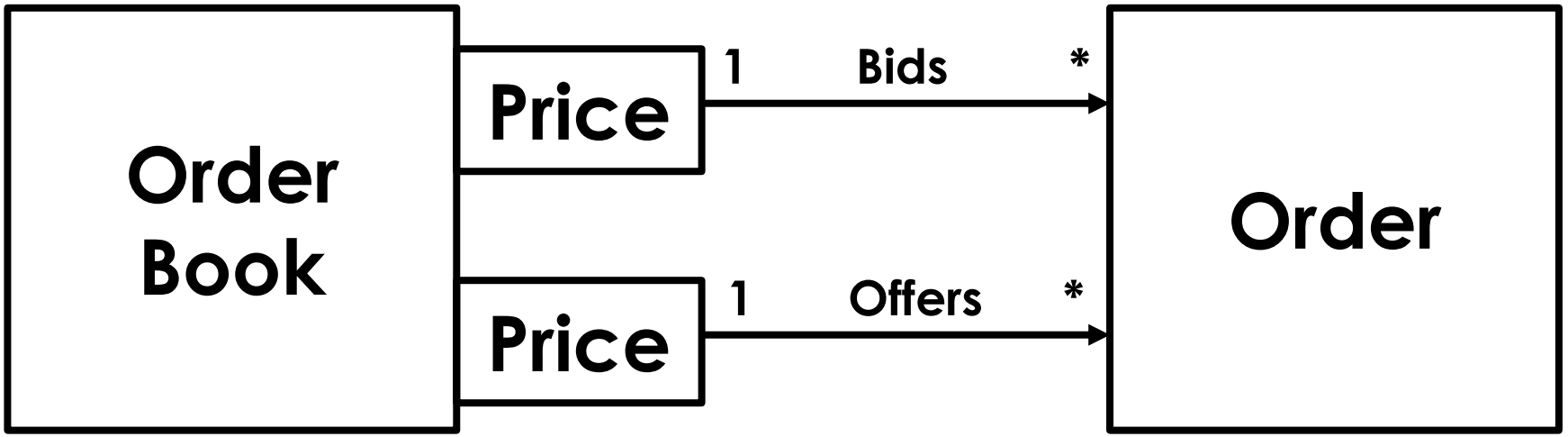
Relationships

Relationships

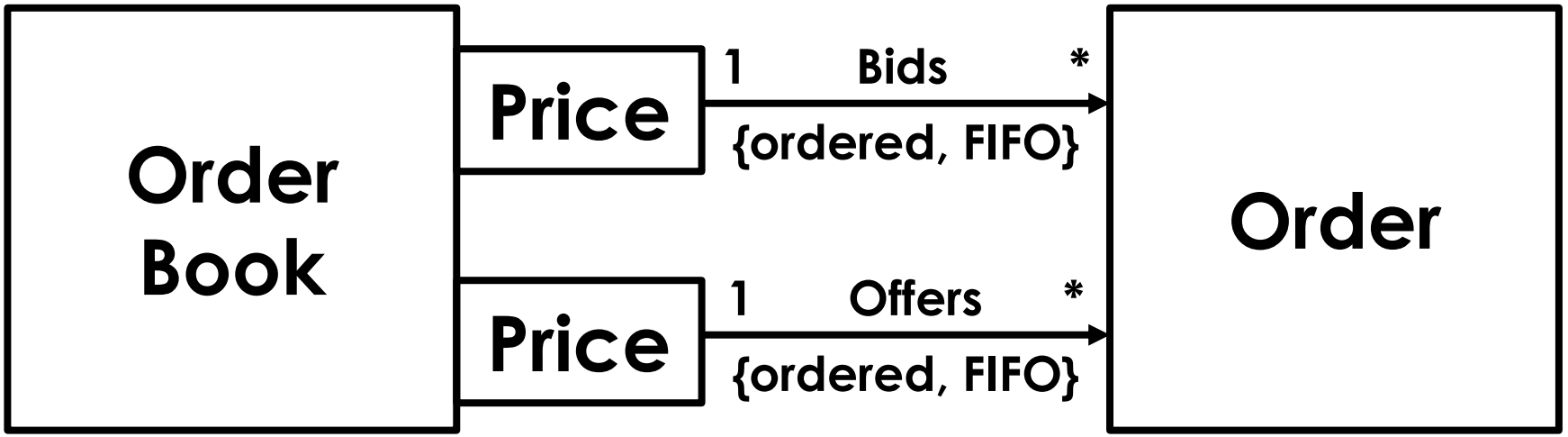


Relationships

Relationships



Relationships

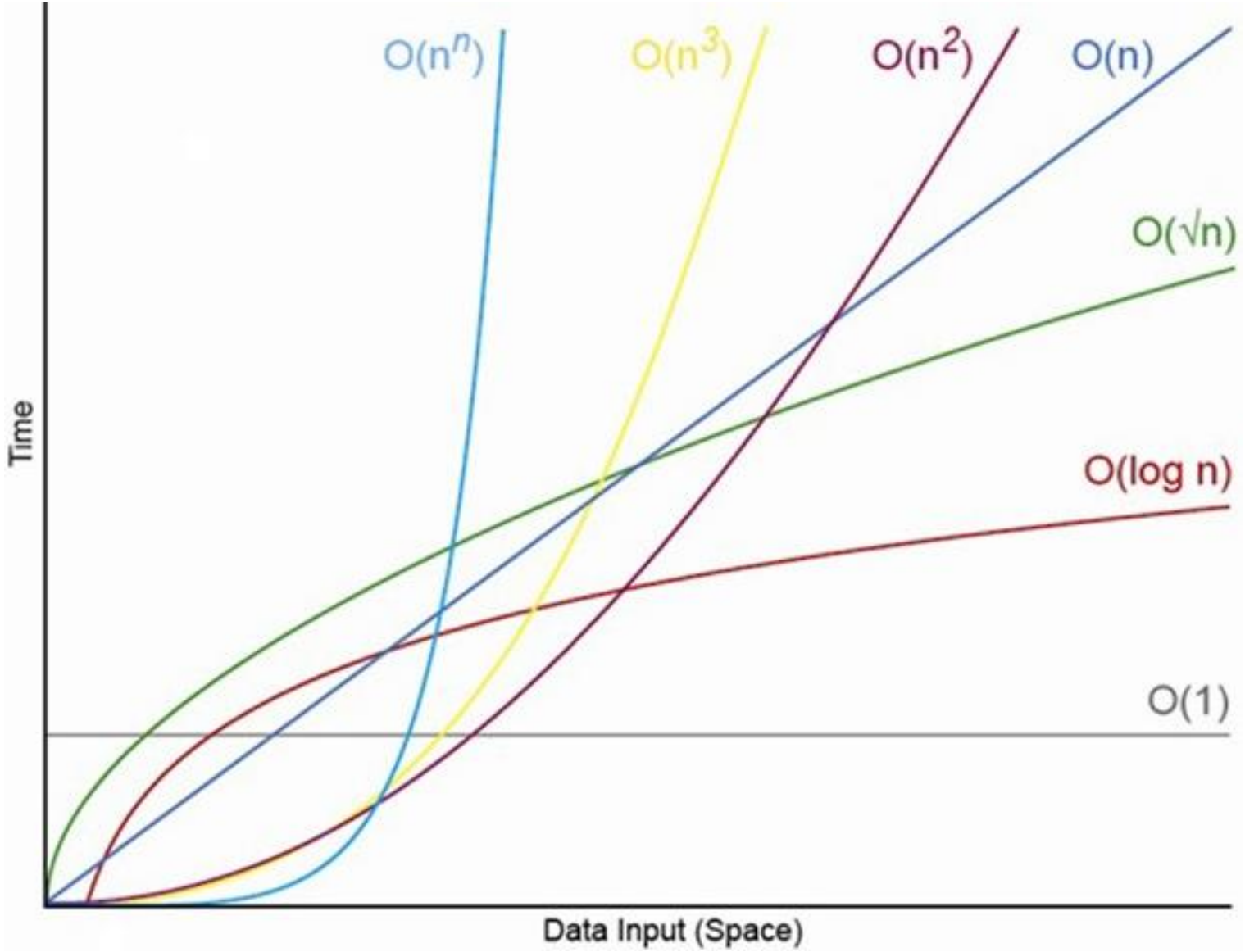


Pro Tip: Make friends with your Data Structures

Pro Tip: Document, discuss, design tests, before going to code

Algorithms

Order of Algorithms



Order of Algorithms

Magnitude of n?

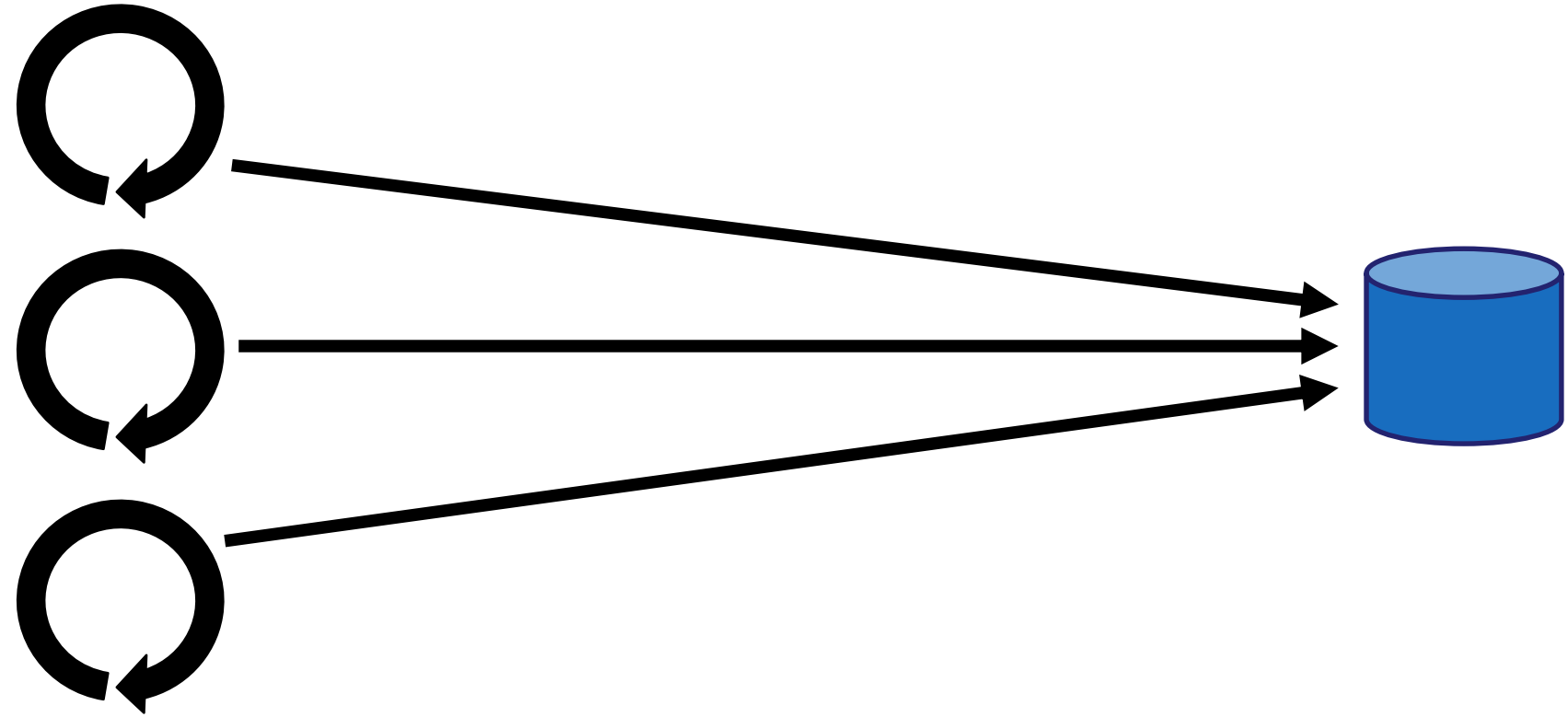
Pro Tip: Know the cardinality of all significant relationships

Pro Tip: Algorithms are your key to service time

Batching

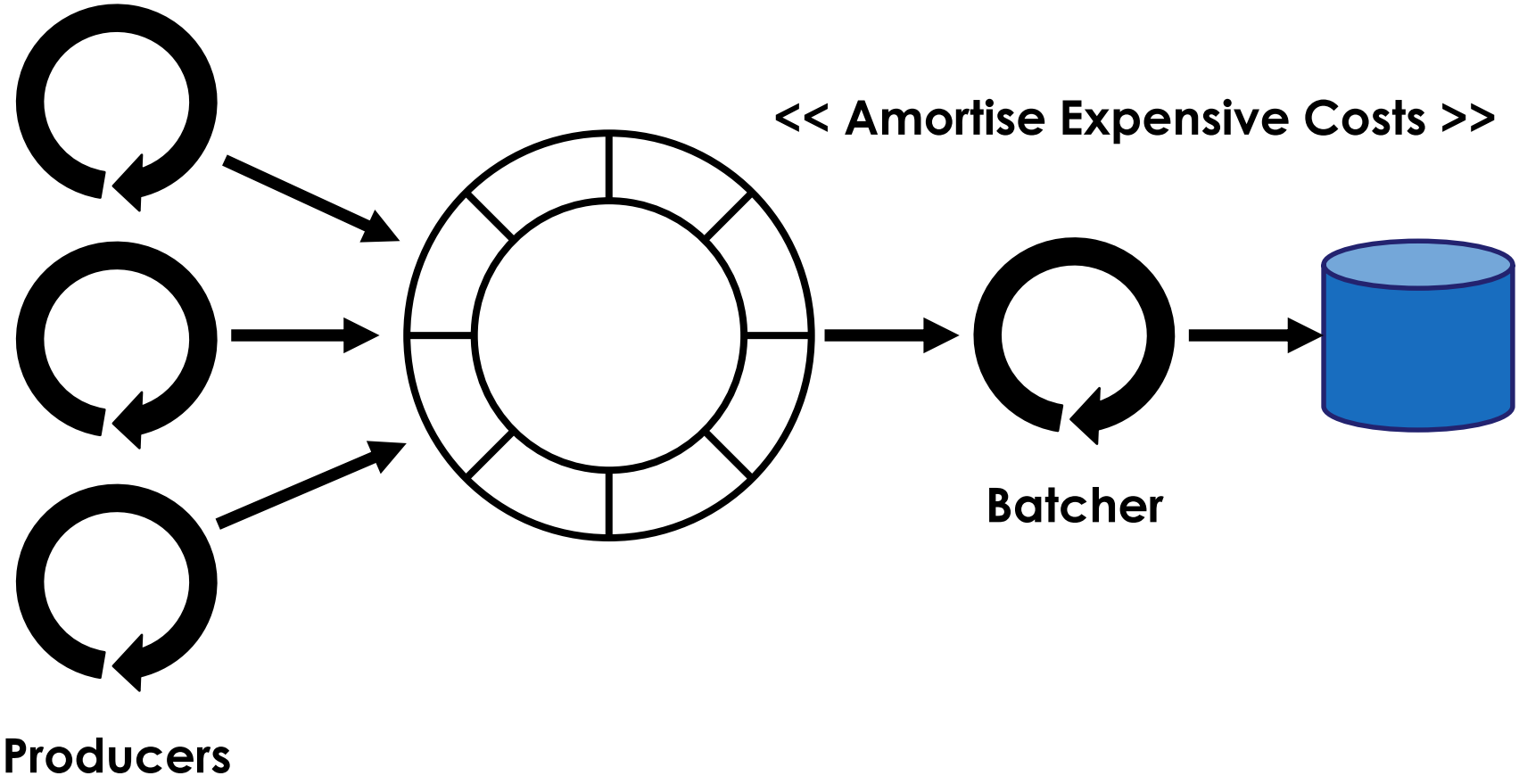
Amortise the expensive costs

Natural Batching

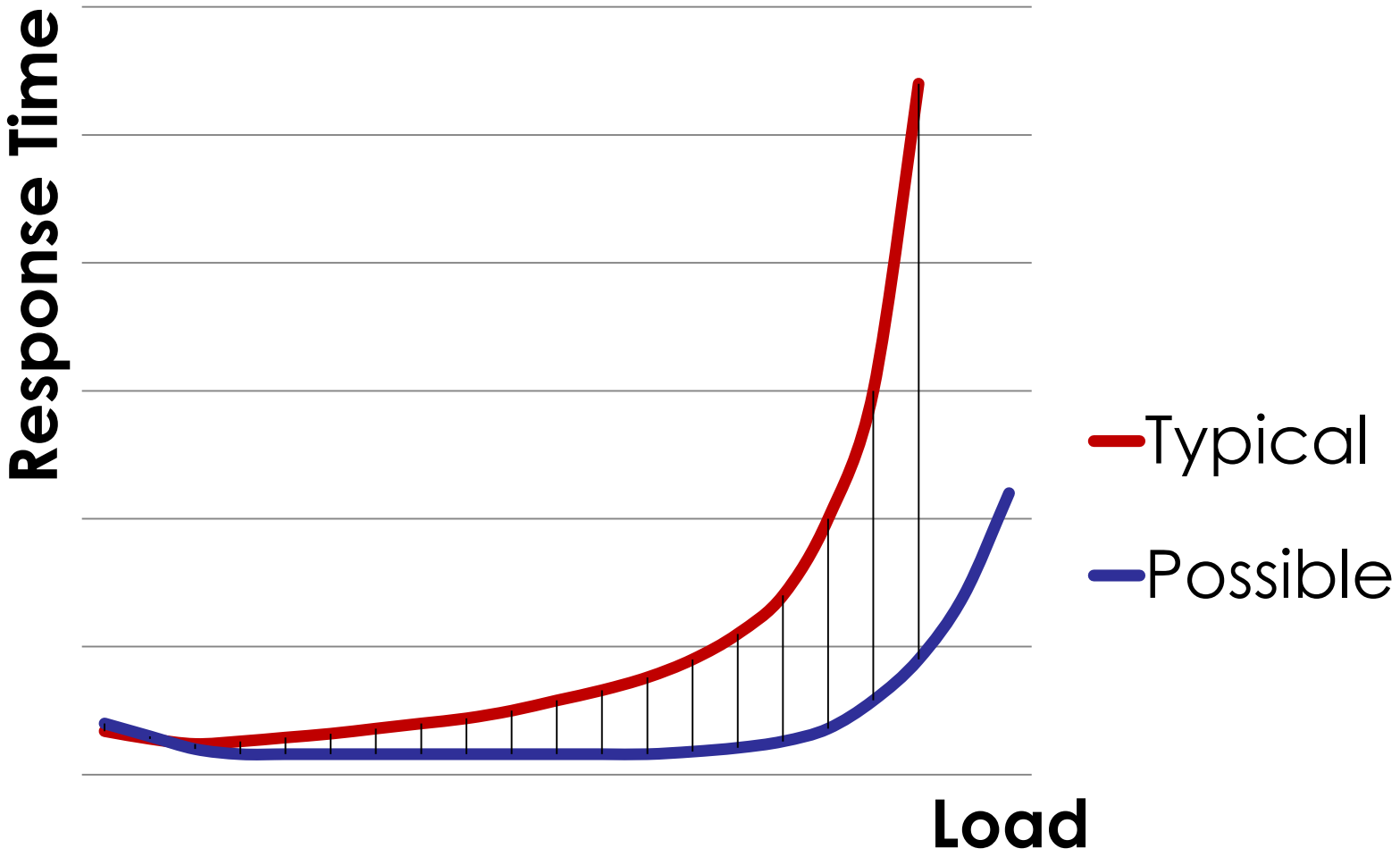


Producers

Natural Batching



Natural Batching



Pro Tip: Batch processing is not just for offline

Branches, branches, branches...

Branches

```
public void doStuff(List<String> things)
{
    if (null == things || things.isEmpty())
    {
        return;
    }

    for (String thing : things)
    {
        // Do useful work
    }
}
```

Branches

```
public void doStuff(List<String> things)
{
    if (null == things || things.isEmpty())
    {
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    for (String thing : things)
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Branches

```
public void doStuff(List<String> things)
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    for (String thing : things)
    {
        // Do useful work
    }
}
```

Pro Tip: Respect the Principle of least surprise

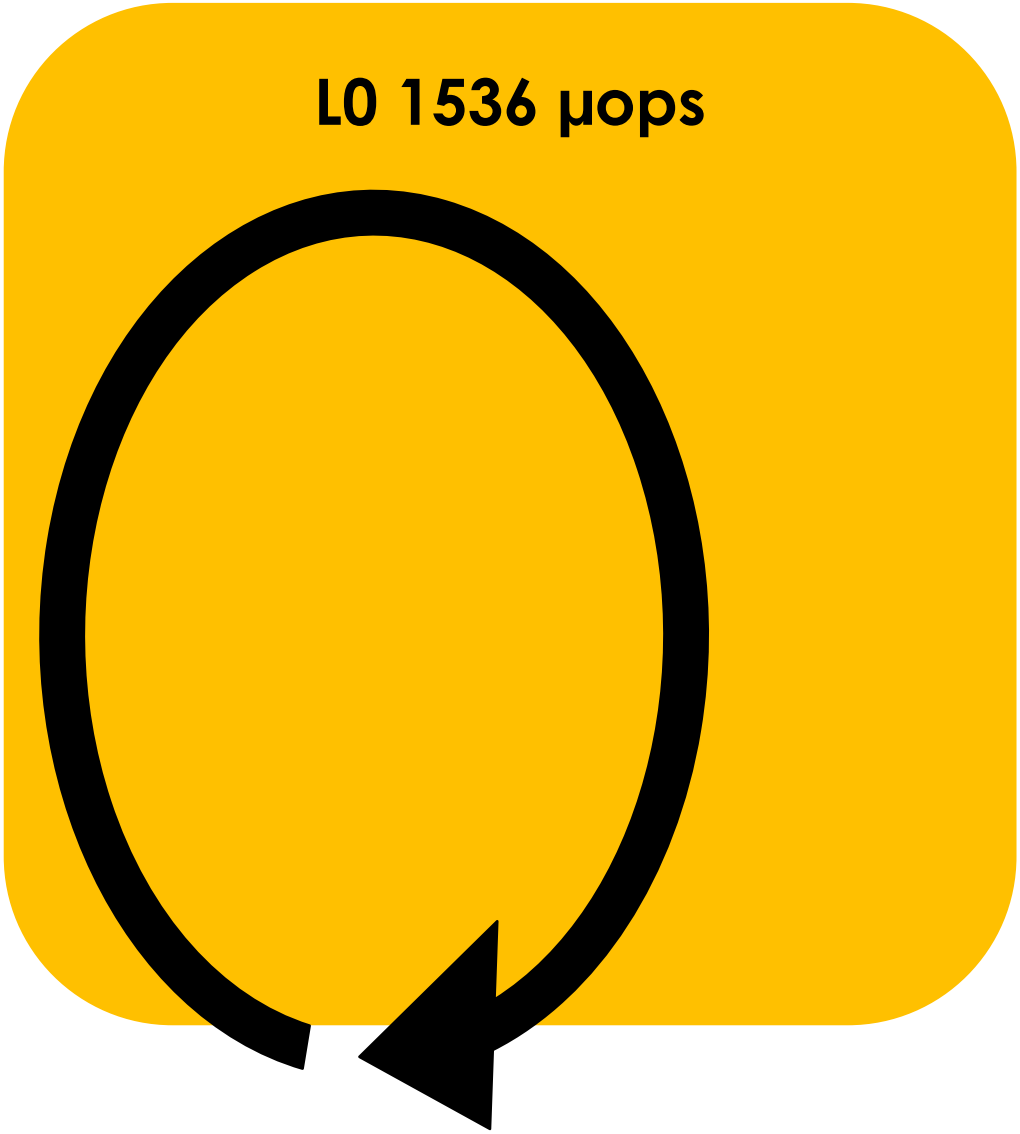
Loops

Loops

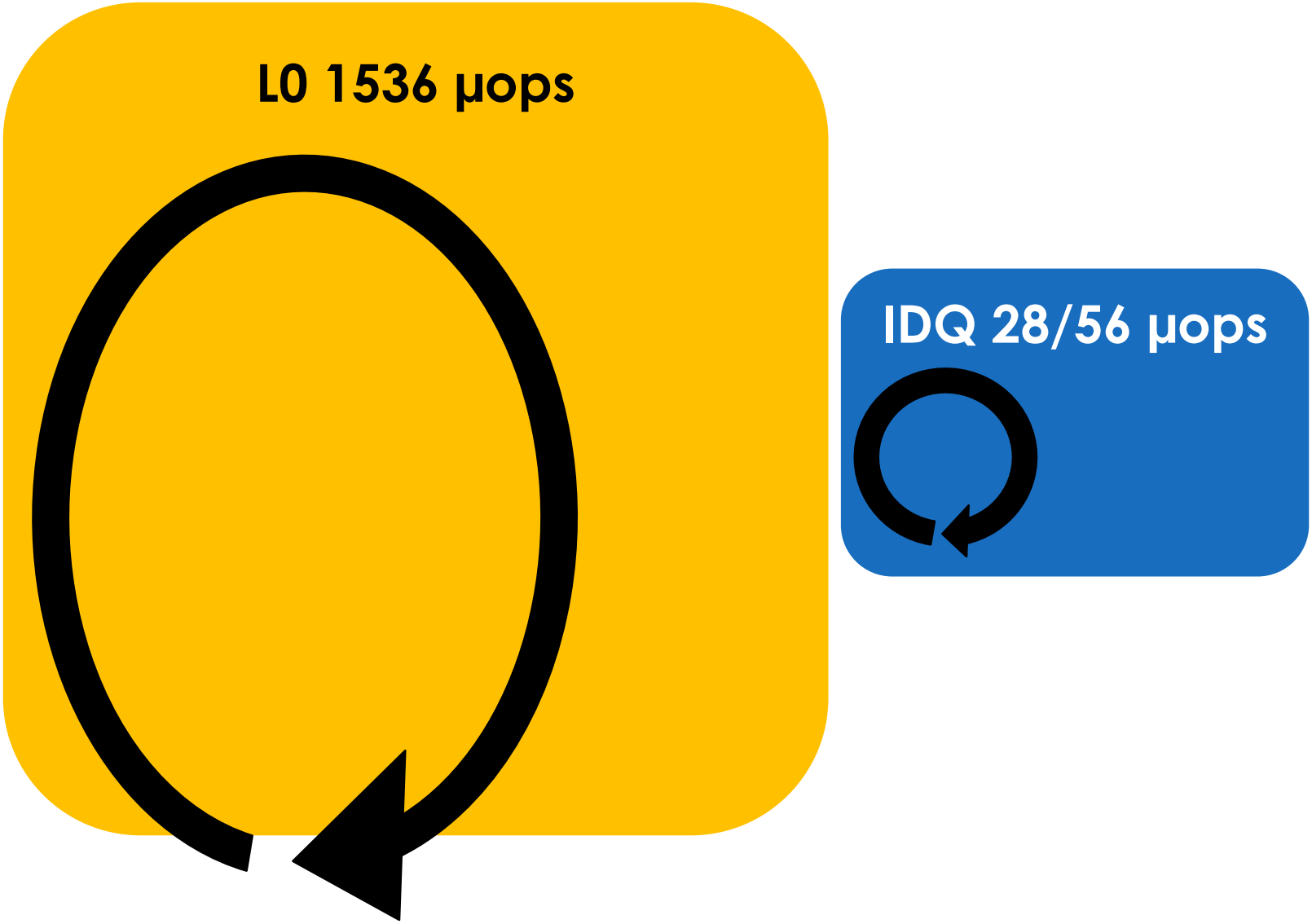
"If I had more time, I would have written a shorter letter."

- Blaise Pascal

Loops



Loops



Pro Tip: Craft major loops like good prose

Composition

Composition

Size matters

Composition

"Inlining is THE optimisation."

- Cliff Click

Composition

Single Responsibility

Pro Tip: Small atoms can compose to build anything

APIs

```
selector.selectNow();

Set<SelectionKey> selectedKeys =
    selector.selectedKeys();

Iterator<SelectionKey> iter =
    selectedKeys.iterator();

while (iter.hasNext())
{
    SelectionKey key = iter.next();
    if (key.isReadable())
    {
        key.attachment(); // do work
    }

    iter.remove();
}
```

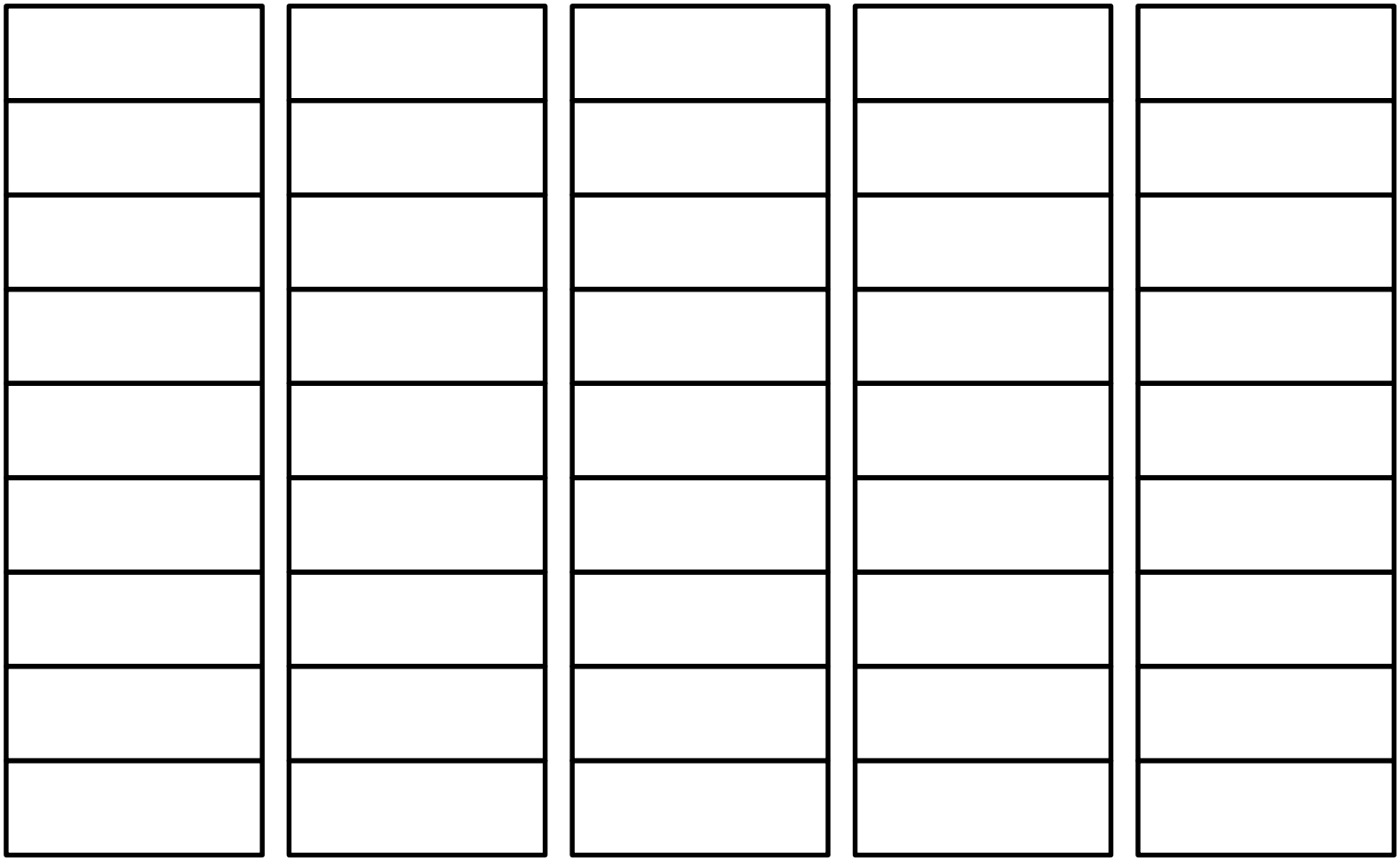
```
selector.selectNow();

Set<SelectionKey> selectedKeys =
    selector.selectedKeys();

Iterator<SelectionKey> iter =
    selectedKeys.iterator();

while (iter.hasNext())
{
    SelectionKey key = iter.next();
    if (key.isReadable())
    {
        key.attachment(); // do work
    }

    iter.remove();
}
```

```
// Keep and reuse
List<SelectionKey> keys = new ArrayList<>();

selector.selectNow(keys, READABLE);

keys.forEach(keyHandler);
```

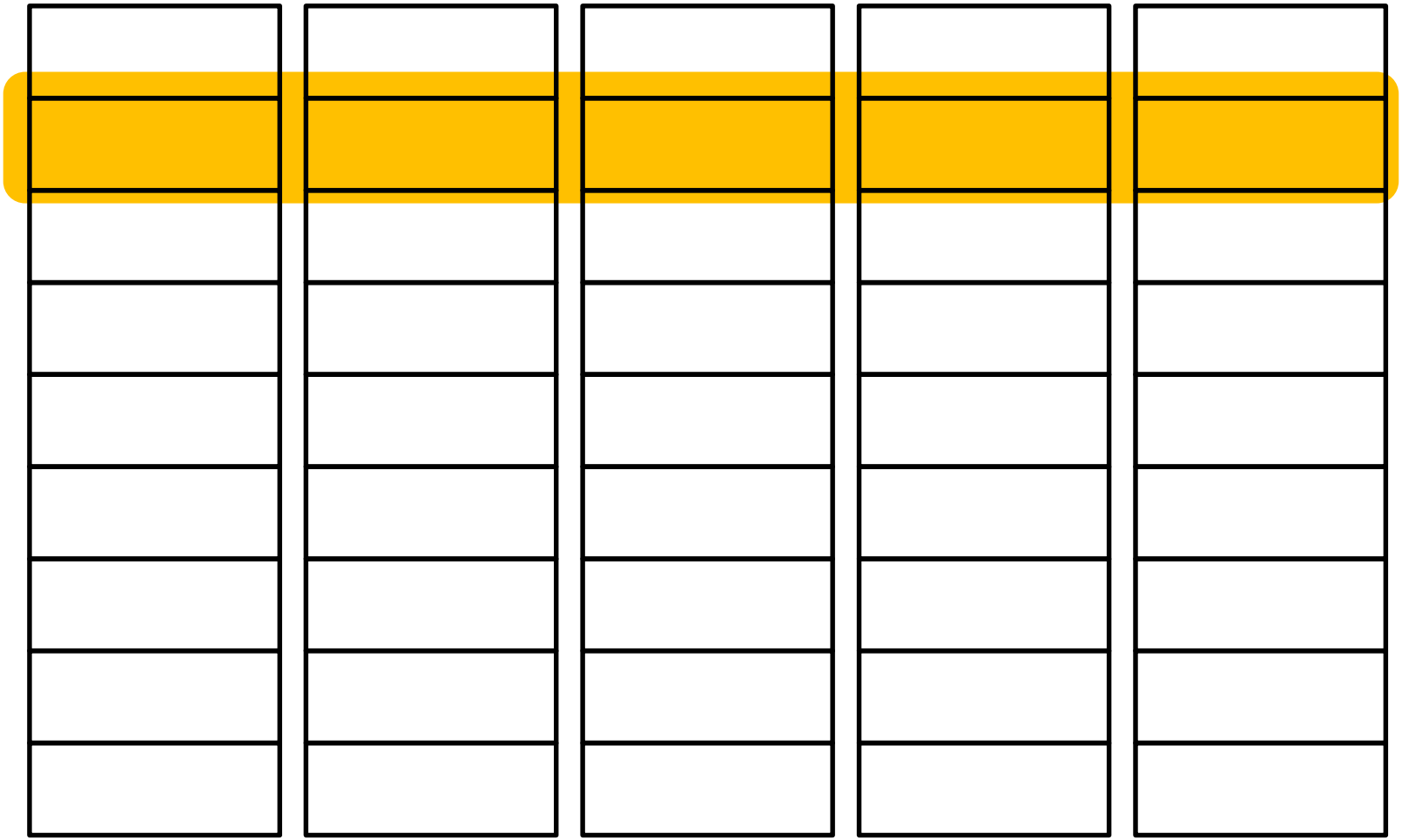
Data

Data

Data



Data



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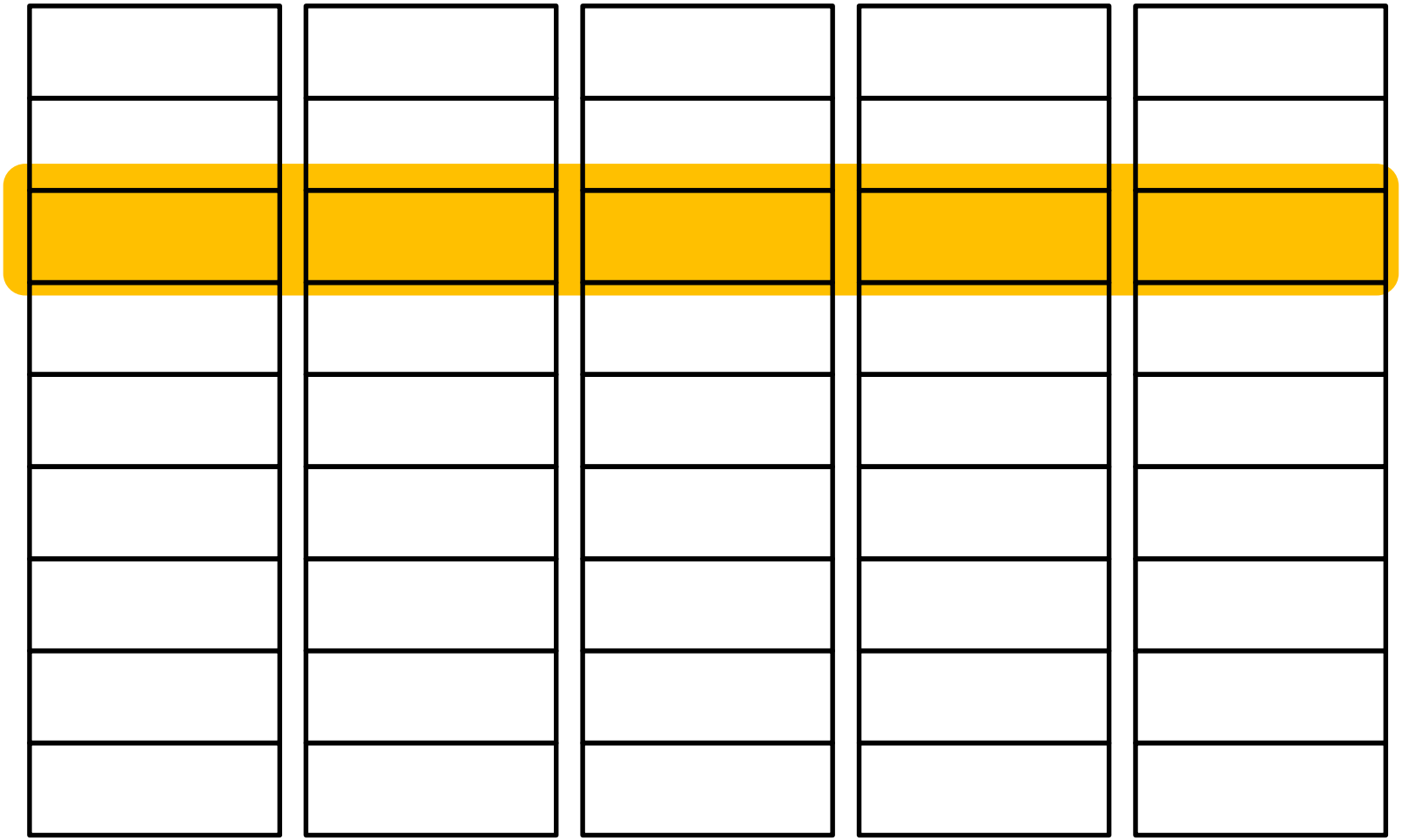

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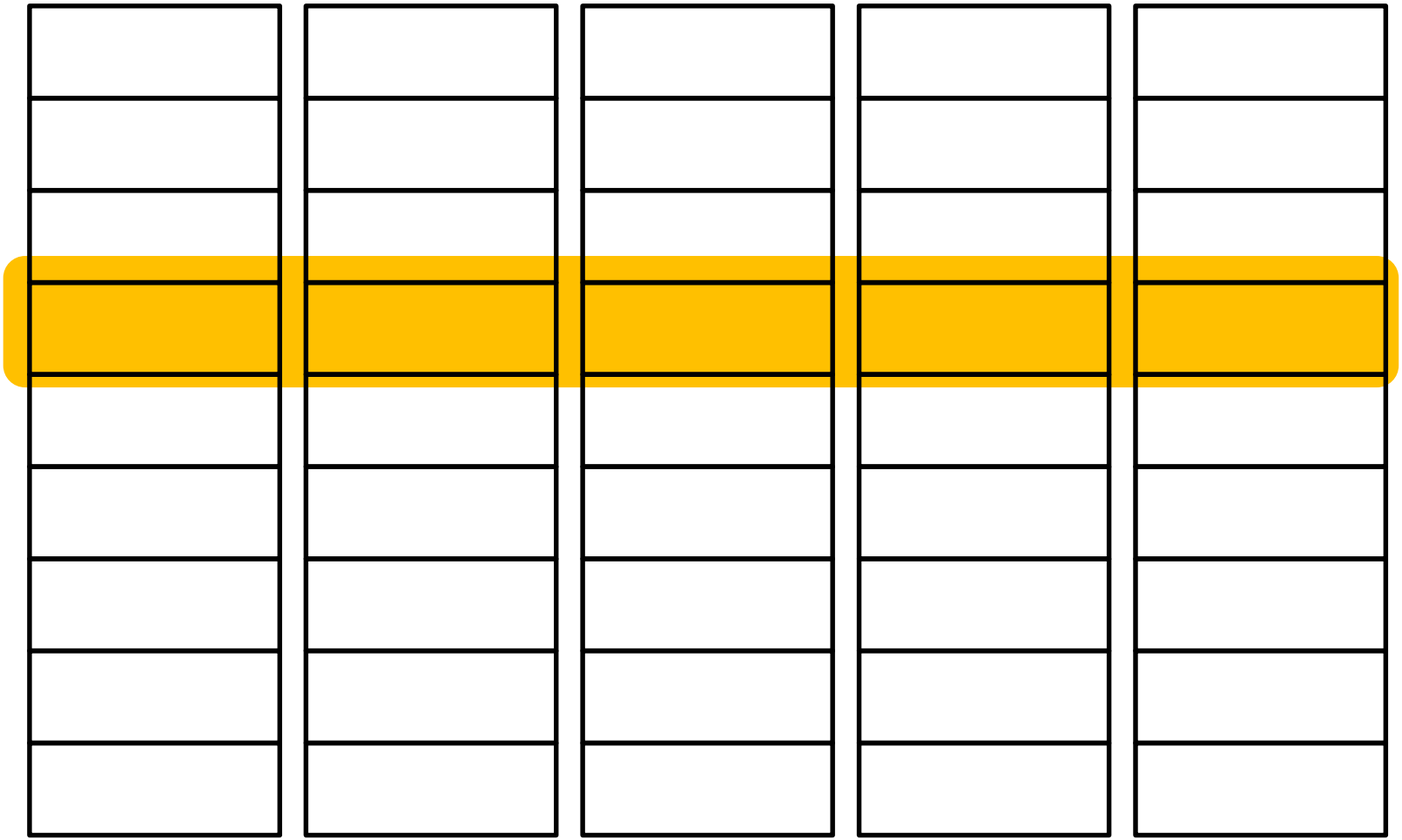


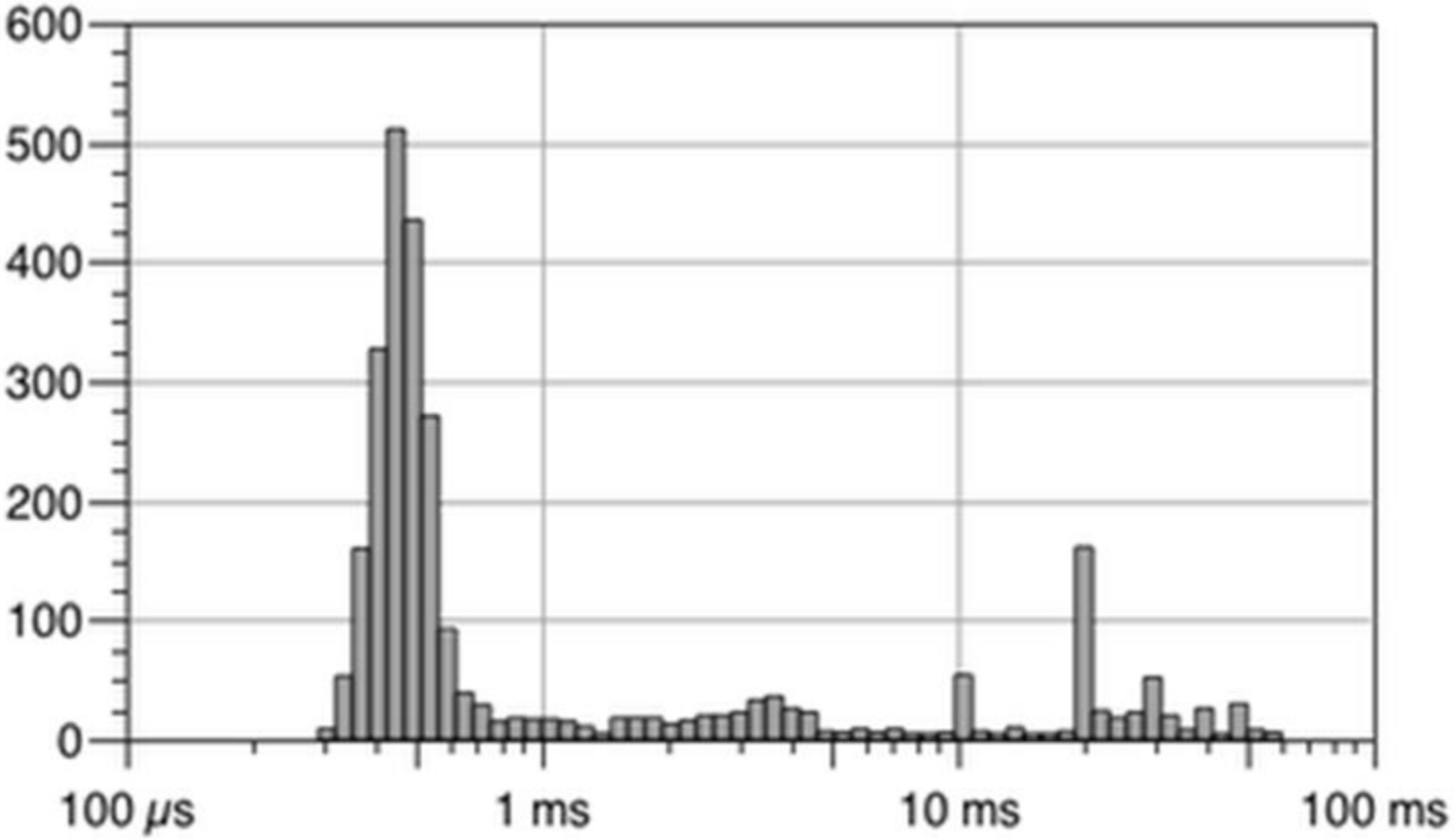
Pro Tip: Embrace Set Theory and FP techniques

Performance Testing

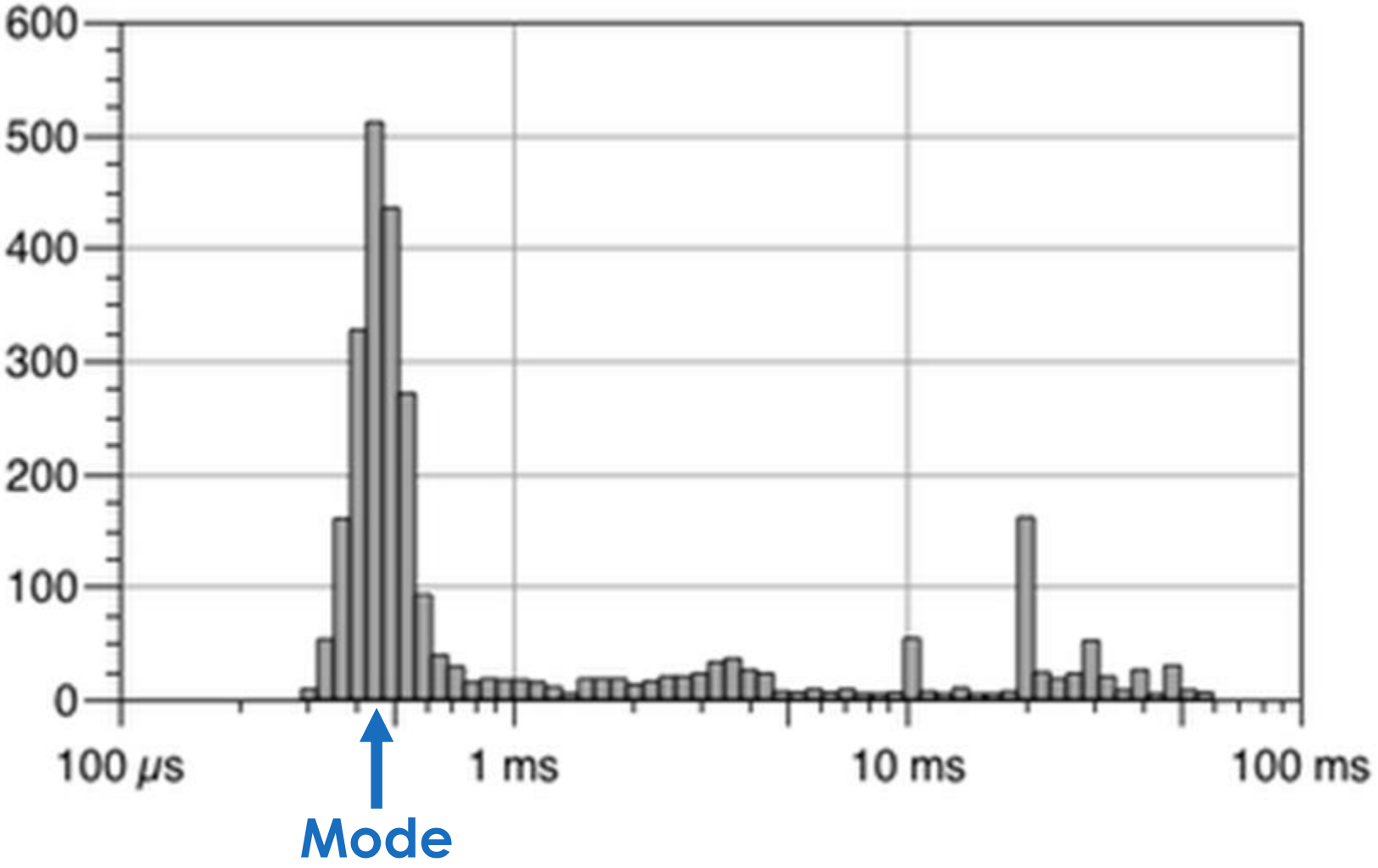
Define Performance Goals

How to measure response time?

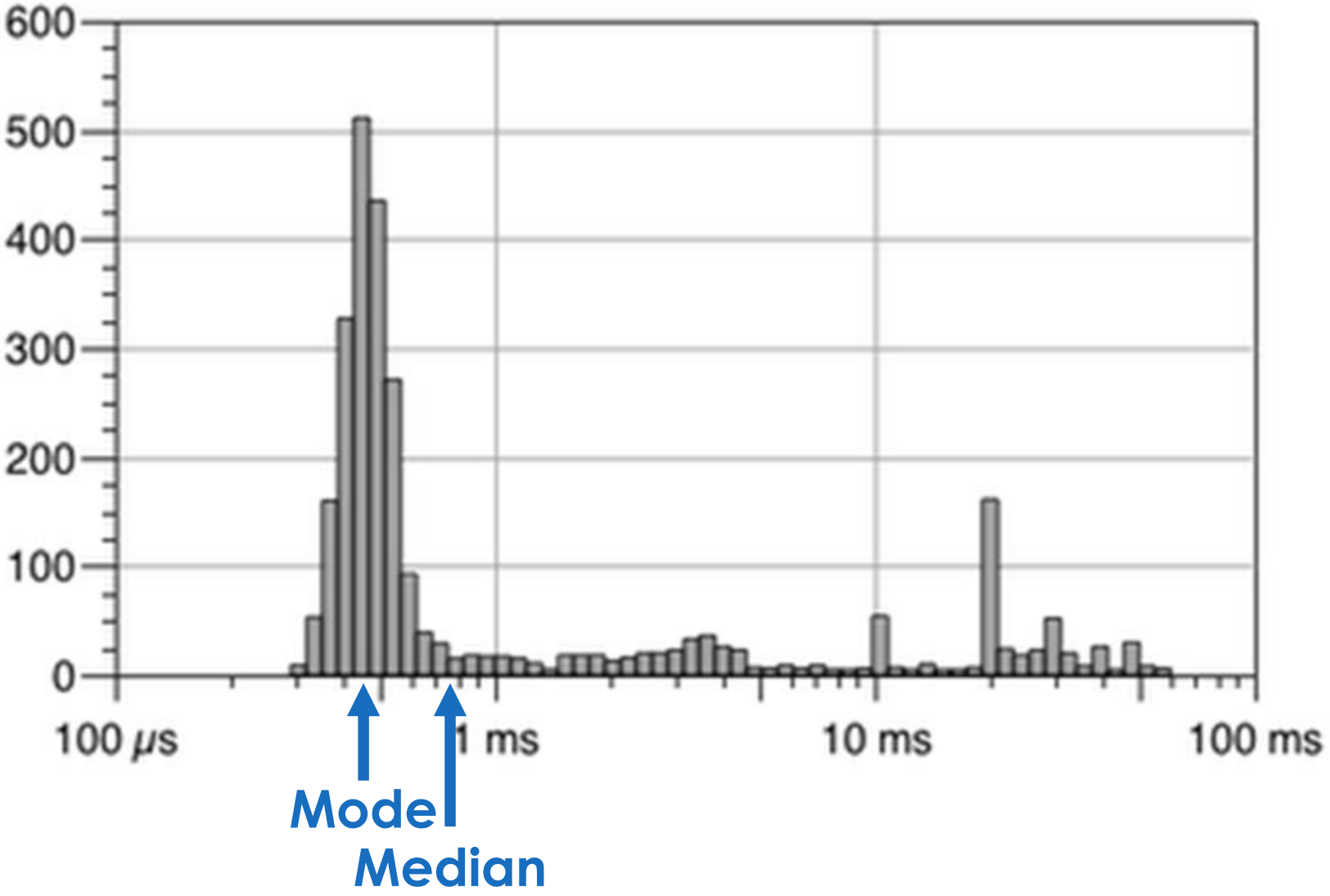
Response Time Histograms



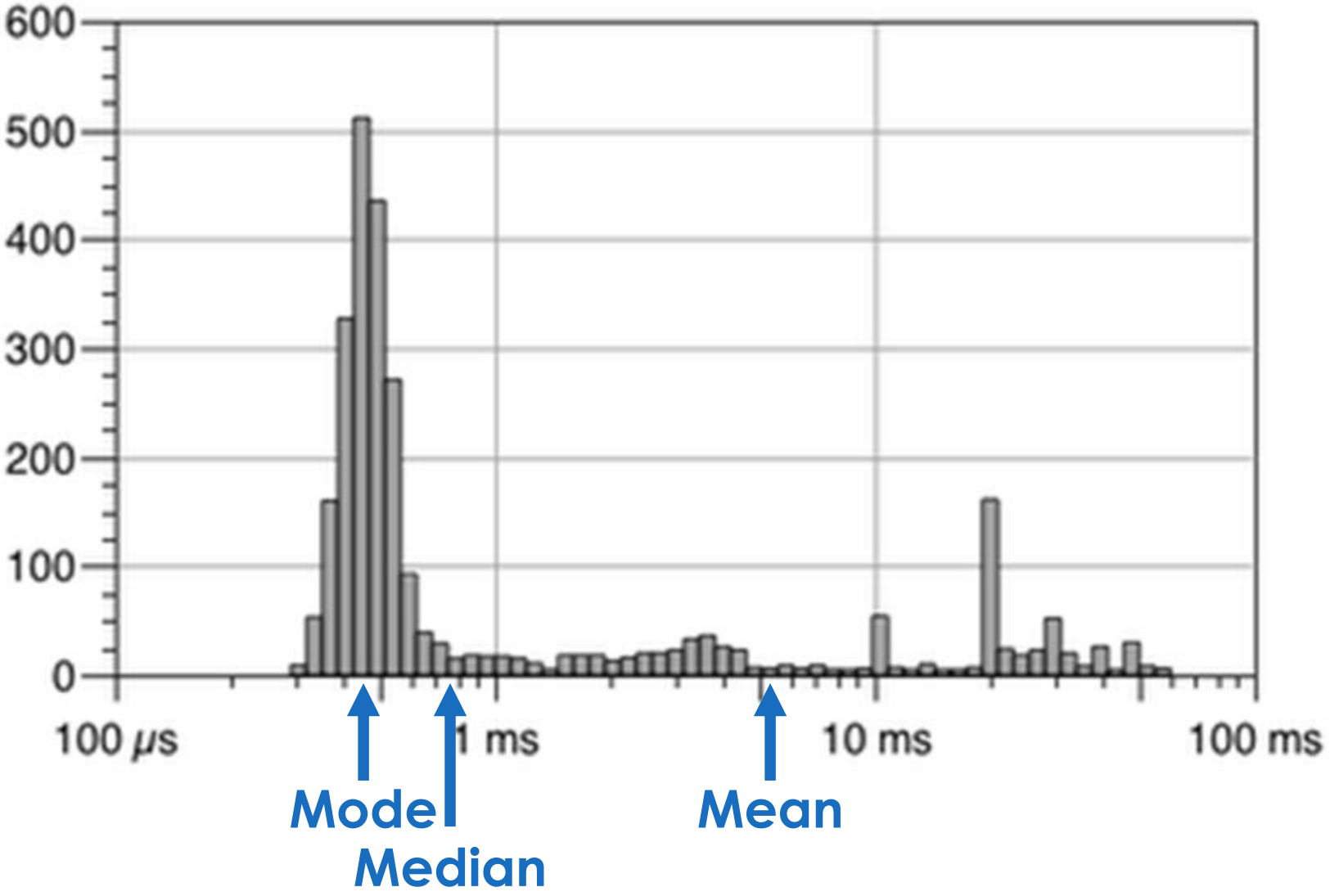
Response Time Histograms



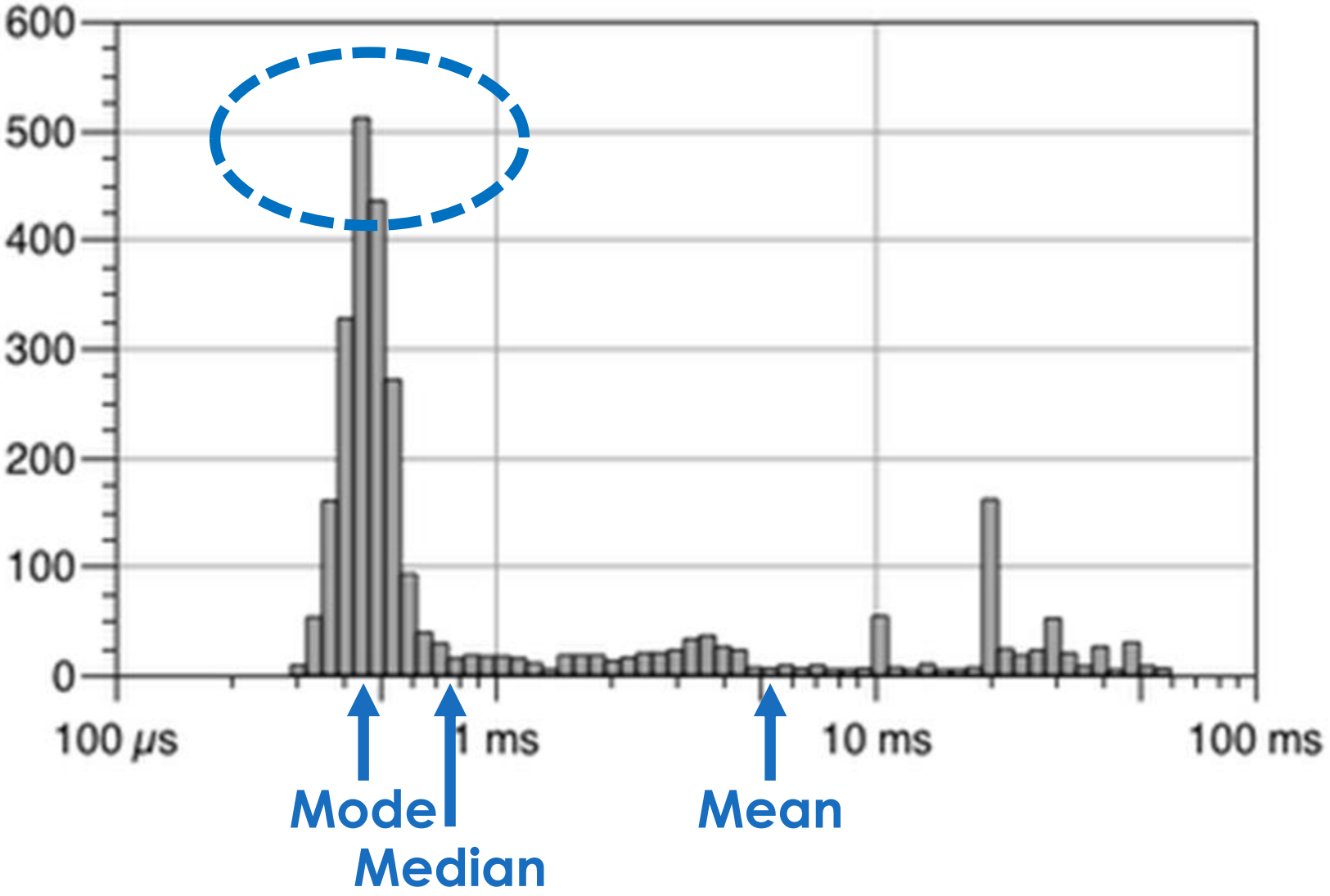
Response Time Histograms



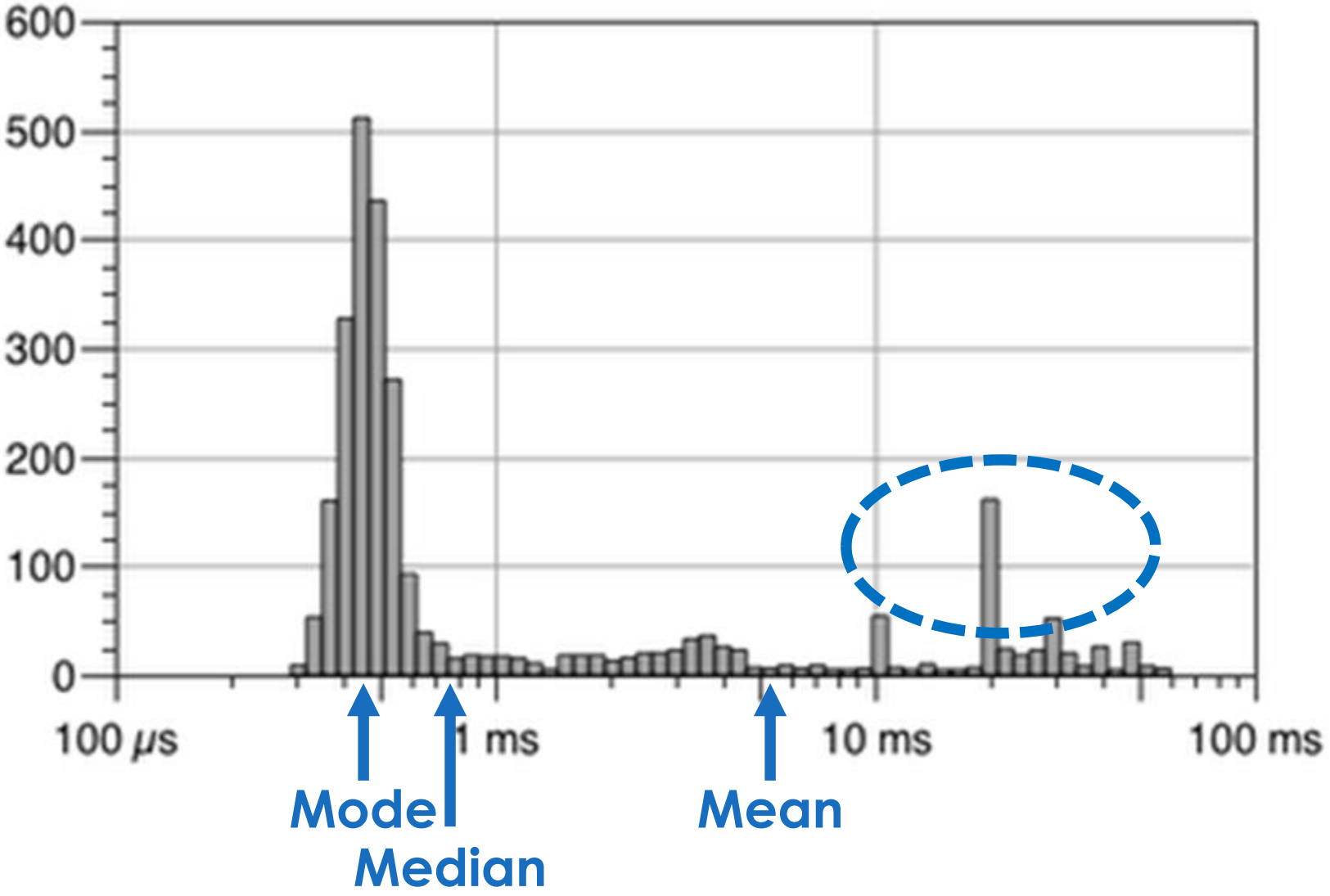
Response Time Histograms



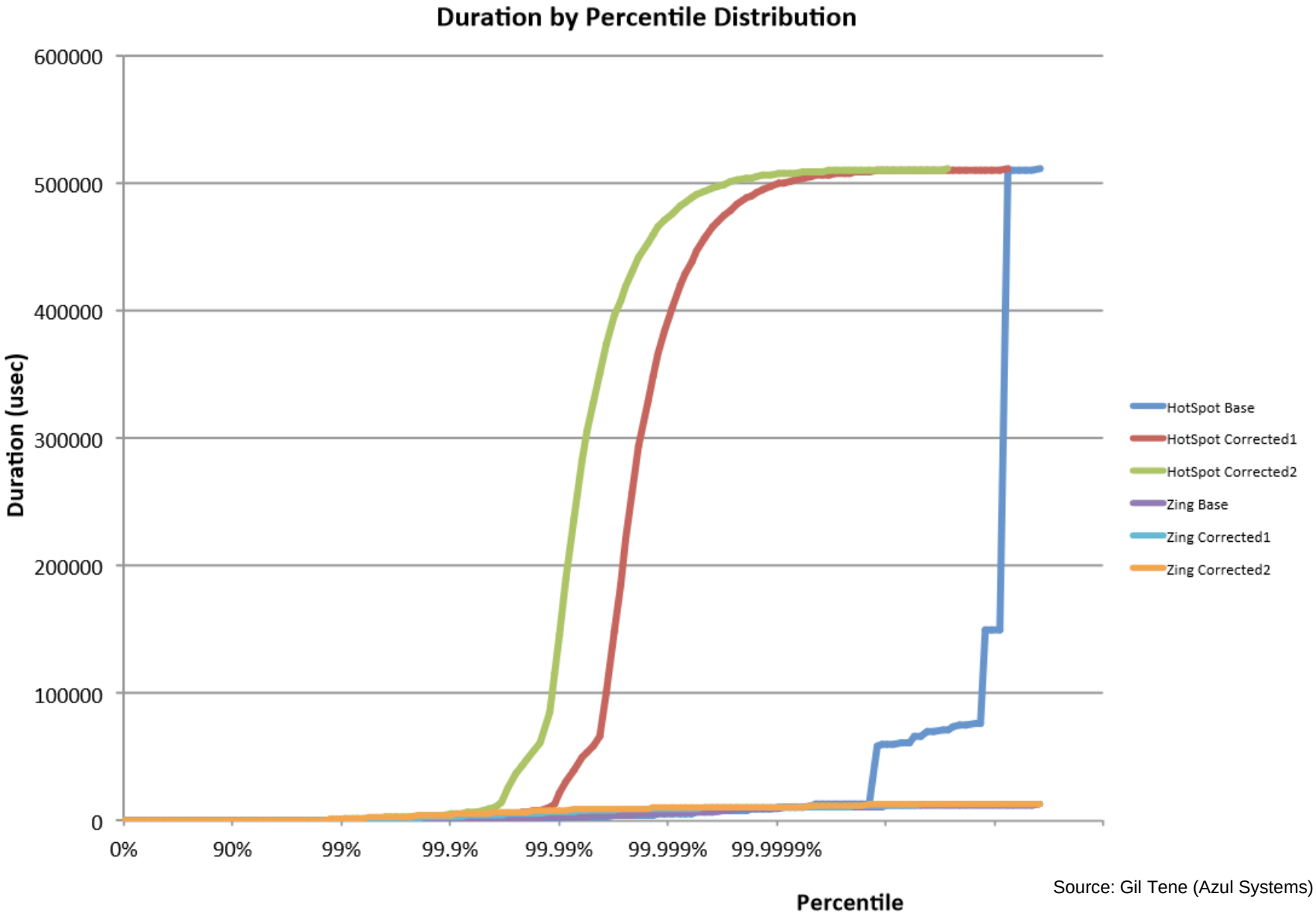
Response Time Histograms



Response Time Histograms



Coordinated Omission



Source: Gil Tene (Azul Systems)

HdrHistogram

JMH
(Java Microbenchmark Harness)

CPU Performance Counters

Performance test as part of Continuous Integration

Build telemetry into production systems

AGAIN!!!

Build telemetry into production systems

Counters of:

- Queue Lengths
- Concurrent Users
- Exceptions
- Transactions - orders, trades
- Etc.

Histograms of:

- Response Times
- Service Times
- Queue Lengths
- Concurrent Users
- Etc.

In closing…

Clean => Uncontaminated

Representative => True Portrayal

Measure – Don't Guess!!!


BOMBARDIER
LEARJET 45
LEARJET 45
LEARJET

Questions?

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Twitter: **@mjpt777**

"It does not matter how intelligent you are, if you guess and that guess cannot be backed up by experimental evidence – then it is still a guess."

- Richard Feynman