Serverless The Future of the Cloud?!

by Bert Ertman













- Fellow, Director of Technology Outreach at Luminis
- Background in all things Java since 1995
- Java Champion, JavaOne Rockstar Speaker, and a Duke's Choice Award Winner
- Involved in architecting and implementing dozens of large scale systems over the past 20 years or so

Book author for O'Reilly, speaker at many conferences



The Evolution of Compute

Virtualization

Physical







The case for Serverless

- So far, the cloud is just someone else's computer
- Servers should be treated as cattle, not pets
- PAYGO? or PAYGO&aAYDG?







"No server is easier to manage than no server"

- Werner Vogels CTO, Amazon



Serverless - what's in a name?

- Mostly describes what its not...
- Also known as Functions as a Service (FaaS)
- or Function PaaS (fPaaS) as defined by Gartner

Some people refer to it as Back-end as a Service (BaaS)

Wait! Did someone just say "Back-end as a Service"?

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Back-end as a Service??

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- Functions are the unit of deployment and scaling
- No Machines, VMs, or Containers are visible in the programming model
- Permanent storage lives elsewhere
- Scales per request. Users cannot over- or under-provision capacity
- Never pay for idle (no cold servers/containers or their costs)
- Implicitly fault-tolerant because functions can run anywhere
- BYOC Bring Your Own Code
- Metrics and Logging are a universal right



Main Benefits

- No servers to administer
- Pay for code execution only
- Automatic Scaling



In Other Words...

- We don't (have to) care about Application Servers
- We don't (have to) care about Docker







So far so good, right?

Serverless implementations

- Several Cloud vendors have implementations:
 - AWS Lambda
 - Google CloudFunctions
 - Azure Functions
 - IBM BlueMix OpenWhisk



Serverless implementations

CLOUD, DEVELOPERS, DEVOPS, JAVA, JAVASCRIPT, OPEN SOURCE | October 2, 2017

Announcing Fn–An Open Source Serverless Functions Platform





By: Shaun Smith Director of Product Management

We are very excited to announce our new open source, cloud agnostic, serverless platform–Fn.

The Fn project is a container native Apache 2.0 licensed serverless platform that you can run anywhere—any cloud or onpremise. It's easy to use, supports every programming language, and is extensible and performant.

We've focused on making it really easy to get started so you

Share



can try it out in just a few minutes and then use more advanced features as you grow into it. Check out our quickstart to get up and running and deploying your own function in a few minutes.

History

The Fn Project is being developed by the same team that created IronFunctions. The team pioneered serverless technology and ran a hosted serverless platform for 6 years. After running billions of containers for thousands of customers, pre and post Docker, the team





https://github.com/fnproject/fn





AWS Lambda

- compute resources required by that code
- First introduced in Nov 2014
- Part of the Amazon Web Services offerings

• Event-driven, serverless computing platform provided by Amazon

• Runs code in response to events and automatically manages the



Runtime Support

- Python 2.7
- NodeJS 4.3
- Java 8
- C#
- Go













How it works



Upload





Lambda runs your code only when triggered, using only the compute resources needed Pay just for the compute time you use







lambda







Lambdas are event-driven





Many Event Sources

API Gateway

Amazon S3

Amazon DynamoDB

Amazon Aurora

Amazon Simple Notification Service Amazon Simple Email Service Amazon Cognito Amazon CloudWatch Amazon Kinesis Streams

AWS CodeCommit AWS CloudFormation

AWS Config

Amazon Lex

Many Event Sources

HTTP(s) arequests

Amazon S3 CRUD events on Amazon DynamoDB data sources

Amazon Aurora

Amazon Simple Notification Service messaging Amazon Simple Email Service events

Amazon Cognito

Ahog/Studeam Ahazoressisteams

commit_hooks /
AWS services
AWS CloudFormation
setup

configuration mgmt

Avoidex & text

Rethinking Traditional Architectural Concepts

Rethinking Traditional Architectural Concepts





Rethinking Traditional Architectural Concepts





Just because you <u>can</u> might not always be the right reason

Example: Event-based processing

- Respond to incoming data, such as an S3 Bucket insert
- Useful for data/stream processing, MapReduce, or batch processing

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Application

S3 Bucket

Typical Scenario









Another Example: BaaS

- Backend-as-a-Service for a (mobile/web) app
- Responds to incoming HTTP GET/POST requests
- Stateless









Web application

Typical Scenario





Other Use-Cases

- Implement custom CI/CD pipeline on AWS
- Bots
- Voice Control :)









Amazon Echo

Typical Scenario



Alexa Skill

Lambda function



What Expedia is doing with Lambda

beyond Hello World example



source: AWS re:invent 2016: Serverless Computing Patterns at Expedia (SVR306)







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Apache OpenWhisk

- Runs in IBM's and Red Hat's cloud offerings, but can also run onpremise
- OpenWhisk is Apache licensed and Open Source
- Currently supports: JavaScript, Java, Python, and Swift(!)
- Possible to run functions in provided Docker images

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Is this still Serverless?



Now Serverless is cool, but there are some drawbacks too...

Drawbacks

- Vendor control and lock-in
- Multi-tenancy
- Security concerns (increasing the attack surface)
- Loss of server optimizations
- Execution time is limited
- Start-up latency
- Testing
- Discovery













Serverless

- ...is rapidly being embraced by major cloud players
- ...is promoting functions as first class citizens
- ...is event-based, stateless, and transient
- ...is infinitely scalable (in theory)
- ...is different from traditional deployment models
- ...is giving the cloud a run for its money
- ...is lots of bang for the buck
- ...is still very much proprietary, so lock-in is your choice!

Serverless, the future of the Cloud!

Thank you! @BertErtman

