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Maximizing Applications Performance with GraalVM

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Safe harbor statement

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GraalVM Native Image technology (including Substrate VM) is Early Adopter technology. It is available only under an early adopter license and remains subject to potentially significant further changes, compatibility testing and certification.

Run programs faster anywhere

GraalVM™

1. High performance for abstractions of any language
2. Low-footprint AOT mode for JVM-based languages
3. Convenient language interoperability and polyglot tooling
4. Simple embeddability in native and managed programs



GraalVM™



OpenJDK™



database



standalone



GraalVM @graalvm · Oct 22



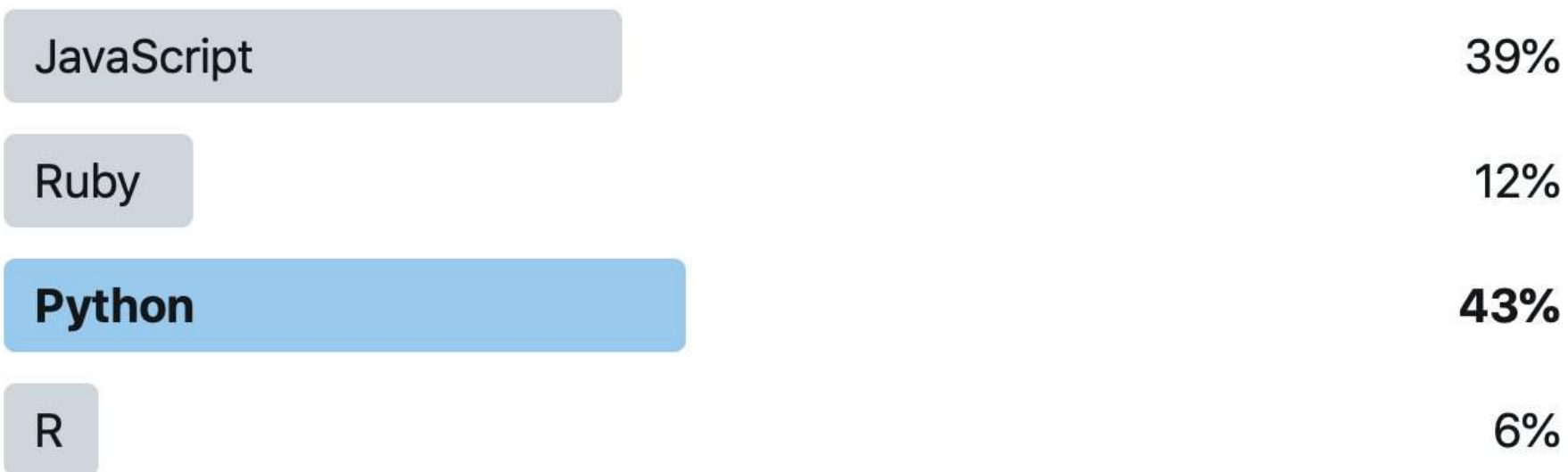
Which of these GraalVM supported languages interests you the most? If your answer is missing, comment it below →



GraalVM @graalvm · Oct 22



Which of these GraalVM supported languages interests you the most? If your answer is missing, comment it below →



1,009 votes · Final results



Production-ready! 🎉

📌 Pinned Tweet



GraalVM @graalvm · May 9

First production release - we are stoked to introduce GraalVM 19.0! 🚀🏆

Here's the announcement: [medium.com/graalvm/announ....](https://medium.com/graalvm/announ...)

Check out the release notes: graalvm.org/docs/release-n... and get the binaries:

💬 14

↻ 506

❤️ 822



Community Edition

GraalVM Community is available for free for evaluation, development and production use. It is built from the GraalVM sources available on [GitHub](#). We provide pre-built binaries for Linux, macOS X, and Windows platforms on x86 64-bit systems. Windows support is [experimental](#).

DOWNLOAD FROM GITHUB

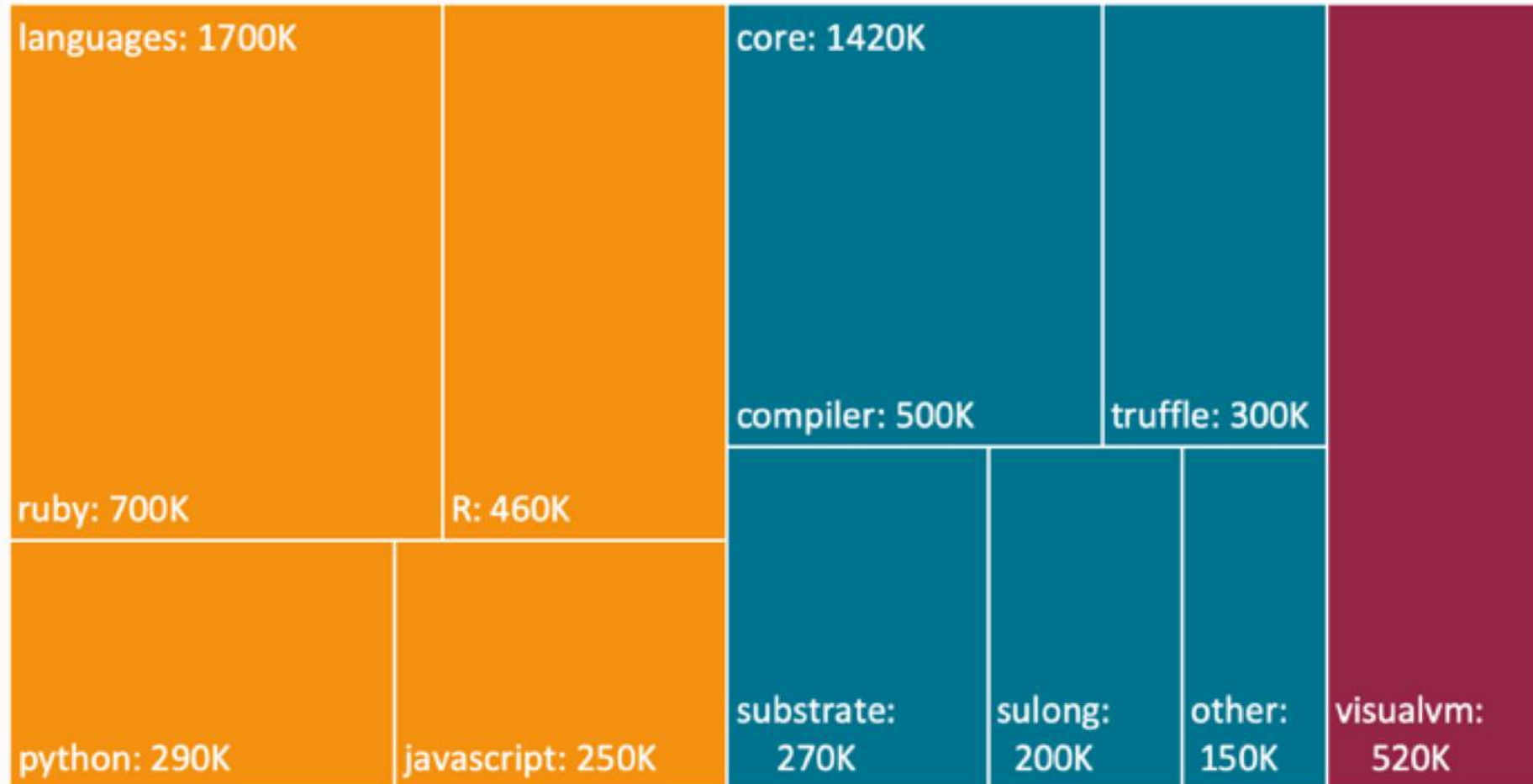
Enterprise Edition

GraalVM Enterprise provides additional performance, security, and scalability relevant for running applications in production. It is free for evaluation uses and available for download from the [Oracle Technology Network](#). We provide binaries for Linux, macOS X, and Windows platforms on x86 64-bit systems. Windows support is [experimental](#).

DOWNLOAD FROM OTN

get both: [graalvm.org](https://www.graalvm.org)

Open Source LOC actively maintained for GraalVM



Total: 3,640,000 lines of code

Performance Metrics

How to measure performance?

- Throughput
- Latency
- Capacity
- Utilization
- Efficiency
- Scalability
- Degradation

Optimizing performance with GraalVM

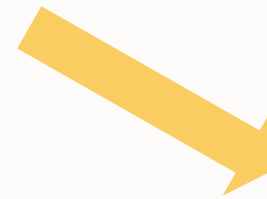


GraalVM™



JIT

java MyMainClass



AOT

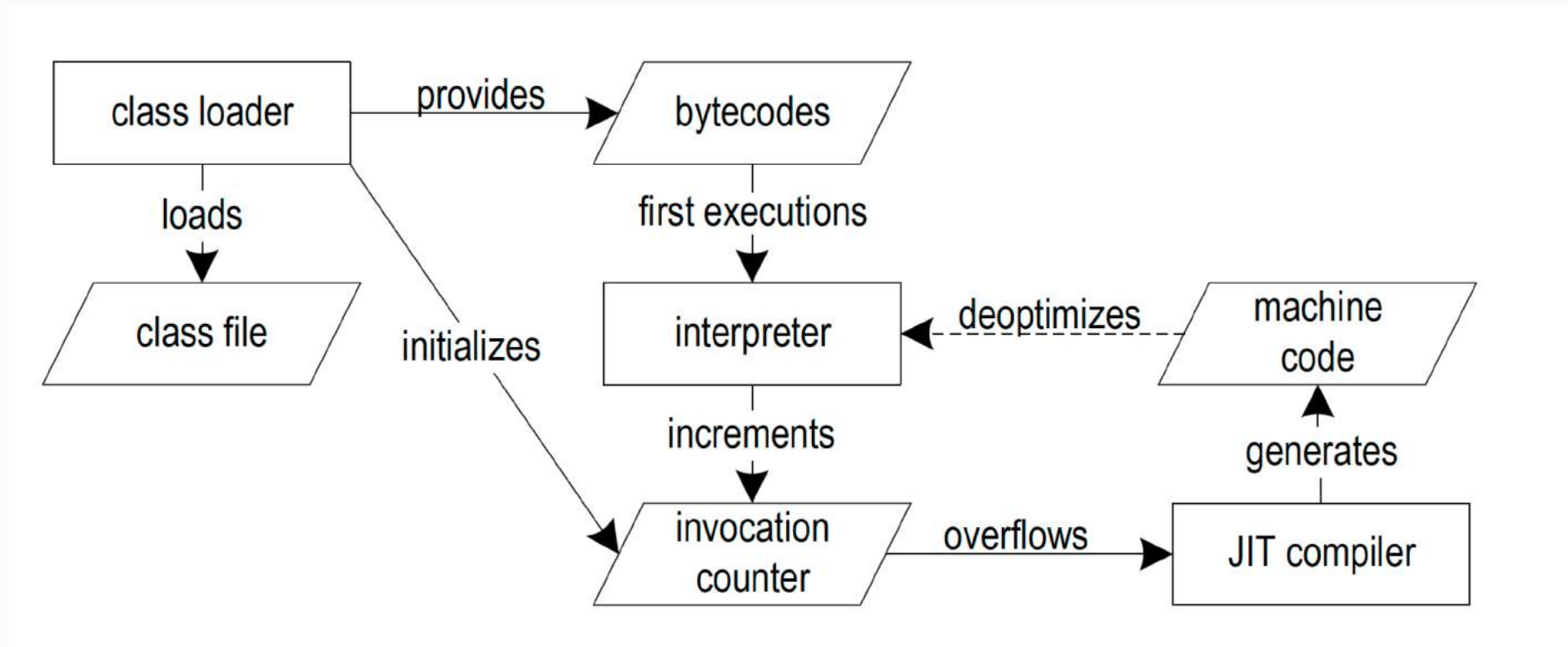
native-image MyMainClass
./mymainclass



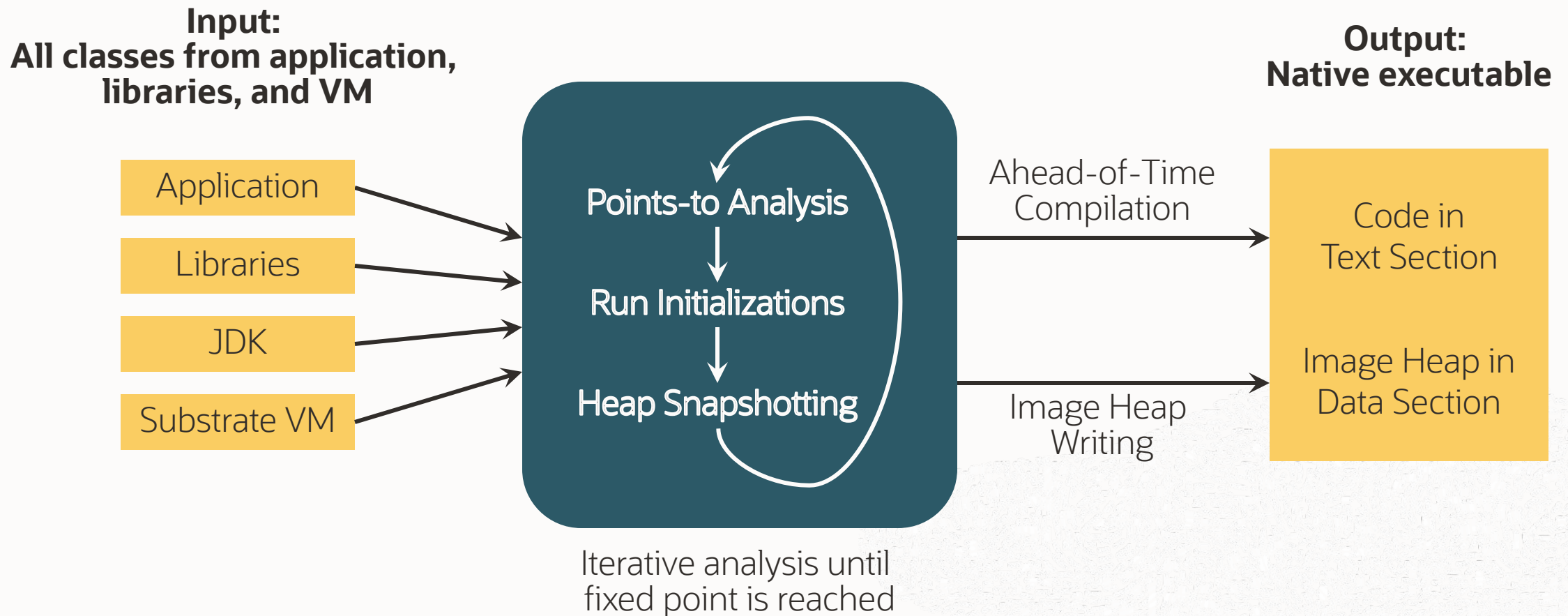
GraalVM Native Images

- Java program, compiled into a standalone native executable;
- Instant startup;
- Low memory footprint;
- AOT-compiled using the GraalVM compiler.

Java Dynamic Execution



Native Image Build Process



Startup Performance

AOT vs JIT: Startup Time

JIT

- Load JVM executable
- Load classes from file system
- Verify bytecodes
- Start interpreting
- Run static initializers
- First tier compilation (C1)
- Gather profiling feedback
- Second tier compilation (GraalVM or C2)
- Finally run with best machine code

AOT

- Load executable with prepared heap
- Immediately start with best machine code

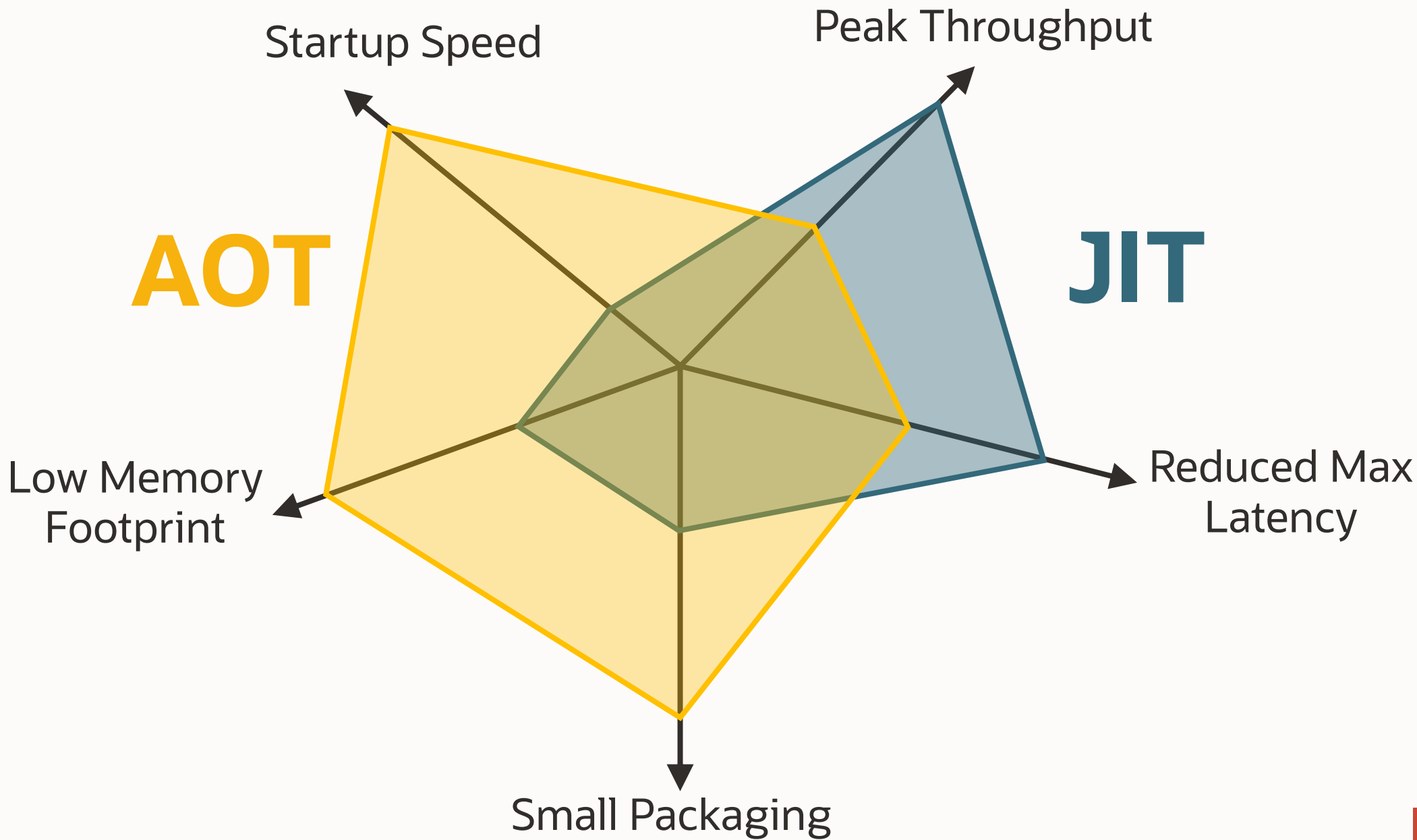
AOT vs JIT: Memory Footprint

JIT

- Loaded JVM executable
- Application data
- Loaded bytecodes
- Reflection meta-data
- Code cache
- Profiling data
- JIT compiler data structures

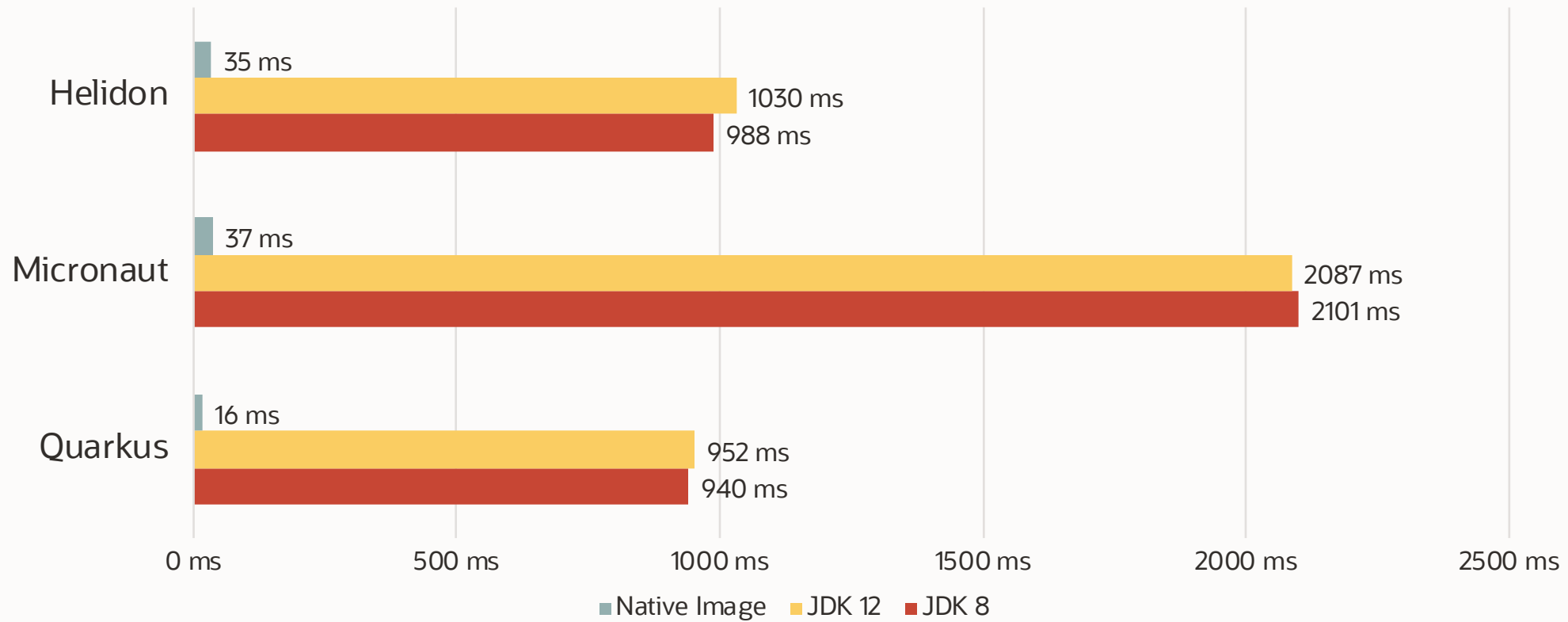
AOT

- Loaded application executable
- Application data

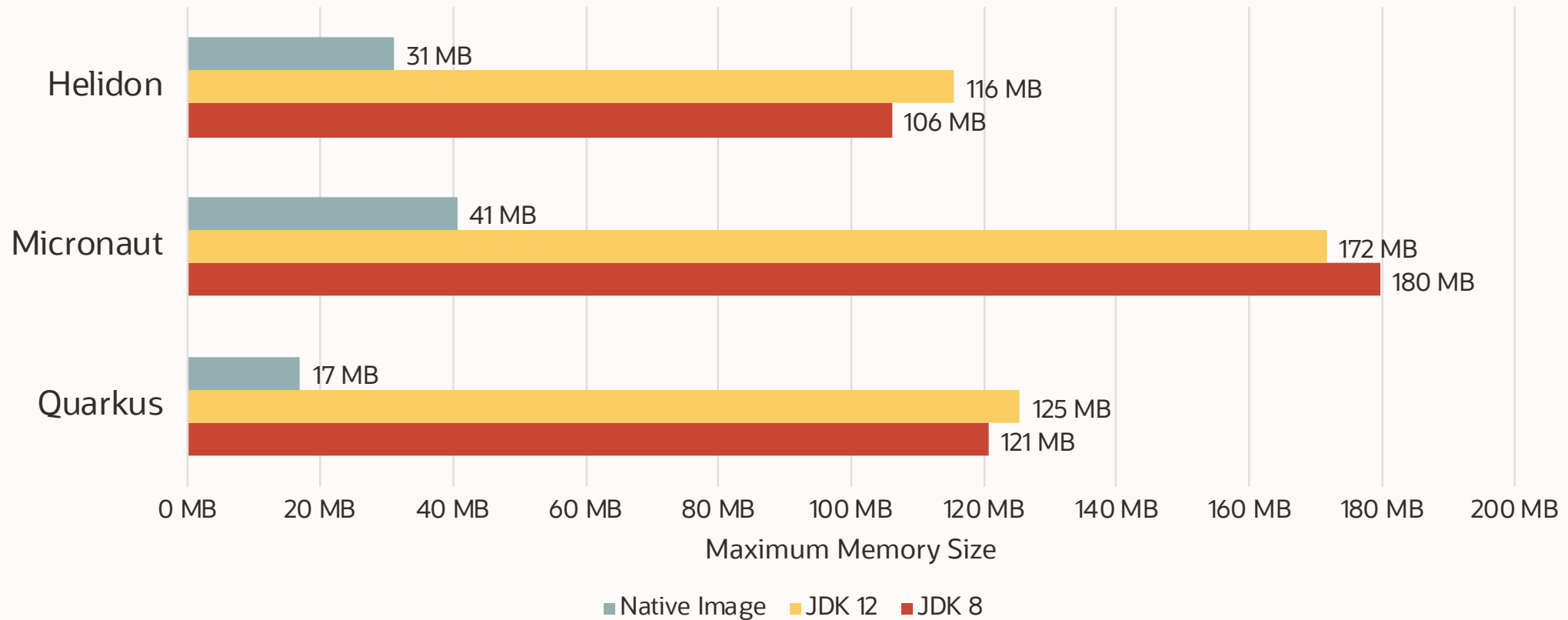


Demo: startup and memory footprint

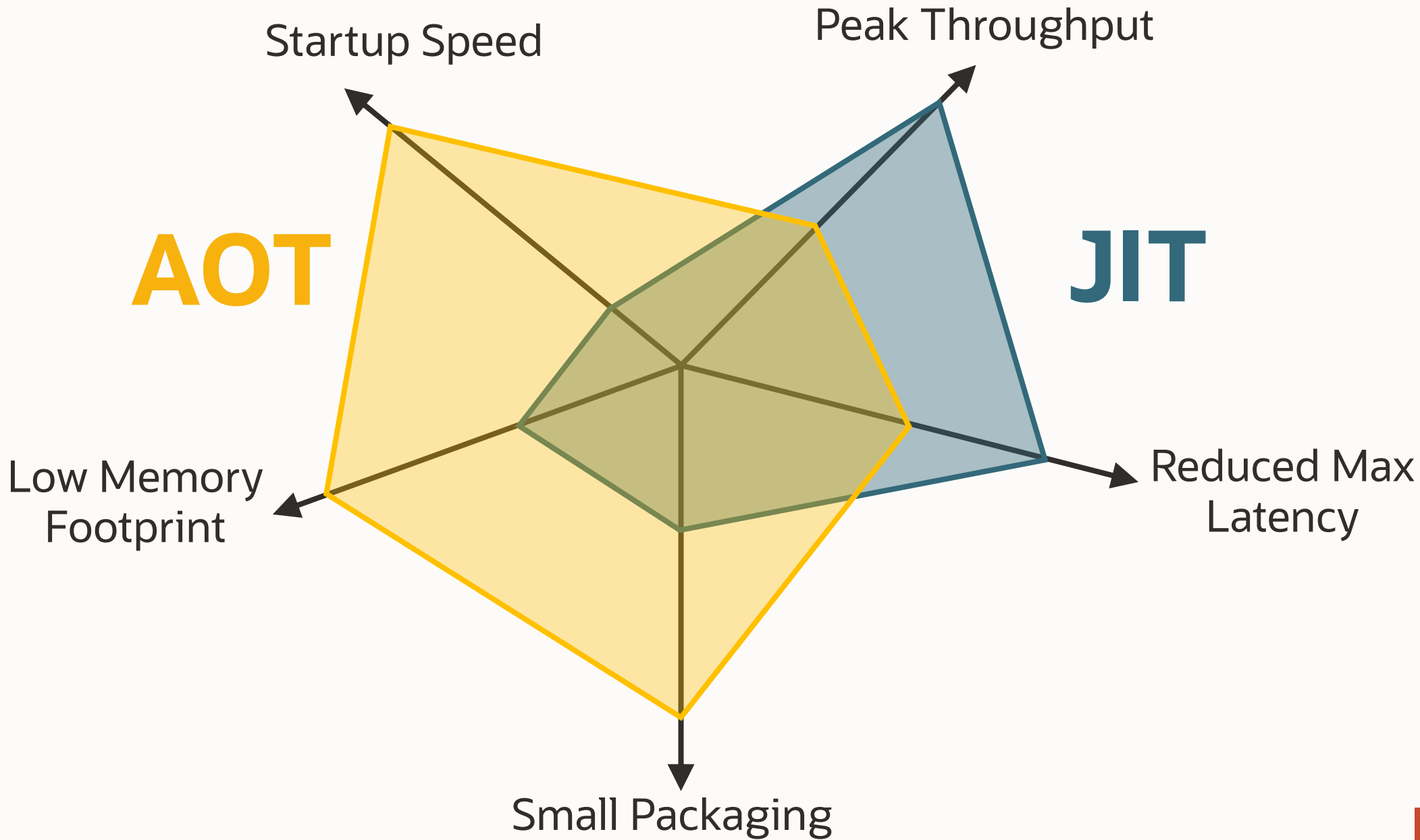
Microservice Frameworks: Startup Time



Microservice Frameworks: Memory Usage



Peak Performance



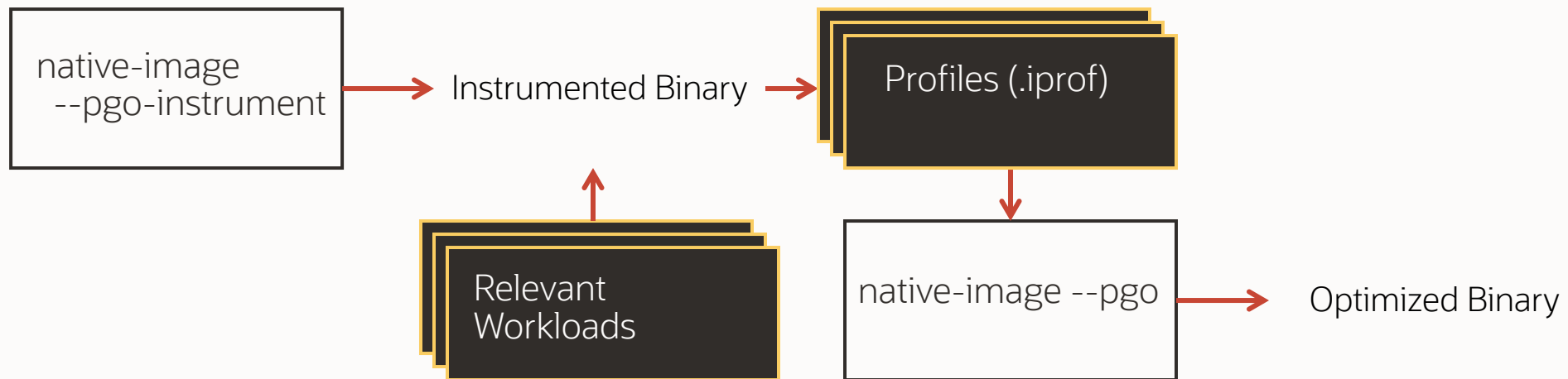
AOT vs JIT: Peak Throughput

JIT

- Profiling at startup enables better optimizations
- Can make optimistic assumptions about the profile and deoptimize

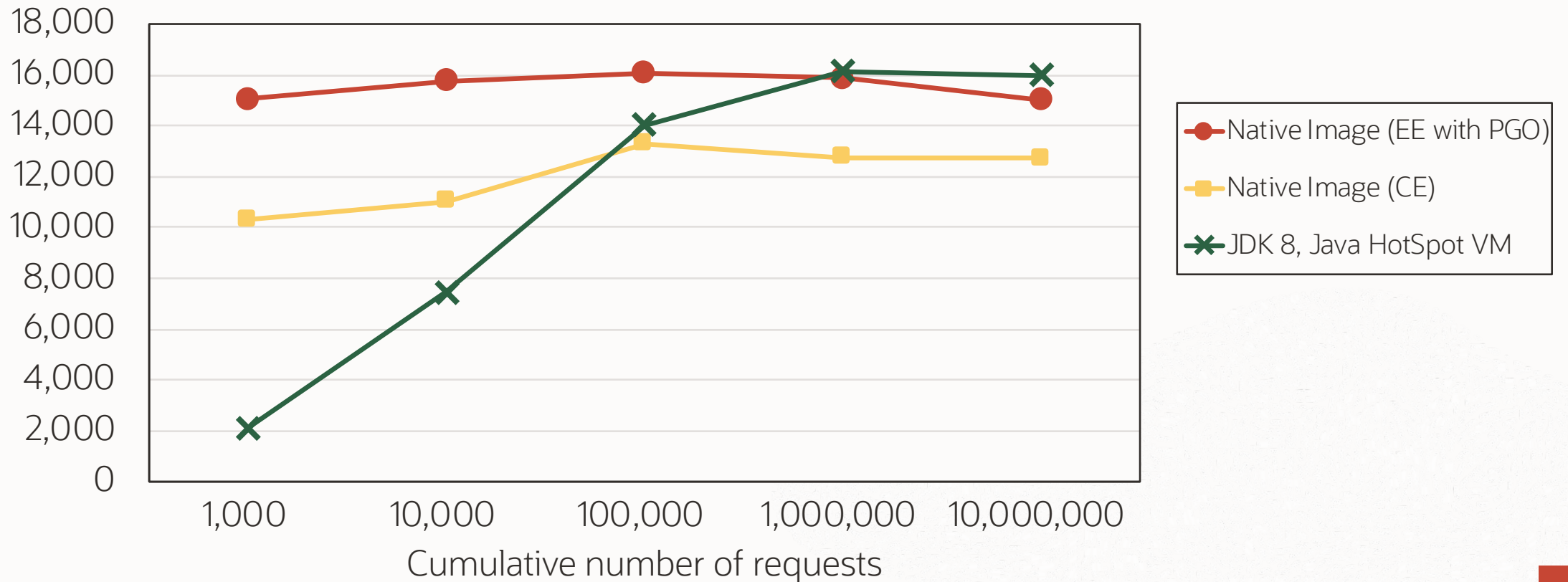
- AOT
 - Needs to handle all cases in machine code
 - Predictable performance
 - Profile-guided optimizations help

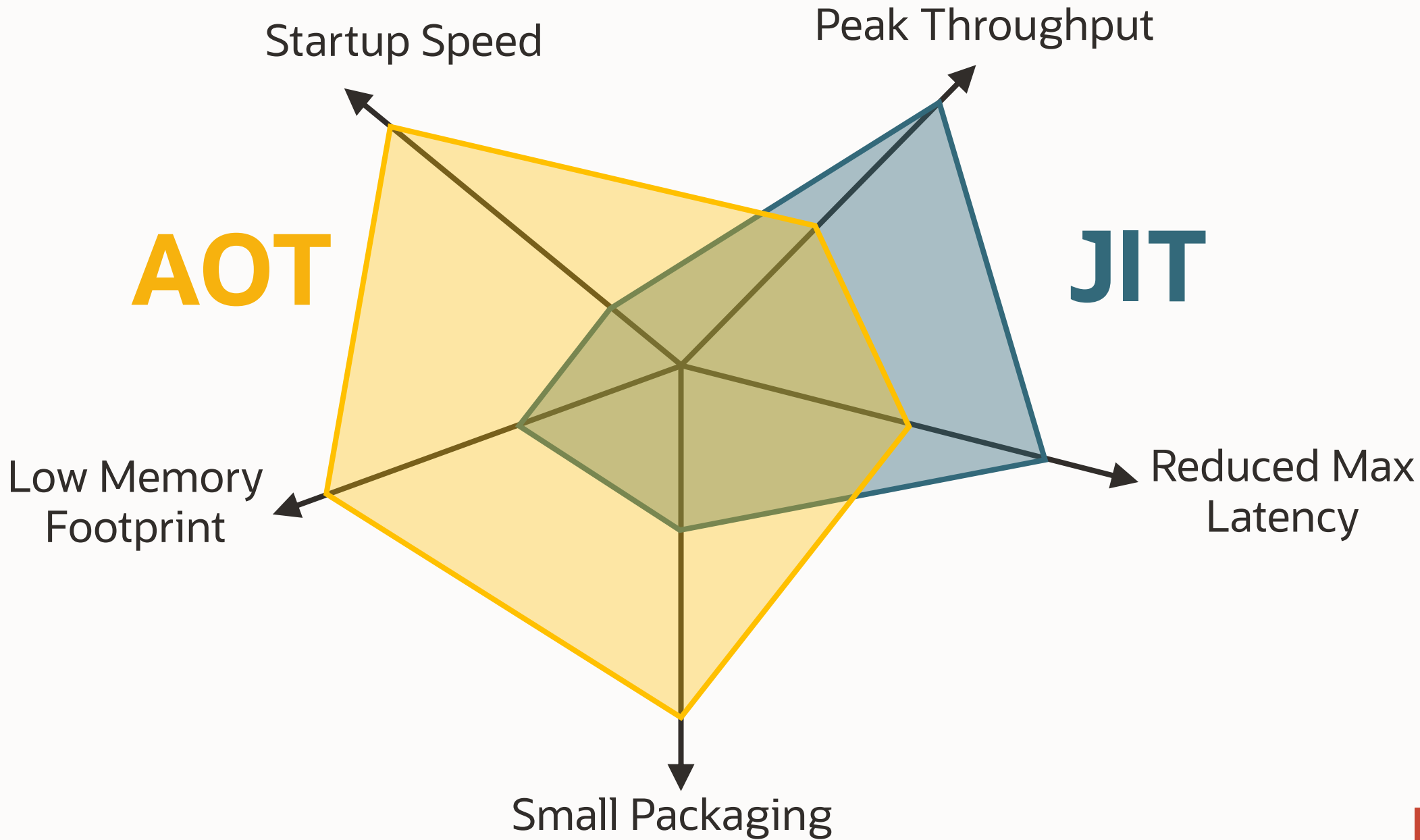
Profile-Guided Optimizations (PGO)

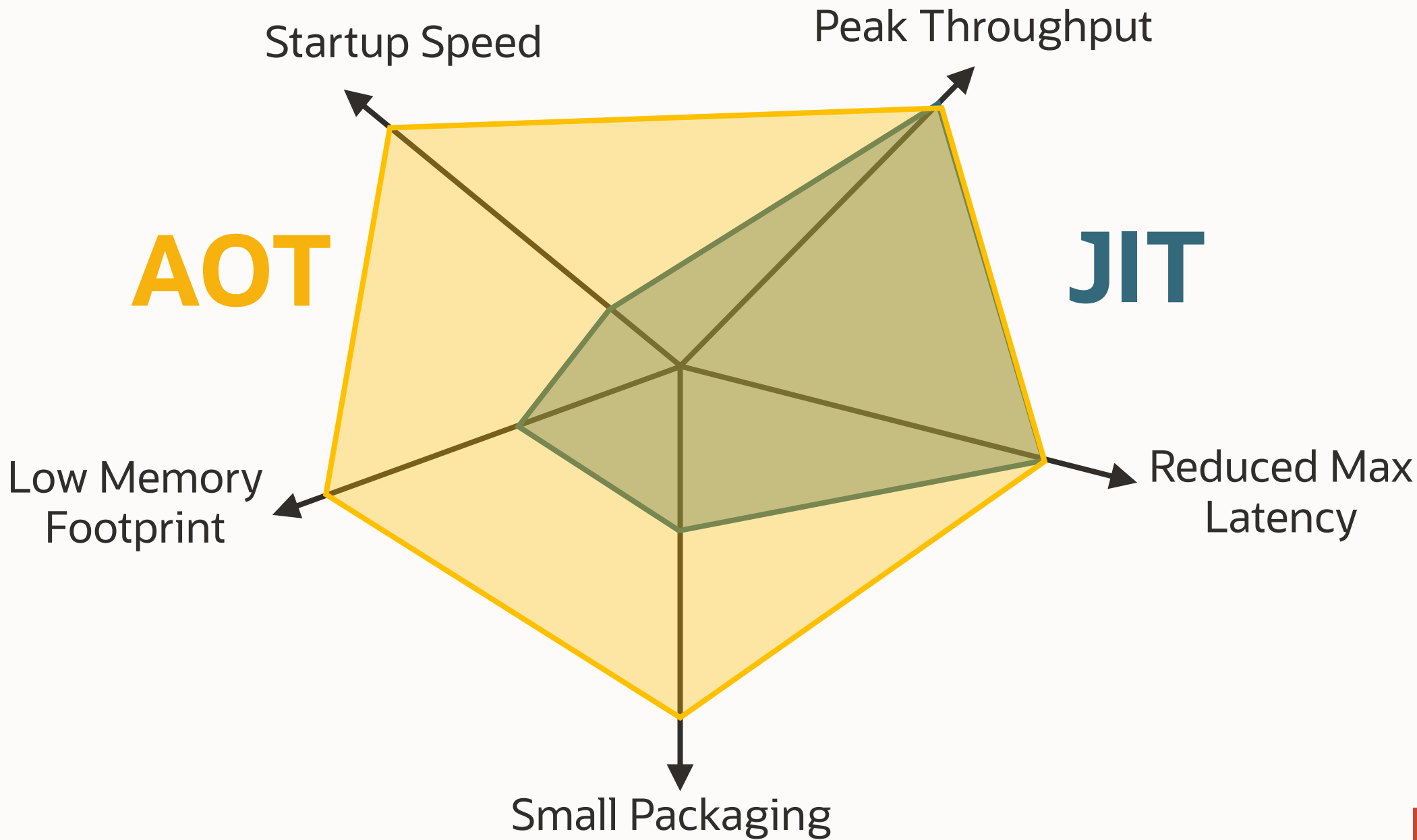


AOT vs JIT: Peak Throughput

Handled requests per second







AOT

JIT

Startup Speed

Peak Throughput

Low Memory Footprint

Reduced Max Latency

Small Packaging



GraalVM native image for real-world projects

Simplify native image configuration

Introducing the Tracing Agent: Simplifying GraalVM Native Image Configuration



Christian Wimmer [Follow](#)

Jun 5, 2019 · 6 min read



tl;dr: The tracing agent records behavior of a Java application running, for example, on GraalVM or any other compatible JVM, to provide the GraalVM Native Image Generator with configuration files for reflection, JNI, resource, and proxy usage. Enable it using `java -agentlib:native-image-agent=...`

medium.com/graalvm/introducing-the-tracing-agent-simplifying-graalvm-native-image-configuration-c3b56c486271

Micronaut



Devovx
@Devovx

Micronaut & GraalVM are a match made in heaven, giving you insanely fast startups! How to @
jonathangiles.net/natively-compi...

Devovx Belgium of course covers these exciting technologies @ dvbe18.confinabox.com/search?q=graal...

M I C R O N A U T TM
GraalVM TM

15 Retweets 45 Likes

Create your first Micronaut GraalVM application:

<https://guides.micronaut.io/micronaut-creating-first-graal-app/guide/index.html>



Helidon

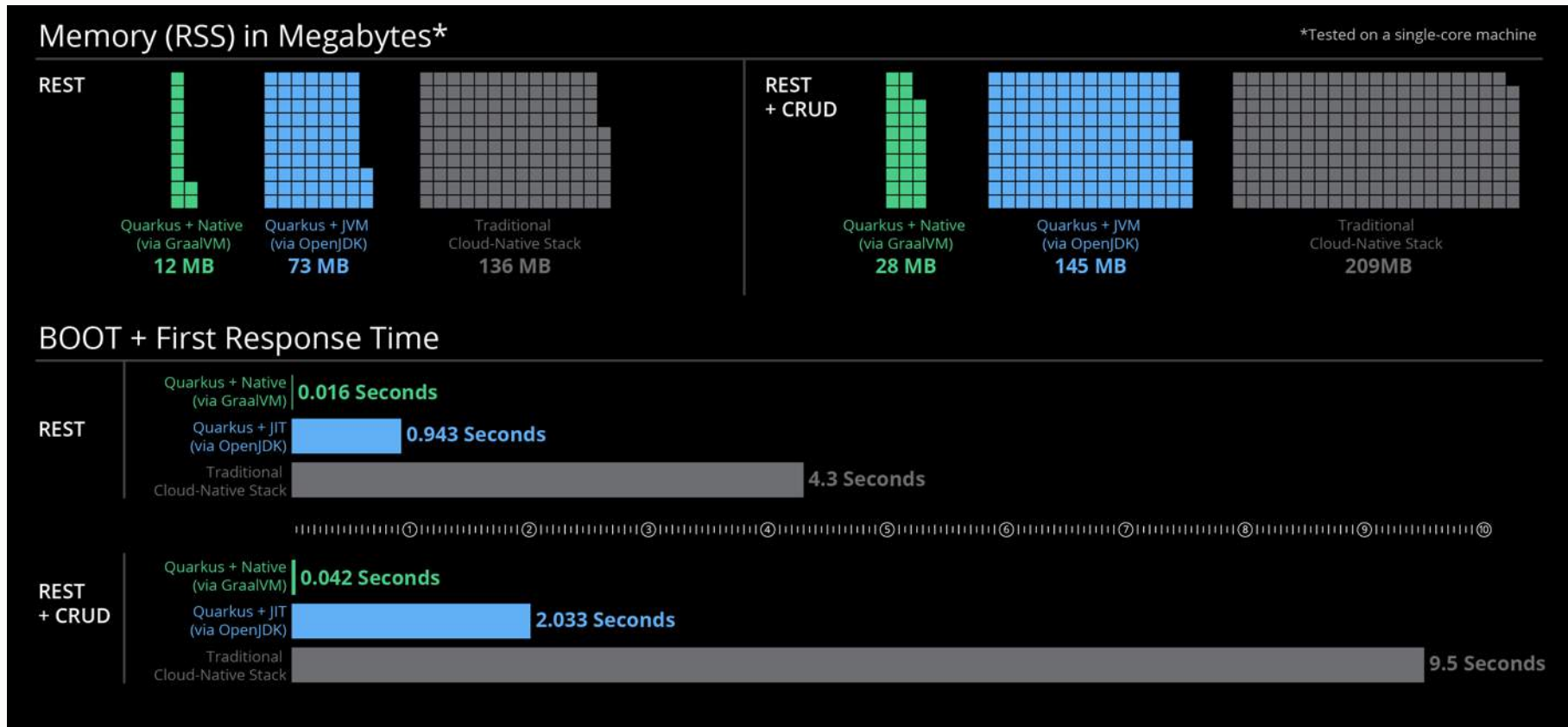
```
└─> ./target/helidon-quickstart-se
2019.07.17 12:52:10 INFO io.helidon.webserver.NettyWebServer !thread!: Version: 1.1.2
2019.07.17 12:52:10 INFO io.helidon.webserver.NettyWebServer !thread!: Channel '@default:0:0:0:0:8080]
WEB server is up! http://localhost:8080/greet
█
```

```
└─> curl -X GET http://localhost:8080/greet
{"message":"Hello World!"}█
└─> █
```

Helidon and GraalVM:

<https://helidon.io/docs/latest/#/guides/36-graalnative>

Quarkus



<https://quarkus.io/guides/building-native-image>



Spring Boot Applications as GraalVM Native Images

Allows to start applications almost instantly

Time to first request for Spring Boot 2.2 with Tomcat

Configuration	First request served (ms)
OpenJDK JIT	~2500
GraalVM native	~100

Spring Boot Applications as GraalVM Native Images

```
Alinas-MacBook-Pro:~/spring-graal-native/spring-graal-native-samples$ ls
commandlinerunner      spring-petclinic-jpa  vanilla-orm2
commandlinerunner-maven springmvc-tomcat      vanilla-rabbit
kotlin-webmvc          vanilla-grpc           vanilla-thymeleaf
logger                 vanilla-jpa            vanilla-tx
messages               vanilla-orm            webflux-netty
```

“Spring Graal Native” project: <https://github.com/spring-projects-experimental/spring-graal-native>

GraalVM Native Image vs GraalVM JIT

- Use GraalVM Native Image when
 - Startup time matters
 - Memory footprint matters
 - Small to medium-sized heaps (100 MByte – a few GByte)
 - All code is known ahead of time
- Use GraalVM JIT when
 - Heaps size is large
 - Multiple GByte – TByte heap size
 - Classes are only known at run time



GraalVM Language Ecosystem

Multiplicative Value-Add of GraalVM Ecosystem



Add your own language or embedding or language-agnostic tools!

JavaScript & Node.js

- ECMAScript 2019 compliant JavaScript engine;
- Access to GraalVM language interoperability and common tooling;
- Constantly tested against 90,000+ npm modules, **including express, react, async, request**

Compatibility Tool

Quickly check if an NPM module, Ruby gem, or R package is compatible with GraalVM.

 × CHECK!

Graal.js

NAME	VERSION	STATUS
express	~> 5.0	100.00% tests pass
express	~> 4.16	100.00% tests pass
express	~> 4.15	100.00% tests pass
express	~> 4.14	100.00% tests pass

<https://www.graalvm.org/docs/reference-manual/compatibility>

Nashorn Migration Guide

Migration guide from Nashorn to GraalVM JavaScript

This document serves as migration guide for code previously targeted to the Nashorn engine. See the [JavaInterop.md](#) for an overview of supported Java interoperability features.

Both Nashorn and GraalVM JavaScript support a similar set of syntax and semantics for Java interoperability. The most important differences relevant for migration are listed here.

Nashorn features available by default:

- `Java.type`, `Java.typeName`
- `Java.from`, `Java.to`
- `Java.extend`, `Java.super`
- Java package globals: `Packages`, `java`, `javafx`, `javax`, `com`, `org`, `edu`

Nashorn compatibility mode

GraalVM JavaScript provides a Nashorn compatibility mode. Some of the functionality necessary for Nashorn compatibility is only available when the `js.nashorn-compat` option is enabled. This is the case for Nashorn-specific extensions that GraalVM JavaScript does not want to expose by default. Note that you have to enable [experimental options](Options.md#Stable and Experimental options) to use this flag.

The `js.nashorn-compat` option can be set using a command line option:

```
$ js --experimental-options --js.nashorn-compat=true
```


Polyglot in a Database

```
$ npm install validator
$ npm install @types/validator
$ dbjs deploy -u scott -p tiger -c localhost:1521/ORCLCDB validator
$ sqlplus scott/tiger@localhost:1521/ORCLCDB
```

```
SQL> select validator.isEmail('hello.world@oracle.com') from dual;
```

```
VALIDATOR.ISEMAIL('HELLO.WORLD@ORACLE.COM')
```

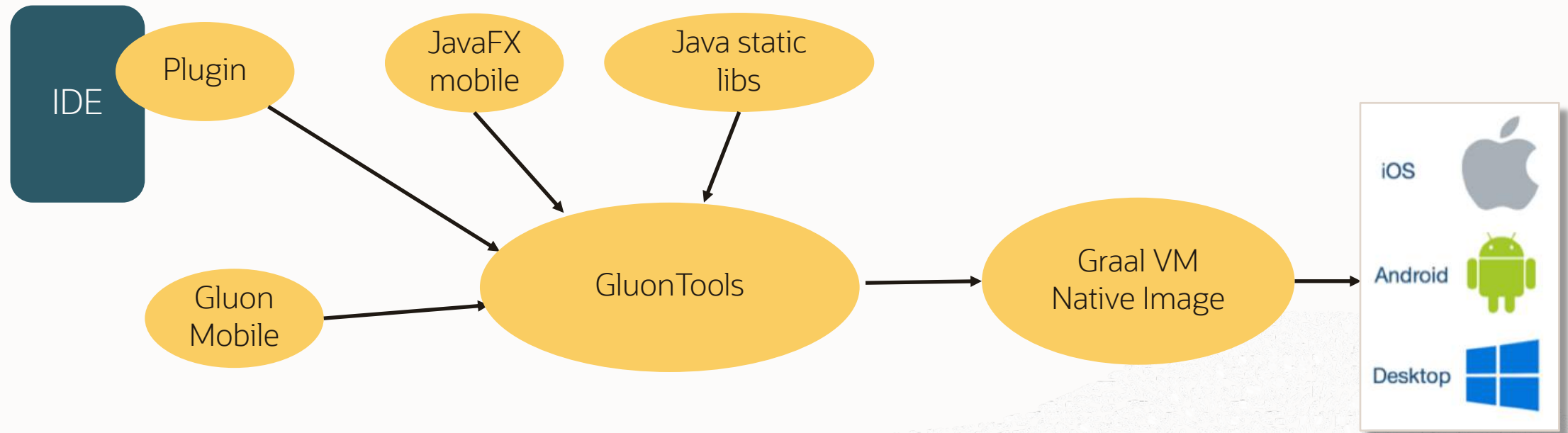
```
-----  
1
```

```
SQL> select validator.isEmail('hello.world') from dual;
```

```
VALIDATOR.ISEMAIL('HELLO.WORLD')
```

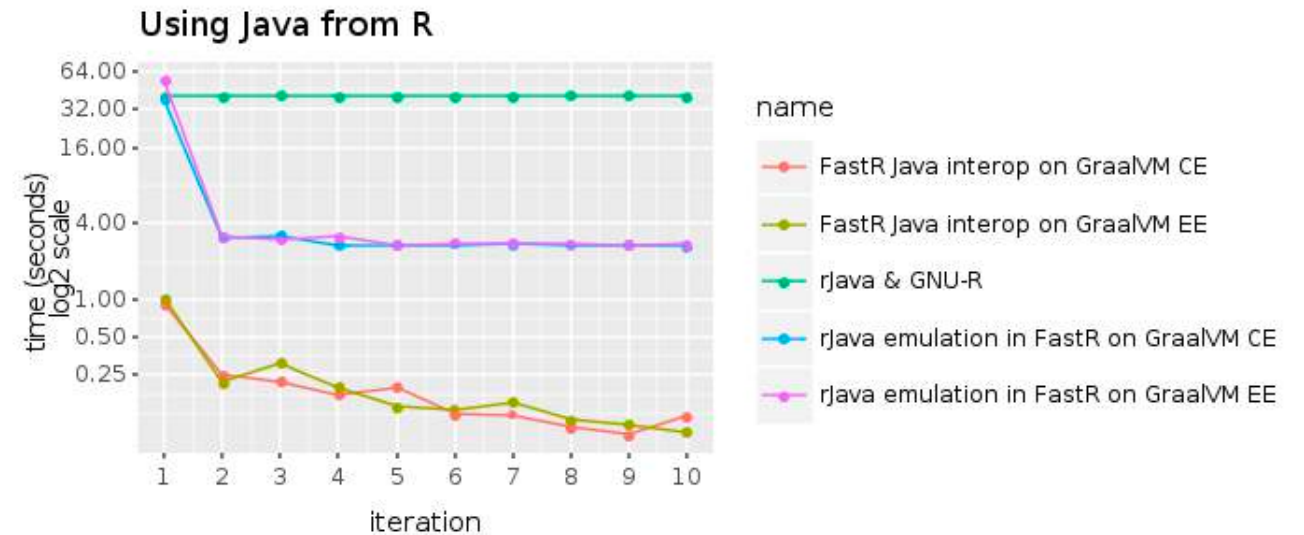
```
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0
```

Do even more with GraalVM: Cross-Platform Development



FastR

- GNU-R compatible R implementation
 - Including the C/Fortran interface
- Built on top of the GraalVM platform
 - Leverages GraalVM optimizing compiler
 - Integration with GraalVM dev tools
 - Zero overhead interop with other GraalVM languages



warm-up curves, i.e. lower is better, of rJava on GNU-R, FastR and the native Java interoperability in FastR

GraalVM Python

- Python 3 implementation;
- High performance;
- Focus on supporting SciPy and its constituent libraries;
- Easy interop with Java and the rest of GraalVM languages.

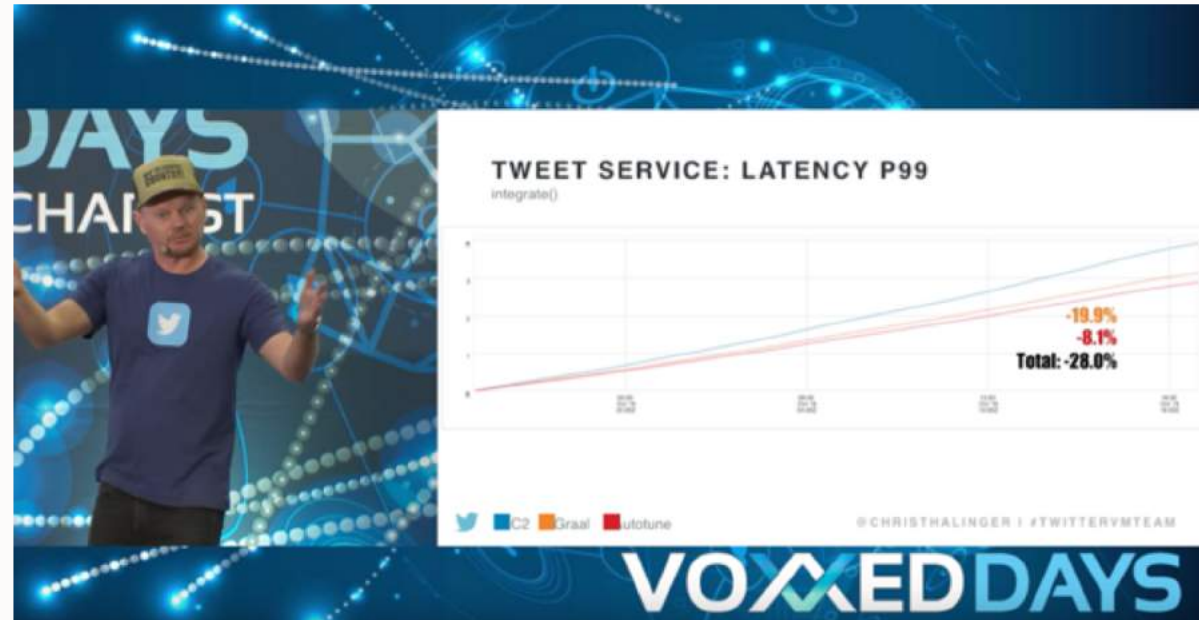
```
$ graalpython [options] [-c cmd | filename]
```

Using grCUDA to Access Nvidia GPUs

- Efficient exchange of data between host language and GPU without burdening the programmer
 - Expose GPU resources in ways that are native in the host language, e.g., as arrays
 - Allow programmers to invoke existing GPU code from their host language
 - Allow programmers to define new GPU kernels on the fly
 - Polyglot interface: uniform bindings across several programming languages
-
- Implemented as a “Truffle Language” (although “CUDA” is a platform, not a language)
 - Developed by NVIDIA in collaboration with Oracle Labs
 - BSD 3-clause license



Twitter uses GraalVM compiler in production to run their Scala microservices



GraalVM in practice at the Dutch National Police

CODE:STAR

ORDINA

Results

The new situation

Kafka

Scala

Enables

GraalVM.

Context
Logging
Writing to S3
Domain entities

FastR
Analysis

Input

Results

Scala

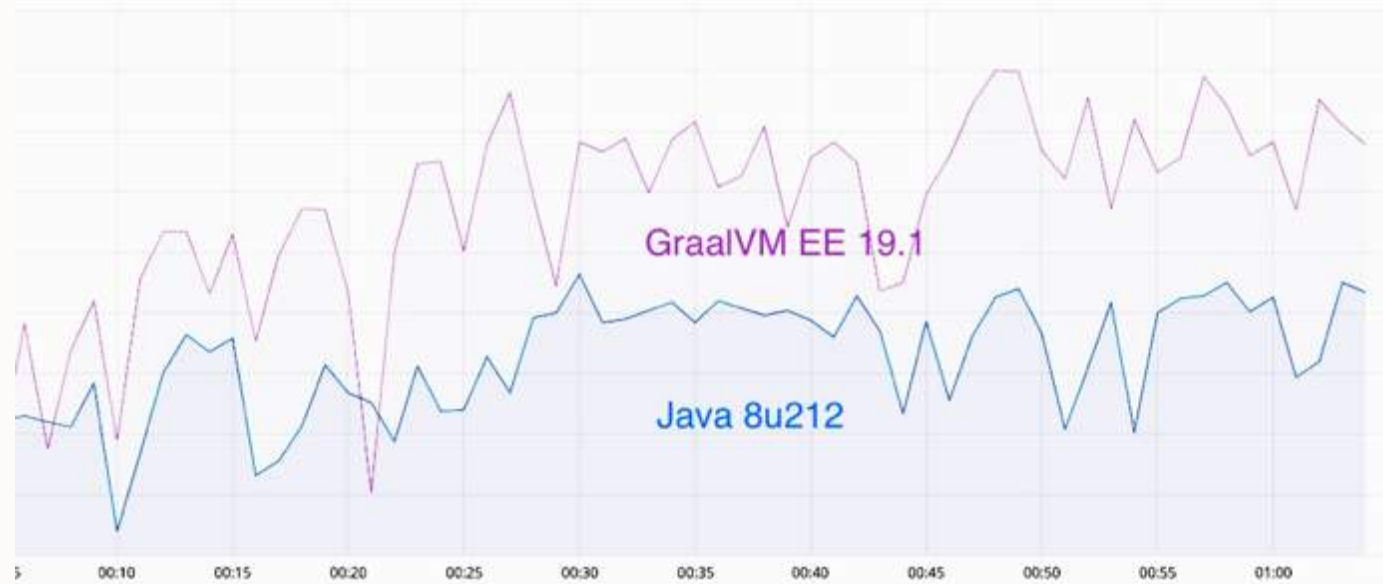
Kafka

J-FALL^{nl} jug

Nathan Perdijk
GraalVM in practice at
the Dutch National Police

<https://www.youtube.com/watch?v=poNlwZjoYjs>

- Peak performance: +10%
- Garbage collection time: -25%
- Seamless migration



ORACLE®
Cloud Infrastructure

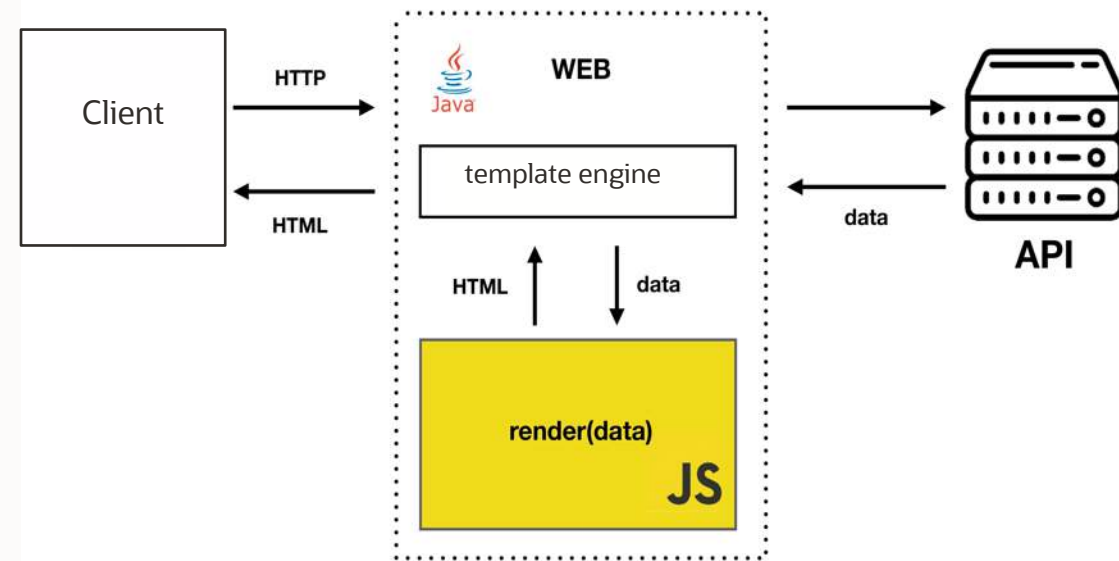
The rich ecosystem of CUDA-X libraries is now available for GraalVM applications.

GPU kernels can be directly launched from GraalVM languages such as R, JavaScript, Scala and other JVM-based languages.

Learn more: <https://devblogs.nvidia.com/grcuda-a-polyglot-language-binding-for-cuda-in-graalvm/>



Odnoklassniki use GraalVM in a production Java workload (70 mln users, ~600K req/min, ~7K servers) for React sever-side rendering

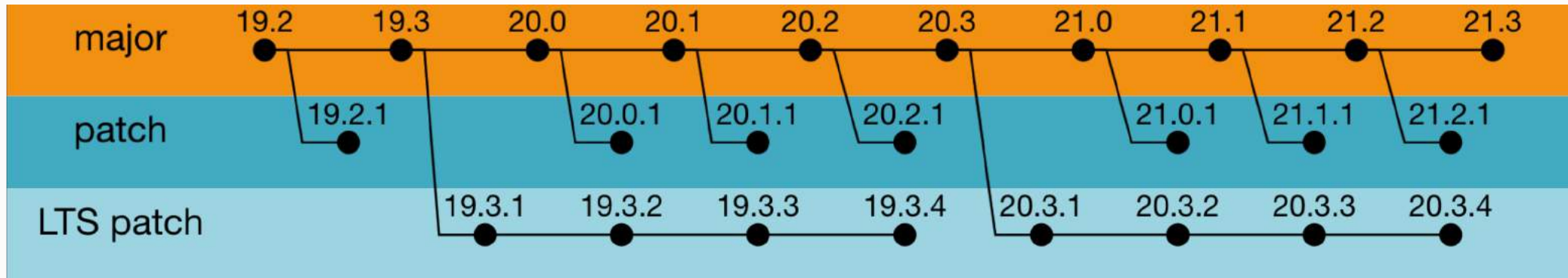


<https://prog.world/new-odnoklassniki-frontend-launching-react-in-java-part-i/>

Project Roadmap

Version Roadmap

- Predictable release schedule;
- LTS releases: last major release of the year.



<https://www.graalvm.org/docs/release-notes/version-roadmap>

Recent Updates

- JDK-11 based builds;
- WebAssembly support;
- Support for JFR in Graal VisualVM;
- Throughput improvements in native images;
- LLVM toolchain;
- VS Code plugin preview;
- Class Initialization changes in native images.

What's next for GraalVM

- Extended ARM64 and Windows support;
- Low-latency & high-throughput GC for native images;
- Work with the community to support important libraries;
- New languages and platforms;
- Your choice – contribute!

Contributions are welcome!

- How to contribute:
- Report an issue: <https://github.com/oracle/graal/issues>
- Submit your PR: <https://github.com/oracle/graal/pulls>
- Extend libraries support: [graalvm.org/docs/reference-manual/compatibility/](https://www.graalvm.org/docs/reference-manual/compatibility/)
- Contribute to documentation: <https://www.graalvm.org/docs/>

When to consider GraalVM

1. High performance for abstractions of any language
2. Low footprint ahead-of-time mode for JVM-based languages
3. Convenient language interoperability and polyglot tooling
4. Simple embeddability in native and managed programs

What's next for you

- Download:
graalvm.org/downloads
- Follow updates:
[@GraalVM](#) / [#GraalVM](#)
- Get help:
 - graalvm.org/slack-invitation/
 - [graalvm-users](#)
[@oss.oracle.com](https://oss.oracle.com)

Thank you!

Alina Yurenko
[@alina_yurenko](https://twitter.com/alina_yurenko)

